```cpp
#include<iostream>
using namespace std;
class val{
      int a,b;
      public:
            val()
            {
                  a=20;
                  b=30;
                  cout<<a<<" "<<b<<endl;
            }
            val(int a,int b)
            {
                  cout<<a<<" "<<b<<endl;
            }
            val(int a,int b,int c)
            {
                  cout<<a<<" "<<b<<" "<<c<<endl;
            }
            val (val &ref)
            {
                  a=ref.a;
                  b=ref.b;
                  cout<<a<<" "<<b<<endl;
            }
            ~val(){
                  cout<<"destructor"<<endl;
            }

};
int main(){
      val v1,v2(11,12),v3(88,99,77);
      val v4=v1;
}
```