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In [3]: # Python3 program imitating a client process

from timeit import default_timer as timer
from dateutil import parser
import threading
import datetime
import socket
import time

# client thread function used to send time at client side
def startSendingTime(slave_client):

    while True:
        # provide server with clock time at the client
        slave_client.send(str(
                                datetime.datetime.now()).encode())

        print("Recent time sent successfully",
                                                    end =
                                                    time.sleep(5))

# client thread function used to receive synchronized time
def startReceivingTime(slave_client):

    while True:
        # receive data from the server
        Synchronized_time = parser.parse(
                                slave_client.recv(1024).decode())

        print("Synchronized time at the client is: " + \
                                                    str(Synchroniz
                                                    end = "\n\n")

# function used to Synchronize client process time
def initiateSlaveClient(port = 8080):

    slave_client = socket.socket()

    # connect to the clock server on local computer
    slave_client.connect(('127.0.0.1', port))

    # start sending time to server
    print("Starting to receive time from server\n")
    send_time_thread = threading.Thread(
        target = startSendingTime,
        args = (slave_client, ))

    send_time_thread.start()

    # start receiving synchronized from server
    print("Starting to receiving " + \
        "synchronized time from server\n")
    receive_time_thread = threading.Thread(
        target = startReceivingTime,
        args = (slave_client, ))

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        receive_time_thread.start()

# Driver function
    if __name__ == '__main__':

        # initialize the Slave / Client
        initiateSlaveClient(port = 8080)

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Starting to receive time from server

127.0.0.1:50707 got connected successfully

Starting to receiving synchronized time from server

Recent time sent successfully

Client Data updated with: 127.0.0.1:50707

New synchronization cycle started.

Number of clients to be synchronized: 1

Synchronized time at the client is: 2024-02-13 07:28:44.793933

Recent time sent successfullyClient Data updated with: 127.0.0.1:50707

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In [4]: # Python3 program imitating a clock server
        from dateutil import parser
        import threading
        import datetime
        import socket
        import time

        # datastructure used to store client address and clock data
        client_data = {}

        ''' nested thread function used to receive
            clock time from a connected client '''
        def startReceivingClockTime(connector, address):

            while True:
                # receive clock time
                clock_time_string = connector.recv(1024).decode()
                clock_time = parser.parse(clock_time_string)
                clock_time_diff = datetime.datetime.now() - \

                client_data[address] = {
                    "clock_time"      : clock_time,
                    "time_difference" : clock_time_diff,
                    "connector"       : connector
                }

                print("Client Data updated with: " + str(address),

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        time.sleep(5)

''' master thread function used to open portal for
    accepting clients over given port '''
def startConnecting(master_server):

    # fetch clock time at slaves / clients
    while True:
        # accepting a client / slave clock client
        master_slave_connector, addr = master_server.accept()
        slave_address = str(addr[0]) + ":" + str(addr[1])

        print(slave_address + " got connected successfully")

        current_thread = threading.Thread(
            target = startReceivingClockTime,
            args = (master_slave_connector, slave_

        current_thread.start()

# subroutine function used to fetch average clock difference
def getAverageClockDiff():

    time_difference_list = list(client['time_difference']

    for client_addr, client
    in client_data

    sum_of_clock_difference = sum(time_difference_list, \
    datetime.timedelta(0,

    average_clock_difference = sum_of_clock_difference \
    / len(

    return average_clock_difference

''' master sync thread function used to generate
    cycles of clock synchronization in the network '''
def synchronizeAllClocks():

    while True:

        print("New synchronization cycle started.")
        print("Number of clients to be synchronized: " + \
            str(len(client

        if len(client_data) > 0:

            average_clock_difference = getAverageClockDiff()

            for client_addr, client in client_data.items():
                try:
                    synchronized_time = \
                        datetime.datetime.now() + \
                        average_clock_

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        client['connector'].send(str(
            synchronized_time).encode())

    except Exception as e:
        print("Something went wrong while " + \
            "sending synchronized time " + \
            "through " + str(client_addr))

    else :
        print("No client data." + \
            " Synchronization not applicable.")

    print("\n\n")

    time.sleep(5)

# function used to initiate the Clock Server / Master Node
def initiateClockServer(port = 8080):

    master_server = socket.socket()
    master_server.setsockopt(socket.SOL_SOCKET,
                                socket.SO_REUSEADDR, 1)

    print("Socket at master node created successfully\n")

    master_server.bind(('', port))

    # Start listening to requests
    master_server.listen(10)
    print("Clock server started...\n")

    # start making connections
    print("Starting to make connections...\n")
    master_thread = threading.Thread(
        target = startConnecting,
        args = (master_server, ))

    master_thread.start()

    # start synchronization
    print("Starting synchronization parallelly...\n")
    sync_thread = threading.Thread(
        target = synchronizeAllClocks,
        args = ())

    sync_thread.start()

# Driver function
if __name__ == '__main__':

    # Trigger the Clock Server
    initiateClockServer(port = 8080)

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Socket at master node created successfully

Clock server started...

Starting to make connections...

Starting synchronization parallelly...

New synchronization cycle started.

Number of clients to be synchronized: 0

No client data. Synchronization not applicable.

New synchronization cycle started.

Number of clients to be synchronized: 0

No client data. Synchronization not applicable.

Client Data updated with: 127.0.0.1:50707

Recent time sent successfully

New synchronization cycle started.

Number of clients to be synchronized: 1

Synchronized time at the client is: 2024-02-13 07:28:54.387941

New synchronization cycle started.

Number of clients to be synchronized: 1

Synchronized time at the client is: 2024-02-13 07:28:54.794069

Client Data updated with: 127.0.0.1:50707Recent time sent successfully

New synchronization cycle started.

Number of clients to be synchronized: 1

Synchronized time at the client is: 2024-02-13 07:28:59.391793

New synchronization cycle started.

Number of clients to be synchronized: 1

Synchronized time at the client is: 2024-02-13 07:28:59.794975

Client Data updated with: 127.0.0.1:50707Recent time sent successfully

Client Data updated with: 127.0.0.1:50916

Client Data updated with: 127.0.0.1:50707Recent time sent successfully

Client Data updated with: 127.0.0.1:50925

New synchronization cycle started.

Number of clients to be synchronized: 4

Synchronized time at the client is: 2024-02-13 07:40:34.684983

New synchronization cycle started.

Number of clients to be synchronized: 4

Synchronized time at the client is: 2024-02-13 07:40:35.230123

Client Data updated with: 127.0.0.1:50926

Client Data updated with: 127.0.0.1:50916

Client Data updated with: 127.0.0.1:50707

Recent time sent successfully

Client Data updated with: 127.0.0.1:50925

New synchronization cycle started.

Number of clients to be synchronized: 4

Synchronized time at the client is: 2024-02-13 07:40:39.687042

New synchronization cycle started.

Number of clients to be synchronized: 4

Synchronized time at the client is: 2024-02-13 07:40:40.232556

Client Data updated with: 127.0.0.1:50926

Client Data updated with: 127.0.0.1:50916

Client Data updated with: 127.0.0.1:50707Recent time sent successfully

Client Data updated with: 127.0.0.1:50925

New synchronization cycle started.

Number of clients to be synchronized: 4

Synchronized time at the client is: 2024-02-13 07:40:44.690920