MPL Experiment 05

Prajjwal Pandey

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Aim: Applying Navigation, Routing, and Gestures in Flutter App

Introduction: Navigation and routing in Flutter allow users to move between different screens, while gestures provide interactive functionalities like tapping, swiping, and dragging. This experiment demonstrates how these features are used in a Flutter app.

Implementation Details:

1. Navigation and Routing

Pages Implemented:

- Landing Page Initial screen with options to navigate to login and signup pages.
- Login Page Form for user authentication.
- **Signup Page** Form for new user registration.
- Home Page Main screen after authentication, displaying content.
- Profile Page User profile with logout functionality.

Navigation Methods Used:

Named Routes:

```
MaterialApp(
initialRoute: '/',
routes: {
  '/': (context) => LandingPage(),
  '/login': (context) => LoginPage(),
  '/signup': (context) => SignupPage(),
  '/home': (context) => HomePage(),
  '/profile': (context) => ProfilePage(),
},
);
```

Push and Pop Navigation:

Navigator.push(

```
context,
MaterialPageRoute(builder: (context) => HomePage()),
Navigator.pop(context);
```

2. Gesture Detection

Gestures Implemented:

```
Tap Gesture: Used for button clicks.
GestureDetector(
 onTap: () {
  print("Tapped!");
 child: Container(
  color: Colors.blue,
  child: Text("Tap Me"),
 ),
);
Dismissible(
```

Swipe Gesture: Implemented in a carousel or dismissible widgets.

```
key: Key(item.toString()),
 onDismissed: (direction) {
  setState(() {
   items.remove(item);
  });
 },
 child: ListTile(title: Text(item)),
);
```

CODE:

```
import 'package:flutter/material.dart';
import 'package:twitch_mpl_lab/pages/categories page.dart';
```

```
import 'package:twitch mpl lab/pages/profile page.dart';
import 'package:twitch mpl lab/pages/reels page.dart';
class HomePage extends StatefulWidget {
 @override
 HomePageState createState() => HomePageState();
class HomePageState extends State<HomePage> {
 int selectedIndex = 0;
 final List<Widget> pages = [
   ReelsPage(),
   TwitchCategoriesPage(),
   Center(child: Text("Add Content", style: TextStyle(color:
Colors.white))),
   Center(child: Text("Activity", style: TextStyle(color:
Colors.white))),
   ProfilePage(),
 ];
 void onItemTapped(int index) {
   setState(() {
```

```
selectedIndex = index;
   });
 }
 @override
 Widget build(BuildContext context) {
   return Scaffold(
     body: pages[ selectedIndex],
     bottomNavigationBar: BottomNavigationBar(
       type: BottomNavigationBarType.fixed,
       backgroundColor: Colors.black,
       selectedItemColor: Colors.purple,
       unselectedItemColor: Colors.grey,
       currentIndex: _selectedIndex,
       onTap: onItemTapped,
       items: [
         BottomNavigationBarItem(icon: Icon(Icons.home), label:
"Home"),
         BottomNavigationBarItem(icon: Icon(Icons.search), label:
"Browse"),
         BottomNavigationBarItem(icon: Icon(Icons.add), label:
"Add"),
         BottomNavigationBarItem(icon: Icon(Icons.notifications),
label: "Activity"),
```

OUTPUT:











