

MPL Experiment 02

Prajwal Pandey
D15A / 32

AIM:

To design a Flutter UI by incorporating common widgets used in mobile application development.

Introduction:

Flutter provides a rich set of widgets to create flexible and visually appealing UIs. In this experiment, we design the user interface of our application using various Flutter widgets, ensuring a smooth user experience.

Common Widgets Used:

Below are the key widgets implemented in the app, along with the pages where they have been used:

1. Scaffold

- **Pages:** Landing Page, Login Page, Signup Page, Home Page, Profile Page
- **Usage:** Provides the basic structure, including an app bar and body layout.

2. Container

- **Pages:** Landing Page, Home Page, Profile Page
- **Usage:** Used for layout customization, including backgrounds and padding.

3. Column & Row

- **Pages:** Landing Page, Login Page, Signup Page, Profile Page
- **Usage:** Aligns widgets vertically (Column) and horizontally (Row) for structured UI design.

4. Text

- **Pages:** Landing Page, Login Page, Signup Page, Home Page, Profile Page
- **Usage:** Displays static and dynamic text content.

5. TextField

- **Pages:** Login Page, Signup Page, Profile Page
- **Usage:** Captures user input for authentication and profile details.

6. ElevatedButton

- **Pages:** Landing Page, Login Page, Signup Page, Profile Page
- **Usage:** Implements user actions like login, signup, and logout.

7. ListView

- **Pages:** Home Page, Discover Page
- **Usage:** Shows a list of live streams, reels, or other content.

CODE:

// landing_page.dart, LoginPage(), SignupPage.dart()

```
import 'package:flutter/material.dart';

import 'package:shared_preferences/shared_preferences.dart';

import 'package:twitch_mpl_lab/pages/home_page.dart';

import 'package:firebase_auth/firebase_auth.dart';

class LandingPage extends StatelessWidget {

  final VoidCallback onLoginSuccess;

  LandingPage({required this.onLoginSuccess});

  Future<void> _setLoginStatus(BuildContext context) async {

    SharedPreferences prefs = await SharedPreferences.getInstance();

    await prefs.setBool('isLoggedIn', true);

    onLoginSuccess();
  }
}
```

```
Navigator.pushReplacement(

    context,

    MaterialPageRoute(builder: (context) => HomePage()),

);

}

@override

Widget build(BuildContext context) {

    return Scaffold(

        body: Stack(

            children: [

                // Background Image

                Positioned.fill(

                    child: Image.asset(

                        'assets/images/landingbg.png', // Make sure this image is
placed in assets folder

                        fit: BoxFit.cover,

                    ),

                ),

                // Gradient Overlay for better readability

                Positioned.fill(

                    child: Container(

                        decoration: BoxDecoration(

                            gradient: LinearGradient(
```

```
        colors: [Colors.black.withOpacity(0.5),
Colors.black.withOpacity(0.7)],

        begin: Alignment.topCenter,

        end: Alignment.bottomCenter,

    ),

),

),

),

// Content

Center(

    child: Padding(

        padding: EdgeInsets.symmetric(horizontal: 20),

        child: Column(

            mainAxisAlignment: MainAxisAlignment.min,

            children: [

                Text(

                    "There's something for you on Twitch",

                    style: TextStyle(

                        fontSize: 24,

                        fontWeight: FontWeight.bold,

                        color: Colors.white,

                    ),

                    textAlign: TextAlign.center,

                ),

            ],

        ),

    ),

),
```

```

        SizedBox(height: 40),

        // Buttons Row

        Row(

            mainAxisAlignment: MainAxisAlignment.center,

            children: [

                // Log In Button (White with Opacity)

                ElevatedButton(

                    onPressed: () {

                        Navigator.push(

                            context,

                            MaterialPageRoute(

                                builder: (context) =>
LoginPage(onLoginSuccess: () => _setLoginStatus(context)),

                                ),

                            );

                    },

                    style: ElevatedButton.styleFrom(

                        backgroundColor: Colors.white.withOpacity(0.7),

                        foregroundColor: Colors.black,

                        padding: EdgeInsets.symmetric(horizontal: 40,
vertical: 15),

                    ),

                    child: Text("Log In"),

                ),

```

```

        SizedBox(width: 20), // Spacing between buttons

        // Sign Up Button (Solid White)

        ElevatedButton(

          onPressed: () {

            Navigator.push(

              context,

              MaterialPageRoute(

                builder: (context) =>
SignupPage(onSignupSuccess: () => _setLoginStatus(context)),

              ),

            );

          },

          style: ElevatedButton.styleFrom(

            backgroundColor: Colors.white,

            foregroundColor: Colors.black,

            padding: EdgeInsets.symmetric(horizontal: 40,
vertical: 15),

          ),

          child: Text("Sign Up"),

        ),

      ],

    ),

  ],

),

```

```

        ),

        ),

    ],

    ),

);

}

}

```

```

class LoginPage extends StatefulWidget {

    final VoidCallback onLoginSuccess;

    LoginPage({required this.onLoginSuccess});

    @override

    _LoginPageState createState() => _LoginPageState();

}

```

```

class _LoginPageState extends State<LoginPage> {

    final TextEditingController _emailController = TextEditingController();

    final TextEditingController _passwordController =
TextEditingController();

    final FirebaseAuth _auth = FirebaseAuth.instance;

    Future<void> _login() async {

```

```
try {

    await _auth.signInWithEmailAndPassword(

        email: _emailController.text.trim(),

        password: _passwordController.text.trim(),

    );

    widget.onLoginSuccess();

} catch (e) {

    print("Login failed: $e");

    ScaffoldMessenger.of(context).showSnackBar(

        SnackBar(content: Text("Login failed: ${e.toString()}")),

    );

}

}

@override

Widget build(BuildContext context) {

    return Scaffold(

        appBar: AppBar(title: Text("Log In")),

        body: Padding(

            padding: EdgeInsets.all(20),

            child: Column(

                mainAxisAlignment: MainAxisAlignment.center,

                children: [
```



```

        TextField(

            controller: _emailController,

            decoration: InputDecoration(labelText: "Email"),

        ),

        TextField(

            controller: _passwordController,

            decoration: InputDecoration(labelText: "Password"),

            obscureText: true,

        ),

        SizedBox(height: 20),

        ElevatedButton(

            onPressed: _login,

            child: Text("Log In"),

        ),

    ],

),

),

);

}

}

class SignupPage extends StatefulWidget {

    final VoidCallback onSignupSuccess;

```

```

SignupPage({required this.onSignupSuccess});

@override
_SignupPageState createState() => _SignupPageState();
}

class _SignupPageState extends State<SignupPage> {

  final TextEditingController _emailController = TextEditingController();

  final TextEditingController _passwordController =
TextEditingController();

  final FirebaseAuth _auth = FirebaseAuth.instance;

  Future<void> _signup() async {

    try {

      await _auth.createUserWithEmailAndPassword(

        email: _emailController.text.trim(),

        password: _passwordController.text.trim(),

      );

      widget.onSignupSuccess();

    } catch (e) {

      print("Signup failed: $e");

      ScaffoldMessenger.of(context).showSnackBar(

        SnackBar(content: Text("Signup failed: ${e.toString()}")),

```

```
);

}

}

@override

Widget build(BuildContext context) {

  return Scaffold(

    appBar: AppBar(title: Text("Sign Up")),

    body: Padding(

      padding: EdgeInsets.all(20),

      child: Column(

        mainAxisAlignment: MainAxisAlignment.center,

        children: [

          TextField(

            controller: _emailController,

            decoration: InputDecoration(labelText: "Email"),

          ),

          TextField(

            controller: _passwordController,

            decoration: InputDecoration(labelText: "Password"),

            obscureText: true,

          ),

          SizedBox(height: 20),


```

```

        ElevatedButton(
          onPressed: _signup,
          child: Text("Sign Up"),
        ),
      ],
    ),
  ),
);
}
}

```

// discover_page.dart

```

@override
Widget build(BuildContext context) {
  return Scaffold(
    backgroundColor: Colors.black,
    body: SafeArea(
      child: Column(
        children: [
          // Search bar
          Padding(
            padding: const EdgeInsets.all(16.0),
            child: Container(

```

```
        height: 48,

        decoration: BoxDecoration(

            color: const Color(0xFF303030),

            borderRadius: BorderRadius.circular(8),

        ),

        child: Row(

            children: [

                const SizedBox(width: 12),

                Icon(Icons.search, color: Colors.grey[400], size: 24),

                const SizedBox(width: 12),

            ],

        ),

    ),

),

// Tab navigation

Padding(

    padding: const EdgeInsets.symmetric(horizontal: 16.0),

    child: Row(

        children: [

            Column(

                crossAxisAlignment: CrossAxisAlignment.start,

                children: [
```

```
        const Text(

          'Categories',

          style: TextStyle(

            color: Color(0xFFB19DD0), // Light purple

            fontSize: 18,

            fontWeight: FontWeight.bold,

          ),

        ),

        const SizedBox(height: 4),

        Container(

          width: 124,

          height: 3,

          color: const Color(0xFF9147FF), // Twitch purple

        ),

      ],

    ),

    const SizedBox(width: 24),

    const Text(

      'Live Channels',

      style: TextStyle(

        color: Colors.white,

        fontSize: 18,

        fontWeight: FontWeight.bold,
```

```

        ),

        ),

        const Spacer(),

        Icon(Icons.tune, color: Colors.grey[400]),

    ],

    ),

),

const SizedBox(height: 16),

// Game categories grid
Expanded(
    child: isLoading
        ? const Center(
            child: CircularProgressIndicator(
                color: Color(0xFF9147FF), // Twitch purple
            ),
        )
        : GridView.builder(
            padding: const EdgeInsets.symmetric(horizontal: 16),
            itemCount: categories.length,
            gridDelegate: const
SliverGridDelegateWithFixedCrossAxisCount(
                crossAxisCount: 3,

```

```
        mainAxisAlignmentSpacing: 16,

        crossAxisAlignmentSpacing: 16,

        childAspectRatio: 0.7,

    ),

    itemBuilder: (context, index) {

        final category = categories[index];

        return _buildCategoryCard(

            category['title']!,

            category['image']!,

            category['viewers']!,

            category['categoryTag']!,

        );

    },

),

),

],

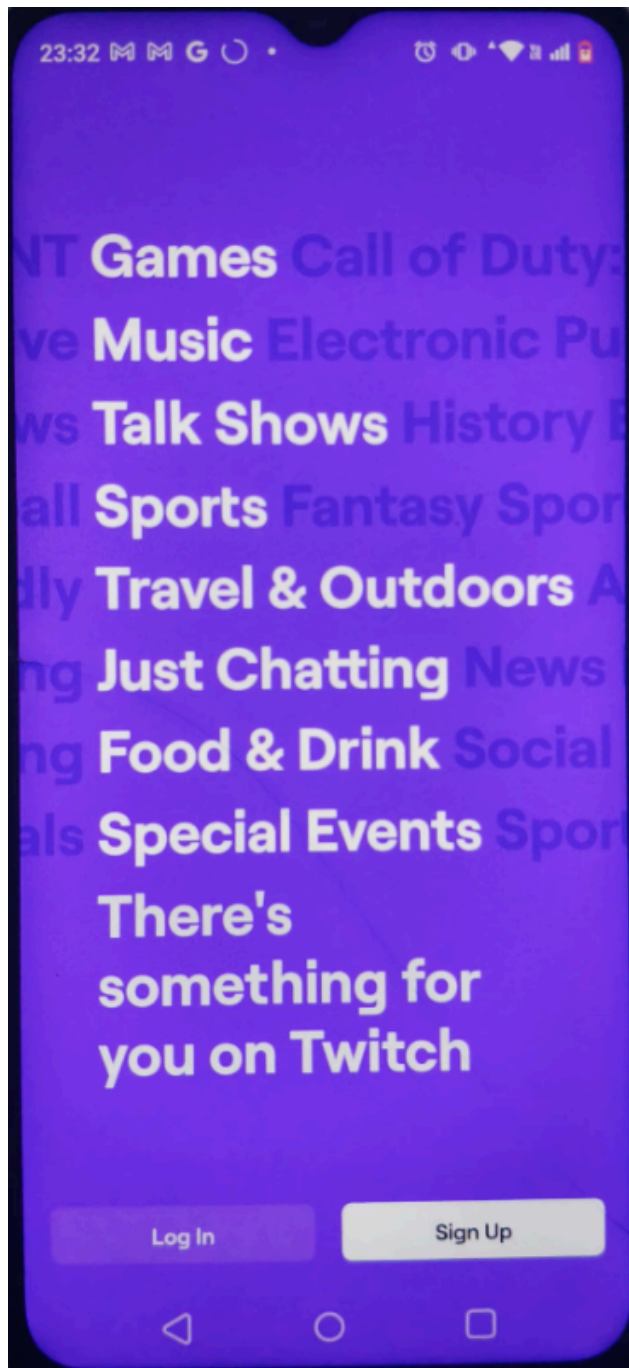
),

),

);

}
```


OUTPUT:



21:47



← Log In

Username

Password



[Trouble logging in?](#)

Log In



21:47



Join Twitch today

Username

Password

Date of birth

Month

Day

Year

Phone number

India +91

Use email instead

Twitch may use your phone number to call or send text messages with information regarding your account.

By tapping Sign Up, you are agreeing to Twitch's [Terms of Service](#) and are acknowledging our [Privacy Notice](#) applies.

Sign up



23:48 M M G ○ •



Categories

Live Channels



Just Chatting

● 102.6K Viewe...

IRL



Counter-Strike

● 36.1K Viewers

FPS



League of Le...

● 28.2K Viewers

MOBA



Monster Hun...

● 13.5K Viewers

Gaming



Grand Theft ...

● 4.8K Viewers

Gaming



World of War...

● 24.6K Viewers

Gaming



VALORANT

● 14.8K Viewers

FPS



Fortnite

● 10.6K Viewers

Shooter



Destiny 2

● 65.1K Viewers

Gaming



Home



Browse



Add



Activity



Profile



Conclusion:

By using these common widgets, we were able to create an interactive and visually appealing UI in Flutter. These widgets allow for flexible customization and efficient UI design for mobile applications.
