

CAREER OBJECTIVE:

Aspiring software engineer with a passion for continuous learning and a commitment to contribute to organizational growth through technical excellence.

EDUCATION:

- **Master of Computer Application**, Acropolis Institute Of Technology And Research, Indore (M.P.) | 2020-2022
- **Bachelor of Computer Applications**, Swami Vivekananda College Sehore (M.P.) | 2017-2020
- **Senior Secondary School**, Kendriya Vidyalaya Sehore (M.P.) | 2016
- **High School**, Kendriya Vidyalaya Sehore (M.P.) | 2014

SKILLS:

Programming	: Java, C/C++, JavaScript, HTML, CSS
Tools	: Git, GitHub, Linux, Docker
Databases	: MySQL
Others	: Netlify

Projects:

1. [JavaScript Projects](#)
 - I developed a portfolio website showcasing other JavaScript projects.
 - Technologies: JavaScript, HTML, CSS, Git, GitHub, Netlify.
2. [Super-Market Billing Console](#)
 - I created a command-line application for store management.
 - Features include product management and customer receipts.
 - It stores the products and customer records in Github Repo.
 - Technologies: C++, Git, GitHub.
3. **Online-Examination Project**
 - I have built a web application for remote subject testing.
 - Admin can manage questions and participants.
 - Participants can register and take exams.
 - Technologies: Advance Java (JSP, JDBC, Tomcat), HTML, CSS, MySQL.
4. **"Snake & Ladder" and "Snake Game"**
 - Developed a two-player Snake & Ladder game and a single-player Snake game.
 - Added features like automatic movements, pause-play, score count, and reset.
 - Technologies: Core Java, C, graphics.h library (Turbo C++), notepad++.

EXTRACURRICULAR ACTIVITIES:

- HelpAge India Volunteer
- Sakha Group Participant

ACHIEVEMENTS:

- Silver medal, Regional level Handball team CRPF Nagpur.
- Participated in social science Exhibition, Regional level Bhopal.
- 1st position, Athletics Shot put, School competition.

PERSONAL DETAILS:

- Date of Birth: 3rd March 1998