

Assignment -2

Q.1 What is difference bet' JDK, JRE & JVM?

⇒ JDK	JRE	JVM
1) JDK stands for 'Java Development Kit'	1) JRE stands for 'Java Runtime Environment'	1) JVM stands for 'Java virtual Machine'
2) It is often called as 'superset of JRE'.	2) It is a set of software tools responsible for execution of Java program or application	2) JVM loads, verifies and execute java bytecode
3) It is the foundational component that enables 'Java APPN' & Java applet development	3) It uses heap space for dynamic memory allocation for java objects	3) It is known as 'Interpreter'. 4) It is also platform-dependent

4) JDK contains all the tools required to compile, debug & run a program developed using the java platform.

f) JRE is completed of a verify of other supporting software tools & features to get the most out of java application.

g) JIT is specially responsible for converting byte code to machine specific code if it necessary in both application, JDK & JRE.

Q.2 What is JIT compiler?

⇒ 1) JIT is an 'integral part of JVM' (Java - In - Time)

2) It is a long-running, computer intensive program that provides the best environment performance.

3) It optimizes the performance of the java application at compile or run time.

Advantage - 1) It requires less memory usage's.

2) The code optimization is done at run-time.

3) It uses different level of optimization.

4) JIT reduces the page faults.

Disadvantages:

1) It increases the complexity of program.

2) The program with less line of code does not take the benefit of the JIT compiler.

3) It uses lots of cache memory.

Q.3 What is class loader?

→ 1) Java classloader is an abstract class.

2) It is used to load the classes at run-time.

3) It belongs to a java.lang package.

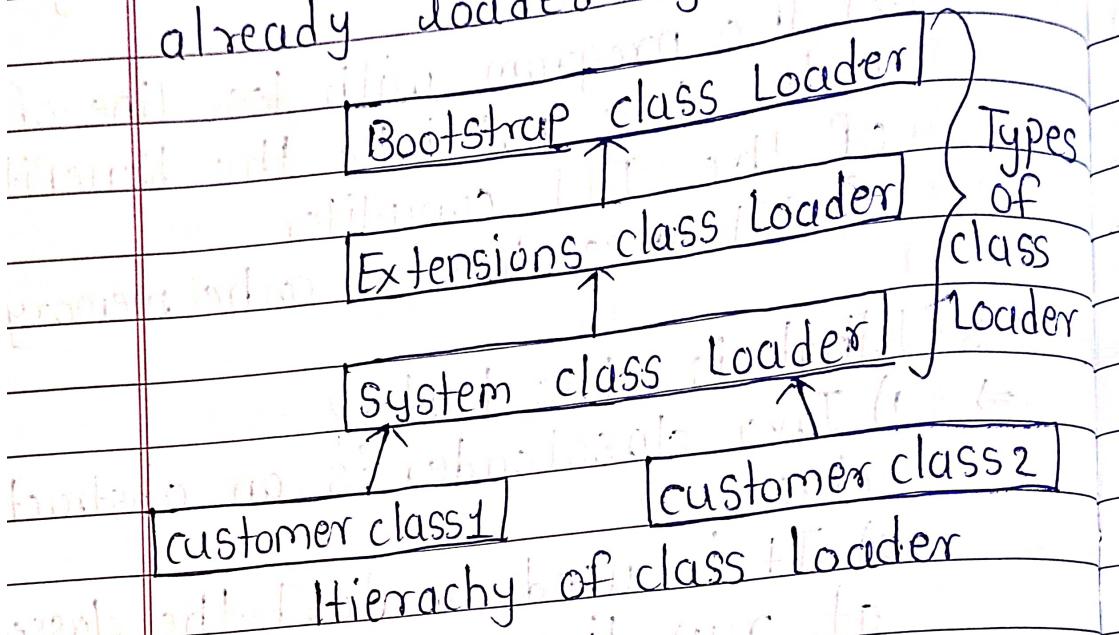
4) Java classLoader is based on 3 principles:

a) Delegation : It forwards the request for class loading to present class loader.

b) Visibility - It allows child class loader to see all the classes loaded by parent classloader, but the parent classloader cannot see classes loaded by child class loader.

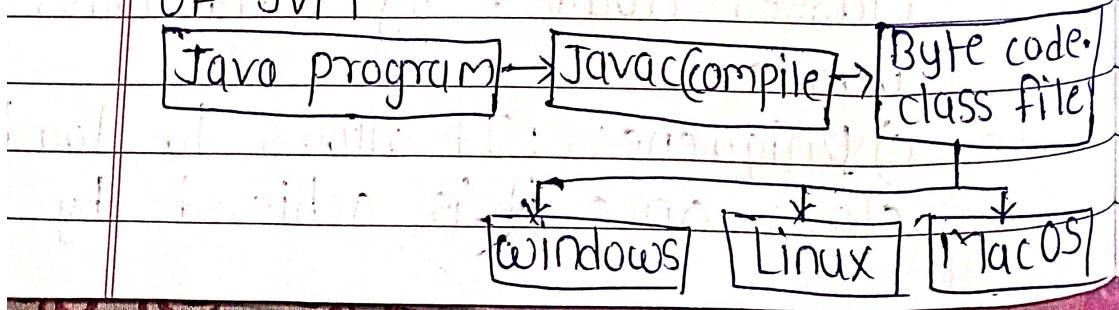
c) Uniqueness : It allows to load a class once it is achieved by

delegation principle. It ensures that child classLoader doesn't reload the class, which is already loaded by the parent.



Q.4 What gives Java its "Write Once & Run Anywhere" nature?

- ⇒ 1) Java applications are called WORA i.e (Write Once and run Anywhere)
- 2) This means programmer can develop java code on one system and can expect it to run on any other Java-enabled system without any adjustment
- 3) this is all possible because of 'JVM'

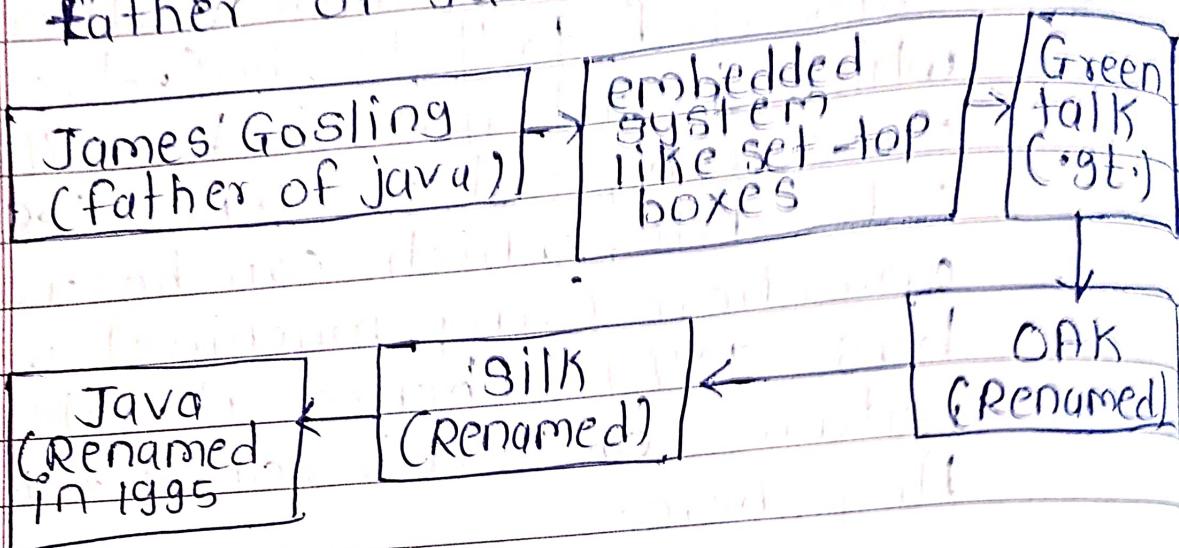


4) In java, the program is not converted to code directly understood by hardware rather it is converted to 'bytecode (.class file)', which is interpreted by JVM. So once compiled it generates byte code file, which can be run anywhere (any machine) which has JVM & hence it gets the nature of 'Write once & Run Anywhere'.

Q.5 Explain History of java & who invented java?

- ⇒ 1) History of java starts from with 'Green team'.
- 2) The principles for creating Java programming were "Simple, Robust, Portable, platform-independent, Secured, High-performance" etc.
- 3) Java is used in internet programming, mobile devies, game business solutions etc.
- 4) James Gosling, Mike Sheridan, Patrick Naughton, Chris Barth, Ed Frank, initiated java language project in June 1991. These small team of sun engineers called "Green Team".

5) Java was developed by "James Gosling" who is known as father of Java, in 1995.



Q.6 What was the original name of Java? Why it was renamed?

- ⇒ 1) The original name of Java was 'OAK' which was developed by a small team of engineers working for 'Sun Microsystems'.
- 2) They called themselves the 'Green Team'.
- 3) The 'OAK' name was already registered as part renamed due to the fact that OAK was already registered as part of another trademark.

Q. 7
→

List features of Java?

The following are the features of Java:

- 1) Simple
- 2) Object-oriented
- 3) Portable
- 4) Platform Independent
- 5) Secured
- 6) Robust with exception handling
- 7) Architecture neutral
- 8) Interpreted
- 9) High performance
- 10) Multithread
- 11) Distributed
- 12) Dynamic

Q. 8 List various Datatypes in java.

↓
Primitive

Boolean

Integer

Character
(2 byte)

Integer

Floating

float
(4 byte)

Double

Double
(8 byte)

Non-Primitive

(User-defined)

→ class

→ Interface

→ Arrays

→ String

→ Byte - 1 byte

→ Short - 2 byte

→ Integer - 4 byte

→ Long - 8 byte

Q.9) What is difference b/w System.out.print(); & System.out.println();

⇒ System.out.print()	System.out.println()	System.err.print()
The control or cursor remains on the same line after printing.	The control/cursor moves to the next line after printing.	System.err.print() is used to display error messages. The o/p is displayed in 'red' colour.

Q.10) How is java platform independent?

⇒ 1) When you compile java programs using javac compiler it generates bytecode.

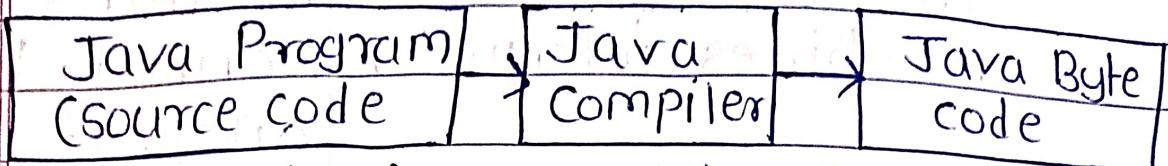
(2) Java can execute the bytecode in any platform which has JDK installed i.e. Java Development Kit.

3) With the help of JVM which is present in JDK the java bytecode is translated into machine understandable code.

4) Hence, Java is platform independent but it is purely depended on JDK.

(Q.11) What is bytecode? How is it different from machine code?

⇒ Bytecode:



- 1) Bytecode is a sort of command that is suited for software translation operation.
- 2) Commonly known as 'p-code' due to portability that it provides.
- 3) It is an intermediate code compiled into a low-level code from the source code for efficient execution by a software interpreter.

Bytecode vs Machine Code

- 1) It is an intermediate code designed to run on the native instructions of a virtual machine instead of a particular computer.
- 2) Machine code is the language which all programs must be converted into before they can be run.

a format that can be executed efficiently by the virtual machines interpreter

- 3) It is platform independent because it can be executed on any platform using the virtual machine.

Q.12) Explain various memory logical partitions?

⇒ 1) A logical Partition (LPAR) is the division of a computer's memory, and storage into multiple sets of resources so that each set of resources can be operated independently with its own operating system instance & applications.

2) The number of logical partitions are used for different purposes such as database or operative or client /server operation or the separate test & production environment.

3) Each partitions can communicate with the other partitions as it other partition is in a ^{separate} machine

Q. 13) What is difference betw jar file & Runnable jar file?

⇒ Jar file

1) Jar file is a java app which requires a command line to run; a runnable JAR file can be directly executed by double clicking.

2) A JAR (Java Archive) program will file is a package file format typically used to aggregate many java class files associated metadata & resources into one file to distribute.

or libraries on the java platform

⇒ Runnable jar file

1) Runnable jar file allows a user to run java classes without having to know class names and type them in command prompt, rather the user can just double click on the jar file & the

2) A runnable jar allows java classes to be loaded just like when a user clicks on exe file.

Q.14) What is difference betⁿ Runnable jar file & exe file?

⇒ Runnable jar file

1) Jar file are like dead body.

2) Jar file is the combination of compiled java classes.

exe file

1) exe file are like living men

2) Executable jar file is also combination of compiled java classes with main class.

Q.15) How is c platform dependent language?

⇒ 1) C is a portable programming language because it is not tied to any hardware system.

2) we can say, it is a hw independent language or platform independent language.

3) That is why c is called 'Portable language'.

4) C programs does not depend on actually but the executable file that is generated at the end for running the c-program many depend on a platform.

5) When you use os you get other extension for executable files.

Q.16 What is difference bet'n path & class path?

⇒ Path

class path

i) Path variables is used to set the path for all java software tools like javac.exe, java.exe, java doc.exe, and so on.

i) class path variable is used to set the path for java classes

2) Variable name: PATH
Variable value:
C:\Program Files\\Java\jre1.6.0_21\\bin;

2) variable name: classpath
variable value:
C:\Program Files\\Java\jre1.6.0_21\\jre\lib\rt.jar