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#include <stdio.h>

typedef struct Process {
    int pid;
    int AT;
    int BT;
    int CT;
    int TAT;
    int WT;
    int rem_tim;
} Process;

Process P[100], temp;
int n, q;

int main() {
    printf("Enter the number of processors:\n");
    scanf("%d", &n);
    printf("Enter the quantum time\n");
    scanf("%d", &q);
    printf("Enter the PID, Arrival time, and burst time for each process\n");
    for (int i = 0; i < n; i++) {
        printf("%d.", i + 1);
        scanf("%d%d%d", &P[i].pid, &P[i].AT, &P[i].BT);
        P[i].rem_tim = P[i].BT;
    }

    int c = 0;
    int rem_proc = n;
    while (rem_proc > 0) {
        for (int i = 0; i < n; i++) {
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        if (P[i].rem_tim > 0) {
            if (P[i].rem_tim <= q) {
                c += P[i].rem_tim;
                P[i].rem_tim = 0;
                P[i].CT = c;
            } else {
                c += q;
                P[i].rem_tim -= q;
                 P[i].CT = c;
            }
        }
        if (P[i].rem_tim == 0) {
            rem_proc--;
        }
    }
}

for (int i = 0; i < n; i++) {
    P[i].TAT = P[i].CT - P[i].AT;
    P[i].WT = P[i].TAT - P[i].BT;
}
printf("PID\tAT\tBT\tCT\tTAT\tWT\n");
for (int i = 0; i < n; i++) {
    printf("%d\t%d\t%d\t%d\t%d\t%d\n", P[i].pid, P[i].AT, P[i].BT, P[i].CT, P[i].TAT, P[i].WT);
}
for(int i=0;i<n;i++)
{
    sum1+=P[i].TAT;
    sum2+=P[i].WT;
}
double avg1=0.0,avg2=0.0;
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    avg1=sum1/double(n);
    avg2=sum2/double(n);
    printf("Average of TAT is %1fms\n",avg1);
    printf("Average of WT is %1fms",avg2);



    return 0;
}
```