

PRAJU KHANAL

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SUMMARY

Computer Engineering student with a passion for developing web applications, solving problems, and contributing to meaningful projects. Skilled in the MERN stack and creating practical, user-focused solutions.

EXPERIENCE

Fellow | Women Leaders in Technology (WLIT)

Oct 2024-March 2025

- Gained hands-on experience with JavaScript, Node.js, Express, MongoDB, Git, and EJS.
- Developed SootheSphere, a sound therapy app with personalized soundscapes based on user mood and dynamic interfaces for mood tracking and journaling.
- Attended leadership sessions on goal setting, values, empathy, and time management.

Contributor | GirlScript Summer of Code

Oct 2024 – Nov 2024

- Identified and raised key issues in open-source projects, improving UI, search functionality, and message management.
 - Proposed and documented feature enhancements such as disappearing messages, search filters, and resource categorization.
 - Collaborated with international teams to refine projects through issue tracking and discussions.
 - Actively contributed to GSSoC and Hacktoberfest, gaining experience in open-source workflows, Git, and version control.
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EDUCATION

Everest Engineering College, Pokhara University

2021-2025

Bachelor's in Computer Engineering

St. Mary's Higher Secondary School, National Examination Board (NEB)

2017-2019

High School Diploma (Science)

TECHNICAL SKILLS

- **Programming:** JavaScript, C, C++
- **Web Development:** MERN Stack (MongoDB, Express, React, Node.js)
- **Databases:** MongoDB, MySQL, PostgreSQL
- **Tools & Platforms:** Git, D3.js, OpenStreetMap, Socket.io, Docker
- **Concepts:** API development, cloud deployment

PROJECTS

Maze Generator (MERN Stack, D3.js)

- Developed an interactive maze generator using MongoDB, Express, React, and Node.js.
- Implemented maze generation with Kruskal's and Prim's algorithms.
- Visualized maze creation and performance metrics using D3.js.
- Implemented heuristic-based Depth First Search (HDFS) for maze solving.

Text Compressor Using Huffman Encoding (C++)

- Developed a C++ tool for text compression and decompression using Huffman coding.
- Built a frequency table and Huffman tree to generate prefix-free codes.
- Managed file I/O operations to read input text and write compressed/decompressed files.

Gantabya – KU Hackathon Project (OpenStreetMap)

- Developed a hyper-localized travel app for Nepali travelers.
- Integrated OpenStreetMap (OSM) for interactive trail mapping.
- Enabled users to add and share trails and checkpoints.
- Implemented real-time weather updates using third-party APIs (e.g., OpenWeatherMap).
- Contributed to backend API development and UI design enhancements.

CERTIFICATIONS & ACHIEVEMENTS

Best Project Award – Maze Generator (MERN, D3.js)

1st Place – Intra-College Coding Competition

Selected Fellow – WLiT Fellowship 2024/25

Contributor – GirlScript Summer of Code (GSSoC)

Participant – KU Hackathon (Travel app with OpenStreetMap)

Postman API Fundamentals Student Expert – Postman (Oct 2024)

JavaScript Intermediate – Programiz (May 2025)

JavaScript Basics – Programiz (May 2025)

JavaScript for Beginners – Simplilearn (Oct 2024)

REFERENCES

Rachita Maharjan

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