

Blockchain Concepts for a Rust Mini Node

1. Core Mental Model

- Blockchain as a State Machine: <https://vitalik.ca/general/2017/01/01/abstraction.html>
- Ethereum Yellow Paper (Intro): <https://ethereum.github.io/yellowpaper/paper.pdf>

2. Transactions & Account Model

- Ethereum Transactions Explained: <https://ethereum.org/en/developers/docs/transactions/>
- Nonce & Replay Protection:
<https://ethereum.stackexchange.com/questions/2539/what-is-the-nonce>

3. Mempool Theory

- Bitcoin Mempool Policy: <https://bitcoinops.org/en/topics/mempool/>
- Geth Transaction Pool Design: <https://github.com/ethereum/go-ethereum/wiki/Transaction-Pool>

4. Blocks, Headers & Merkle Trees

- Mastering Bitcoin – Blocks & Merkle Trees: <https://github.com/bitcoinbook/bitcoinbook>
- Ethereum Block Structure: <https://ethereum.org/en/developers/docs/blocks/>

5. Deterministic State Transitions

- Ethereum State Transition Function: <https://ethereum.github.io/yellowpaper/paper.pdf>
- Replicated State Machines (Lamport):
<https://lamport.azurewebsites.net/pubs/state-machine.pdf>

6. Forks & Fork-Choice Rules

- Bitcoin Forks Explained: <https://academy.binance.com/en/articles/what-is-a-blockchain-fork>
- Ethereum Chain Reorgs:
<https://ethereum.org/en/developers/docs/consensus-mechanisms/pow/>

7. Block Propagation & Syncing

- Ethereum DevP2P Overview: <https://github.com/ethereum/devp2p>
- libp2p Gossipsub: <https://docs.libp2p.io/concepts/publish-subscribe/>

8. Finality Concepts

- Bitcoin Confirmations: <https://bitcoin.org/en/how-it-works>
- Probabilistic Finality: <https://ethereum.org/en/developers/docs/consensus-mechanisms/pow/>

9. Rust Systems Foundations

- The Rust Book: <https://doc.rust-lang.org/book/>
- Async Rust Book: <https://rust-lang.github.io/async-book/>
- Tokio Concurrency Patterns: <https://tokio.rs/tokio/tutorial>