

CSPC31: Principles of Programming Languages

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Books

- **Text Books**

- ✓ Robert W. Sebesta, *“Concepts of Programming Languages”*, Tenth Edition, Addison Wesley, 2012.
- ✓ Michael L. Scott, *“Programming Language Pragmatics”*, Third Edition, Morgan Kaufmann, 2009.

- **Reference Books**

- ✓ Allen B Tucker, and Robert E Noonan, *“Programming Languages – Principles and Paradigms”*, Second Edition, Tata McGraw Hill, 2007.
- ✓ R. Kent Dybvig, *“The Scheme Programming Language”*, Fourth Edition, MIT Press, 2009.
- ✓ Jeffrey D. Ullman, *“Elements of ML Programming”*, Second Edition, Prentice Hall, 1998.
- ✓ Richard A. O'Keefe, *“The Craft of Prolog”*, MIT Press, 2009.
- ✓ W. F. Clocksin, C. S. Mellish, *“Programming in Prolog: Using the ISO Standard”*, Fifth Edition, Springer, 2003.

Chapters



Chapter No.	Title
1.	Preliminaries
2.	Evolution of the Major Programming Languages
3.	Describing Syntax and Semantics
4.	Lexical and Syntax Analysis
5.	Names, Binding, Type Checking and Scopes
6.	Data Types
7.	Expressions and Assignment Statements
8.	Statement-Level Control Structures
9.	Subprograms
10.	Implementing Subprograms
11.	Abstract Data Types and Encapsulation Constructs
12.	Support for Object-Oriented Programming
13.	Concurrency
14.	Exception Handling and Event Handling
15.	Functional Programming Languages
16.	Logic Programming Languages

Chapter 16 – Logic Programming Languages

Introduction



- Expresses programs in a form of symbolic logic and use a logical inferencing process to produce results
- Logic programs are declarative rather than procedural, which means that only the specifications of the desired results are stated rather than detailed procedures for producing them
- Programs in logic programming languages are collections of facts and rules
- Such a program is used by asking it questions, which it attempts to answer by consulting the facts and rules
- Programming that uses a form of symbolic logic as a programming language is often called logic programming, and languages based on symbolic logic are called logic programming languages, or declarative languages
- We have chosen to describe the logic programming language Prolog, because it is the only widely used logic language
- The syntax of logic programming languages is remarkably different from that of the imperative and functional languages
- The semantics of logic programs also bears little resemblance to that of imperative-language programs

Predicate Calculus

Universal Quantifier

→ $\forall X.(\text{woman}(X) \supset \text{human}(X))$

Existential Quantifier

→ $\exists X.(\text{mother}(\text{mary}, X) \cap \text{male}(X))$

- The first of these propositions means that for any value of X , if X is a woman, then X is a human
- The second means that there exists a value of X such that mary is the mother of X and X is a male; in other words, mary has a son

<i>Name</i>	<i>Symbol</i>	<i>Example</i>	<i>Meaning</i>
negation	\neg	$\neg a$	not a
conjunction	\cap	$a \cap b$	a and b
disjunction	\cup	$a \cup b$	a or b
equivalence	$=$	$a = b$	a is equivalent to b
implication	\supset	$a \supset b$	a implies b
	\subset	$a \subset b$	b implies a

The \neg operator has the highest precedence. The operators \cap , \cup , and $=$ all have higher precedence than \supset and \subset .

Clausal Form

- One problem with predicate calculus as we have described it thus far is that there are too many different ways of stating propositions that have the same meaning -> Great deal of redundancy
- This is not such a problem for logicians, but if predicate calculus is to be used in an automated (computerized) system, it is a serious problem
- To simplify matters, a standard form for propositions is desirable
- Clausal form, which is a relatively simple form of propositions, is one such standard form
- All propositions can be expressed in clausal form
- A proposition in clausal form has the following general syntax:

$$B_1 \cup B_2 \cup \dots \cup B_n \subseteq A_1 \cap A_2 \cap \dots \cap A_m$$

in which the *A's and B's are terms*

- If all of the *A's* are true, then at least one *B* is true

Primary Characteristics of Clausal Form



- Existential quantifiers are not required
- Universal quantifiers are implicit in the use of variables in the atomic propositions
- No operators other than conjunction and disjunction are required
- Also, conjunction and disjunction need appear only in the order shown in the general clausal form:
 - Disjunction on the left side and conjunction on the right side
- All predicate calculus propositions can be algorithmically converted to clausal form
- The right side of a clausal form proposition is called the antecedent
- The left side is called the consequent because it is the consequence of the truth of the antecedent

Primary Characteristics of Clausal Form

$$\text{likes}(\text{bob}, \text{trout}) \subset \text{likes}(\text{bob}, \text{fish}) \cap \text{fish}(\text{trout})$$

- States that “if bob likes fish and a trout is a fish, then bob likes trout”

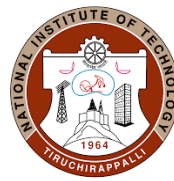
$$\begin{aligned} \text{father}(\text{louis}, \text{al}) \cup \text{father}(\text{louis}, \text{violet}) \subset \\ \text{father}(\text{al}, \text{bob}) \cap \text{mother}(\text{violet}, \text{bob}) \cap \text{grandfather}(\text{louis}, \text{bob}) \end{aligned}$$

- States that “if al is bob’s father and violet is bob’s mother and louis is bob’s grandfather, then louis is either al’s father or violet’s father

Overview of Logic Programming

- Languages used for logic programming are called declarative languages, because programs written in them consist of declarations rather than assignments and control flow statements
- These declarations are actually statements, or propositions, in symbolic logic
- One of the essential characteristics of logic programming languages is their semantics, which is called declarative semantics
- Prolog has two basic statement forms; these correspond to the **headless** and **headed Horn** clauses of predicate calculus

Basic Elements of Prolog



- Fact Statements

- Our discussion of Prolog statements begins with those statements used to construct the hypotheses, or database of assumed information—the statements from which new information can be inferred
- Simplest form of **headless Horn clause** in Prolog is a single structure, which is interpreted as an unconditional assertion, or fact
- Logically, facts are simply propositions that are assumed to be true

female(shelley).

male(bill).

female(mary).

male(jake).

father(bill, jake).

father(bill, shelley).

mother(mary, jake).

mother(mary, shelley).

Basic Elements of Prolog



- Fact Statements

- Our discussion of Prolog statements begins with those statements used to construct the hypotheses, or database of assumed information—the statements from which new information can be inferred
- These simple structures state certain facts about jake, shelley, bill, and mary
- For example, the first states that shelley is a female
- The last four connect their two parameters with a relationship that is named in the functor atom; for example, the fifth proposition might be interpreted to mean that bill is the father of jake
- Note that these Prolog propositions, like those
- of predicate calculus, have no intrinsic semantics
- They mean whatever the programmer wants them to mean
- For example, the proposition `father(bill, jake).` could mean bill and jake have the same father or that jake is the father of bill
- The most common and straightforward meaning, however, might be that bill is the father of jake

```
female(shelley) .  
male(bill) .  
female(mary) .  
male(jake) .  
father(bill, jake) .  
father(bill, shelley) .  
mother(mary, jake) .  
mother(mary, shelley) .
```

Basic Elements of Prolog



- Rule Statements
- **Headed Horn clause**

consequence :- **antecedent_expression**.

- It is read as follows: “consequence can be concluded if the antecedent expression is true or can be made to be true by some instantiation of its variables.”

ancestor(mary, shelly) :- **mother(mary, shelly)**.

```
parent(X, Y) :- mother(X, Y) .  
parent(X, Y) :- father(X, Y) .  
grandparent(X, Z) :- parent(X, Y) , parent(Y, Z) .
```

Goal Statements

- So far, we have described the Prolog statements for logical propositions, which are used to describe both known facts and rules that describe logical relationships among facts
- These statements are the basis for the theorem-proving model
- The theorem is in the form of a proposition that we want the system to either prove or disprove
- In Prolog, these propositions are called goals, or queries
- The syntactic form of Prolog goal statements is identical to that of headless Horn clauses
- For example, we could have `man(fred).`, to which the system will respond either yes or no.
 - The answer yes means that the system has proved the goal was true under the given database of facts and relationships
 - The answer no means that either the goal was determined to be false or the system was simply unable to prove it

Sample Program

- Prolog always performs depth-first-search, Matches facts & rules (i.e. knowledge base) in top-down manner and resolves the goals or subgoals in left-to-right manner
- Most important thing to keep in mind while writing prolog program - "order of writing facts & rules always matters"

Facts

food(burger).	// burger is a food
food(sandwich).	// sandwich is a food
food(pizza).	// pizza is a food
lunch(sandwich).	// sandwich is a lunch
dinner(pizza).	// pizza is a dinner

English meanings

Rules

meal(X) :- food(X). // Every food is a meal OR Anything is a meal if it is a food

Queries / Goals

?- food(pizza). // Is pizza a food?
?- meal(X), lunch(X). // Which food is meal and lunch?
?- dinner(sandwich). // Is sandwich a dinner?



Sample Program

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Facts

English meanings

studies(charlie, csc135).	// charlie studies csc135
studies(olivia, csc135).	// olivia studies csc135
studies(jack, csc131).	// jack studies csc131
studies(arthur, csc134).	// arthur studies csc134
teaches(kirke, csc135).	// kirke teaches csc135
teaches(collins, csc131).	// collins teaches csc131
teaches(collins, csc171).	// collins teaches csc171
teaches(juniper, csc134).	// juniper teaches csc134

Rules

professor(X, Y) :- teaches(X, C), studies(Y, C). // X is a professor of Y if X teaches C and Y studies C.

Queries / Goals

?- food(pizza). // Is pizza a food?
?- meal(X), lunch(X). // Which food is meal and lunch?
?- dinner(sandwich). // Is sandwich a dinner?

Thank You