



Department of Computer Science & Engineering
Microprocessor & Computer Architecture Lab

Lab 5

UE22CS251B

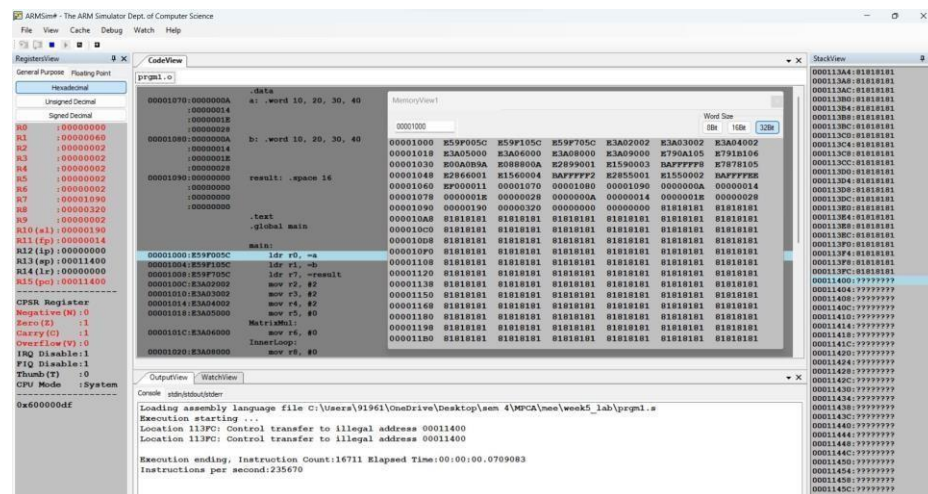
Name: ANKITH GOWDA B S SRN: PES2UG22CS077 SECTION: B

- 1 Write an ALP to multiply 2 matrices.

Program:

```
prgm1.s X
week5_lab > .asm prgm1.s
1 .data
2 a: .word 10, 20, 30, 40
3 b: .word 10, 20, 30, 40
4 result: .space 16
5 .text
6 .global main
7
8 main:
9     ldr r0, =a
10    ldr r1, =b
11    ldr r7, =result
12    mov r2, #2
13    mov r3, #2
14    mov r4, #2
15    mov r5, #0
16 MatrixMul:
17    mov r6, #0
18 InnerLoop:
19    mov r8, #0
20    mov r9, #0
21 InnerMul:
22    ldr r10, [r0, r5, LSL #2]
23    ldr r11, [r1, r6, LSL #2]
24    mul r10, r11
25    add r8, r8, r10
26    add r9, r9, #1
27    cmp r9, r3
28    blt InnerMul
29    str r8, [r7, r5, LSL #2]
30    add r6, r6, #1
31    cmp r6, r4
32    blt InnerLoop
33    add r5, r5, #1
34    cmp r5, r2
35    blt MatrixMul
36    SWI 0x11
```

Screenshot:

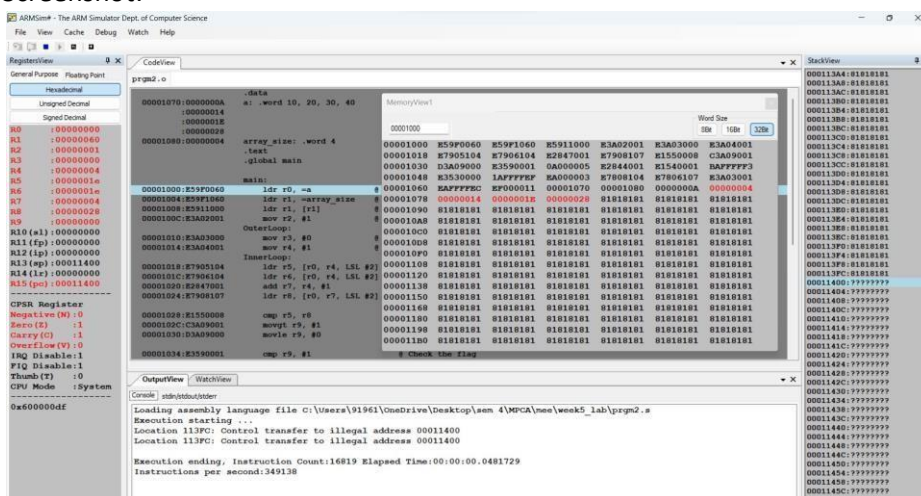


- 2 Write an ALP using conditional ARM instructions to sort an array of numbers using Bubble Sort Algorithm.

Program:

```
prgm1.s  prgm2.s  X  prgm3.1s
week5_lab > arm prgm2.s
1  .data
2  a: .word 10, 20, 30, 40
3  array_size: .word 4
4  .text
5  .global main
6
7  main:
8      ldr r0, =a
9      ldr r1, =array_size
10     ldr r1, [r1]
11     mov r2, #1
12 OuterLoop:
13     mov r3, #0
14     mov r4, #1
15 InnerLoop:
16     ldr r5, [r0, r4, LSL #2]
17     ldr r6, [r0, r4, LSL #2]
18     add r7, r4, #1
19     ldr r8, [r0, r7, LSL #2]
20
21     cmp r5, r8
22     movgt r9, #1
23     movle r9, #0
24     cmp r9, #1
25     beq Swap
26
27     add r4, r4, #1
28     cmp r4, r1
29     blt InnerLoop
30     cmp r3, #0
31     bne OuterLoop
32
33     b BubbleSortEnd
34
35 Swap:
36     str r8, [r0, r4, LSL #2]
37     str r6, [r0, r7, LSL #2]
38     mov r3, #1
39     b InnerLoop
40
41 BubbleSortEnd:
42     SWI 0x11
43
```

Screenshot:



3 Assignment:

i)

Write a program to swap the first and last character of a given string.

Example:

Input: 'dog'

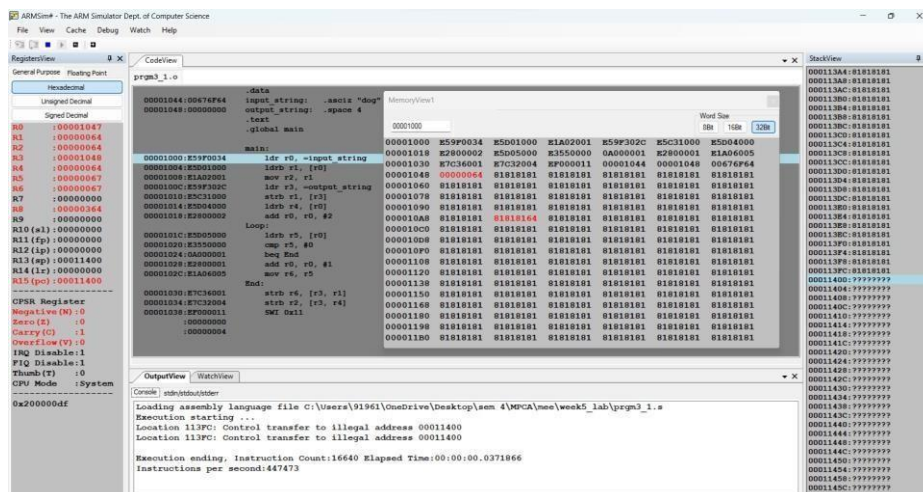
Output:

'god'

Program:

```
prgm1.s  prgm2.s  prgm3_1.s X
week5_lab > asm prgm3_1.s
1  .data
2  input_string: .asciz "dog"      @ Input string
3  output_string: .space 4         @ Space for output string (max 4 characters including null terminator)
4  .text
5  .global main
6
7  main:
8      ldr r0, =input_string        @ Load address of input string into r0
9      ldrb r1, [r0]                @ Load first character of input string into r1
10     mov r2, r1                   @ Copy first character to r2
11     ldr r3, =output_string        @ Load address of output string into r3
12     strb r1, [r3]                @ Store first character of input string into output string
13     ldrb r4, [r0]                @ Load first character of input string into r4
14     add r0, r0, #2               @ Move pointer to second character of input string
15 Loop:
16     ldrb r5, [r0]                @ Load character from input string into r5
17     cmp r5, #0                  @ Check if end of string
18     beq End                      @ If end of string, exit loop
19     add r0, r0, #1               @ Move pointer to next character
20     mov r6, r5                   @ Copy current character to r6
21 End:
22     strb r6, [r3, r1]            @ Store last character of input string into output string
23     strb r2, [r3, r4]            @ Store copied first character of input string into output string
24     SWI 0x11                    @ Exit the program
25
```

Screenshot:



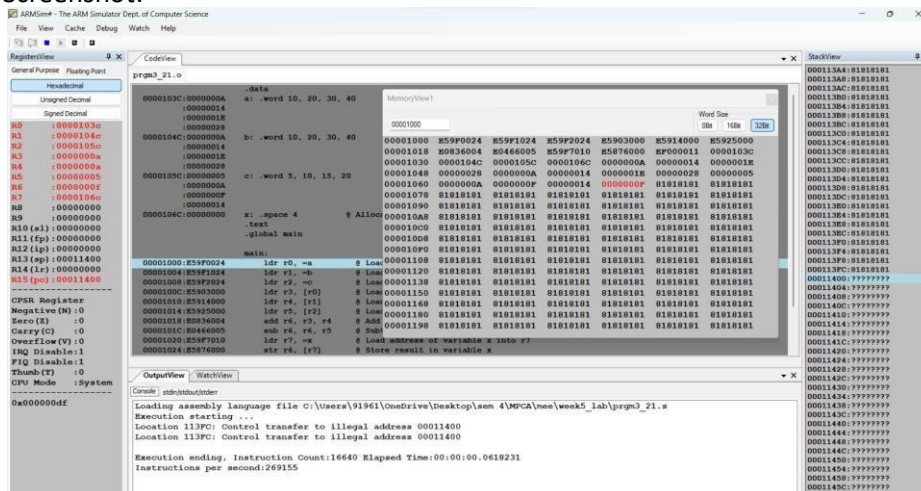
ii)
Given a c Code convert it in its equivalent Arm Code.

a)x = (a + b) - c;

Program:

```
prgm1.s prgm2.s prgm3_1.s prgm3_21.s X
week5_lab > prgm3_21.s
1 .data
2 a: .word 10, 20, 30, 40
3 b: .word 10, 20, 30, 40
4 c: .word 5, 10, 15, 20
5 x: .space 4 @ Allocate 4 bytes for variable x
6 .text
7 .global main
8
9 main:
10 ldr r0, =a @ Load address of variable a into r0
11 ldr r1, =b @ Load address of variable b into r1
12 ldr r2, =c @ Load address of variable c into r2
13 ldr r3, [r0] @ Load value of variable a into r3
14 ldr r4, [r1] @ Load value of variable b into r4
15 ldr r5, [r2] @ Load value of variable c into r5
16 add r6, r3, r4 @ Add a and b, store result in r6
17 sub r6, r6, r5 @ Subtract c from result, store final result in r6
18 ldr r7, =x @ Load address of variable x into r7
19 str r6, [r7] @ Store result in variable x
20 SWI 0x11 @ Exit the program
```

Screenshot:



b)
z = (a << 2) |(b & 15);

Program:

```
prgm1.s prgm2.s prgm3_1.s prgm3_21.s prgm3_22.s X
week5_lab > prgm3_22.s
1 .data
2 a: .word 10, 20, 30, 40
3 b: .word 10, 20, 30, 40
4 z: .space 4 @ Space to store the result
5 .text
6 .global main
7
8 main:
9 ldr r0, =a @ Load address of 'a' into r0
10 ldr r1, =b @ Load address of 'b' into r1
11 ldr r2, [r0] @ Load value of 'a' into r2
12 lsl r2, r2, #2 @ Shift left r2 by 2 (equivalent to a << 2)
13 ldr r3, [r1] @ Load value of 'b' into r3
14 and r4, r3, #15 @ Perform bitwise AND of r3 with 15 (equivalent to b & 15)
15 orr r5, r2, r4 @ Perform bitwise OR of r2 and r4 (equivalent to (a << 2) | (b & 15))
16
17 ldr r6, =z @ Load address of 'z' into r6
18 str r5, [r6] @ Store the result in memory location 'z'
19
20 SWI 0x11 @ Exit the program
```

ARMSim® - The ARM Simulator Dept. of Computer Science

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