

Operating Systems

UE22CS242B

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Question :

Execute a program that will create multiple processes/threads (children and siblings). While this task is executing, output the task name (known as executable name), state and process id of each thread created by the process in a **tree** structure.

Example: my_kernel_module <process id of the program executing>

Makefile

Code :

```
Makefile
1 obj-m += my_module.o
2 all:
3     make -C /lib/modules/$(shell uname -r)/build M=$(PWD) modules
4 clean:
5     make -C /lib/modules/$(shell uname -r)/build M=$(PWD) clean
```

my_module.c

Code :

```
my_module.c
1 #include <linux/init.h>
2 #include <linux/module.h>
3 #include <linux/kernel.h>
4 #include <linux/sched.h>
5 #include <linux/kthread.h>
6 #include <linux/list.h>
7 #include <linux/sched/signal.h>
8 #include <linux/slab.h>
9 MODULE_LICENSE("GPL");
10 MODULE_AUTHOR("Ankith_Gowda_B_S_PES2UG22CS077");
11 MODULE_DESCRIPTION("Binary Tree Process Logger Kernel Module");
12 #define MAX_LEVELS 3
13 struct tree_node {
14     int pid;
15     char name[16];
16     struct list_head children;
17     struct list_head sibling;
18 };
19 static struct task_struct *root_thread;
20 static struct tree_node *root_thread_data;
21 static int module_initialized = 0; // Flag to check if the module is initialized
22 static int child_function(void *data) {
23     allow_signal(SIGKILL);
24     set_current_state(TASK_INTERRUPTIBLE);
25     printk(KERN_INFO "Entering child_function\n");
26     while (!kthread_should_stop()) {
27         schedule();
28     }
29     set_current_state(TASK_RUNNING); printk(KERN_INFO "Exiting child_function\n"); return 0;
30 }
```

```
my_module.c
30 }
31 static void print_tree(struct tree_node *root, int level) {
32     struct tree_node *node;
33     struct list_head *pos, *q;
34     printk(KERN_INFO "%*s|— %s(%d)\n", level * 4, "", root->name, root->pid);
35     list_for_each_safe(pos, q, &root->children) {
36         node = list_entry(pos, struct tree_node, sibling);
37         print_tree(node, level + 1);
38     }
39     list_for_each_safe(pos, q, &root->children) {
40         node = list_entry(pos, struct tree_node, sibling);
41         list_del(pos);
42         kfree(node);
43     }
44 }
```

```

my_module.c
Makefile
43 }
44 }
45 static int create_binary_tree(int level, struct task_struct *parent, struct tree_node *parent_node) {
46     int i;
47     char thread_name[16];
48     if (level >= MAX_LEVELS) {
49         return 0;
50     }
51     for (i = 0; i < 2; ++i) {
52         struct task_struct *thread;
53         struct tree_node *thread_node;
54         snprintf(thread_name, sizeof(thread_name), "thread_%d_%d", level, i);
55         // Create a child thread
56         thread = kthread_run(child_function, NULL, thread_name);
57         if (IS_ERR(thread)) {
58             printk(KERN_ERR "Failed to create child thread\n"); return PTR_ERR(thread); // Return error code
59         }
60         // Log information about the created process/thread
61         printk(KERN_INFO "Created thread: PID=%d, Parent PID=%d, Level=%d\n", thread->pid, parent->pid, level);
62         // Create a tree node for the child
63         thread_node = kmalloc(sizeof(struct tree_node), GFP_KERNEL);
64         if (!thread_node) {
65             // Handle memory allocation failure return -ENOMEM;
66         }
67         thread_node->pid = thread->pid;
68         // Add the child to the parent's list
69         snprintf(thread_node->name, sizeof(thread_node->name), "%s", thread_name); INIT_LIST_HEAD(&thread_node->children);
70         list_add_tail(&thread_node->sibling, &parent_node->children);
71         // Recursively create the thread tree
72         create_binary_tree(level + 1, thread, thread_node);
73     }
74     return 0;
75 }

```

```

my_module.c
Make
75 }
76 static int __init binary_tree_logger_init(void) {
77     if (module_initialized) {
78         printk(KERN_INFO "Module already initialized\n"); return 0;
79     }
80     printk(KERN_INFO "Binary Tree Logger Module: Initialization\n");
81     // Create a root process/thread for the binary tree
82     root_thread = kthread_run(child_function, NULL, "root_thread"); if (IS_ERR(root_thread)) {
83         printk(KERN_ERR "Failed to create root thread\n"); return PTR_ERR(root_thread);
84     }
85     // Create a tree node for the root
86     root_thread_data = kmalloc(sizeof(struct tree_node), GFP_KERNEL);
87     if (!root_thread_data) {
88         // Handle memory allocation failure
89         kthread_stop(root_thread);
90         return -ENOMEM;
91     }
92     root_thread_data->pid = root_thread->pid;
93     snprintf(root_thread_data->name, sizeof(root_thread_data->name), "root_thread");
94     INIT_LIST_HEAD(&root_thread_data->children); // Log information about the root thread
95     printk(KERN_INFO "Created root thread: PID=%d\n", root_thread->pid);
96     // Create a binary tree
97     int ret = create_binary_tree(1, root_thread, root_thread_data);
98     if (ret) {
99         // Stop the root thread and free allocated memory in case of error
100         kthread_stop(root_thread);
101         kfree(root_thread_data);
102         return ret;
103     }
104     // Print the binary tree structure
105     printk(KERN_INFO "Process Tree Structure:\n");
106     print_tree(root_thread_data, 0);
107     module_initialized = 1;
108     return 0;
109 }

```



```

110 static void __exit binary_tree_logger_exit(void) {
111     // Stop the entire process tree starting from the root thread
112     kthread_stop(root_thread);
113     printk(KERN_INFO "Binary Tree Logger Module: Cleanup\n");
114 }
115 module_init(binary_tree_logger_init);
116 module_exit(binary_tree_logger_exit);
117

```

OUTPUT :

```

root@Ubuntu22:/home/prajwal/OS# make
make -C /lib/modules/6.5.0-15-generic/build M=/home/prajwal/OS modules
make[1]: Entering directory '/usr/src/linux-headers-6.5.0-15-generic'
warning: the compiler differs from the one used to build the kernel
The kernel was built by: x86_64-linux-gnu-gcc-12 (Ubuntu 12.3.0-1ubuntu1~22.04) 12.3.0
You are using: gcc-12 (Ubuntu 12.3.0-1ubuntu1~22.04) 12.3.0
CC [M] /home/prajwal/OS/my_module.o
MODPOST /home/prajwal/OS/Module.symvers
CC [M] /home/prajwal/OS/my_module.mod.o
LD [M] /home/prajwal/OS/my_module.ko
BTF [M] /home/prajwal/OS/my_module.ko
Skipping BTF generation for /home/prajwal/OS/my_module.ko due to unavailability of vmlinux
make[1]: Leaving directory '/usr/src/linux-headers-6.5.0-15-generic'
root@Ubuntu22:/home/prajwal/OS# sudo insmod my_module.ko
root@Ubuntu22:/home/prajwal/OS# sudo rmmod my_module.ko
root@Ubuntu22:/home/prajwal/OS# sudo dmesg | tail
[ 4428.998024] |— root_thread(25389)
[ 4428.998025] |— thread_1_0(25390)
[ 4428.998026] |— thread_2_0(25391)
[ 4428.998027] |— thread_2_1(25392)
[ 4428.998027] |— thread_1_1(25393)
[ 4428.998028] |— thread_2_0(25394)
[ 4428.998028] |— thread_2_1(25395)
[ 4428.997911] Entering child_function
[ 4432.808814] Exiting child_function
[ 4432.809270] Binary Tree Logger Module: Cleanup
root@Ubuntu22:/home/prajwal/OS#

root@Ubuntu22:/home/prajwal/OS# sudo dmesg -c
[ 4288.429020] workqueue: vmstat_shepherd hogged CPU for >10000us 512 times, consider switching to WQ_UNBOUND
[ 4428.991891] Binary Tree Logger Module: Initialization
[ 4428.992643] Created root thread: PID=25389
[ 4428.992850] Entering child_function
[ 4428.993746] Created thread: PID=25390, Parent PID=25389, Level=1
[ 4428.993919] Entering child_function
[ 4428.994523] Created thread: PID=25391, Parent PID=25390, Level=2
[ 4428.994952] Entering child_function
[ 4428.996582] Created thread: PID=25392, Parent PID=25390, Level=2
[ 4428.996570] Entering child_function
[ 4428.997107] Created thread: PID=25393, Parent PID=25389, Level=1
[ 4428.997231] Entering child_function
[ 4428.997499] Created thread: PID=25394, Parent PID=25393, Level=2
[ 4428.997523] Entering child_function
[ 4428.998022] Created thread: PID=25395, Parent PID=25393, Level=2
[ 4428.998024] Process Tree Structure:
[ 4428.998024] |— root_thread(25389)
[ 4428.998025] |— thread_1_0(25390)
[ 4428.998026] |— thread_2_0(25391)
[ 4428.998027] |— thread_2_1(25392)
[ 4428.998027] |— thread_1_1(25393)
[ 4428.998028] |— thread_2_0(25394)
[ 4428.998028] |— thread_2_1(25395)
[ 4428.997911] Entering child_function
[ 4432.808814] Exiting child_function
[ 4432.809270] Binary Tree Logger Module: Cleanup
[ 4582.090439] workqueue: css_killed_work_fn hogged CPU for >10000us 8 times, consider switching to WQ_UNBOUND
root@Ubuntu22:/home/prajwal/OS#

```

