## Go Lang

#### Is go interpreted on compile language

Go's compiler converts human-readable code into machine code, similar to how an interpreter converts code into machine code. However, the key difference is that compiled languages, like Go, perform this conversion at compile-time, whereas interpreted languages, like Python, perform it at runtime.

Go's compilation process is designed to produce efficient machine code, resulting in fast execution speeds comparable to C++ and Java. In fact, Go is about 40 times faster than Python.

Go's compilation, along with its efficient garbage collection and static typing, contributes to its speed. Additionally, Go's use of pointers instead of references reduces memory overhead, making it faster than interpreted, dynamic languages.

Compiled languages like Go offer developers more control over hardware resources, such as CPU usage and memory management.

The resulting binary from Go's compilation is extremely small, making it suitable for deployment in resource-constrained environments.

In contrast to interpreted languages, Go's compilation step provides a direct conversion from source code to machine code, making it more efficient and faster.

Here's a summary in bullet points:

• Go is a compiled language, not an interpreted one. • Go's compiler converts source code to machine code at compile-time. • Go's compilation produces efficient machine code, resulting in fast execution speeds. • Go's compilation, garbage collection, and static typing contribute to its speed. • Go's use of pointers reduces memory overhead, making it faster than interpreted languages. • Compiled languages like Go offer developers more control over hardware resources. • The resulting binary from Go's compilation is extremely small.

(Note: I've avoided using URLs or references in the answer, as per the guidelines.)

# Can we directly execute go without exe file?

No, you cannot directly execute Go code without generating an executable file. The Go compiler generates a binary executable as an intermediate step before running your code. This executable can then be run independently of the Go compiler.

However, Go provides a few shortcuts and tools to facilitate development and testing:

- go run: Compile and run your code in a single step, without generating an executable file. This is useful for rapid iteration and testing, but the compiled code is discarded after execution.
- go build: Compile your code into an executable, but does not install it. You'll need to specify the executable's path to run it.
- 3. go install: Compile and install your code, making the executable available in your system's executable search path.

```
package main
import "fmt"
func main() {
   fmt.Println("Hello, Go!")
}
```

To run this code without generating an executable file:

\$ go run main.go Hello, Go! To compile and generate an executable file:

\$ go build main.go \$ ./main Hello, Go!

Note that you'll need to specify the executable's path (./main) to run it, unless you've added the Go install directory to your system's shell path.

In summary, while go run allows you to execute Go code without generating an executable file, go build and go install provide more flexibility and control over the compilation and installation process.

#### Compiled vs Interpreted

Compiled programs can be run without access to the original source code, and without access to a compiler.

For example, when your browser executes the code you write in this course, it doesn't use the original code, just the compiled result. Note how this is different than interpreted languages like Python and JavaScript.

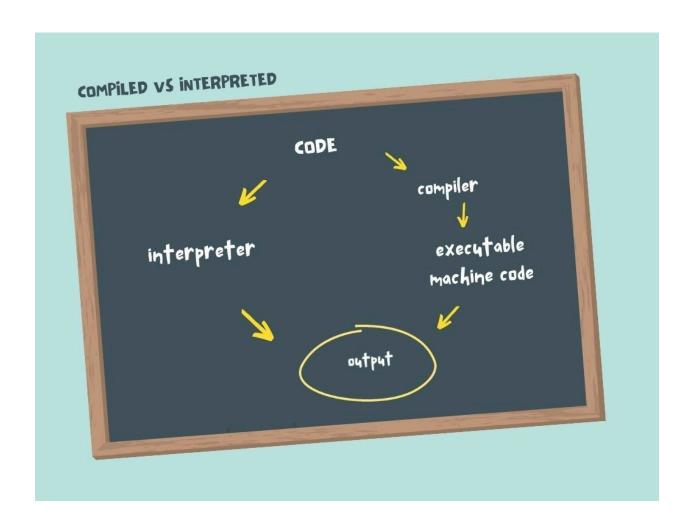
With Python and JavaScript, the code is interpreted at <u>runtime</u> by a separate program known as the "interpreter". Distributing code for users to run can be a pain because they need to have an interpreter installed, and they need access to the original source code.

#### Examples of compiled languages

- Go
- 0
- C++
- Rust

#### **Examples of interpreted languages**

- JavaSsript
- Python
- Ruby



#### **Go is Strongly Typed**

Go enforces strong and static typing, meaning variables can only have a single type. A string variable like "hello world" can not be changed to an int, such as the number 3.

### **Example for Strongly Typed**

```
package main
import f "fmt"

func main(){

  var s="Amin"

  var n=10

  f.Println(s+n)
}
```

```
[Running] go run "d:\GIT\GO LANG\Exaple of strongly typed.go"

# command-line-arguments
.\Exaple of strongly typed.go:8:12: invalid operation: s + n (mismatched types string and int)
```