Develop a program using Turtle graphic, write a program that asks the user for the number of sides, the length of the side, the colour, and the fill colour of a regular polygon. The program should draw the polygon and then fill it in.

```
import turtle
# Ask user for number of sides, length of side, color, and fill color
num sides = int(input("Enter the number of sides: "))
side length = int(input("Enter the length of each side: "))
pen color = input("Enter the pen color: ")
fill color = input("Enter the fill color: ")
# Set up turtle
t = turtle.Turtle()
t.color(pen color)
t.fillcolor(fill color)
# Draw polygon
angle = 360 / num sides
t.begin fill()
for i in range(num sides):
    t.forward(side length)
    t.right(angle)
t.end fill()]
# Keep turtle window open until user clicks to close
turtle.done()
```

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