



MUHAMMAD TITO YUDHA PRAKASA

FRESH GRADUATE

SUMMARY

Fresh graduate with a Bachelor's degree in Informatics Engineering from Dian Nuswantoro University Semarang (GPA: 3.86/4.00). I have skills in programming languages such as C#, Java, Python, and still possible to learn other programming languages. Have a high desire and enthusiasm for game development.

EDUCATION

Jul 2020 - Apr 2024

**Informatics
Engineering**

**Faculty of
Computer Science**

Dian Nuswantoro University

- Application development using Java and Python
- Mobile android development using Android Studio (Java)
- Web development MVC Model (PHP, Javascript, Bootstrap)
- Game development using Unity Engine (C#)

EXPERIENCE

Jul - Oct 2023

Freelance Project

Game Programmer

- Worked in a team to develop a 2D educational game using Unity for Android.
- Developed a game that focused on multiple choice gameplay and pop-up book animations.

Feb - Jun 2023

**MSIB at PT.
Impactbyte
Teknologi Edukasi**

Game Development

- Developed several 2.5D games for Android and Desktop
- Developed 3D game with Unity as a Capstone Project
- Used accelerometer & gyroscope on Android to developed 3D game based on rotation or twist

CONTACT ME

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SKILL

- C#
- Java
- Python
- Unity Engine
- Android Studio
- Problem Solving
- Time Management
- Teamwork
- Adaptability

Aug - Dec 2022

**MSIB at PT. Bisa
Artifisial Indonesia**

Artificial Intelligence - Game Dev

- Developed simple games with RPG Maker and Unity
- Created enemies with simple Artificial Intelligence using NavMesh
- Developed a 3D mobile game as a Capstone Project

Sep - Oct 2022

Freelance Project

Game Programmer

- Worked in a team to develop a 2D educational game on Android using Unity Engine.
- As a game programmer, designed and developed a tooth brushing simulation game.