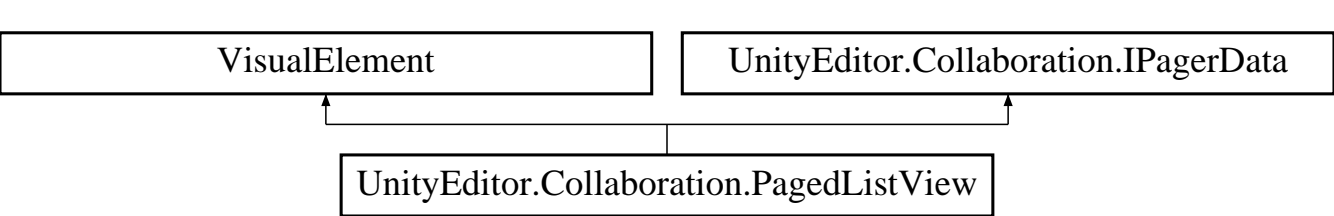


VisualElement

UnityEditor.Collaboration.IPagerData

UnityEditor.Collaboration.PagedListView



```
graph BT; PagedListView[UnityEditor.Collaboration.PagedListView] --> VisualElement[VisualElement]; PagedListView --> IPagerData[UnityEditor.Collaboration.IPagerData];
```