

Leap.Unity.Interaction.IGraspedMovementHandler

```
classDiagram
    class IGraspedMovementHandler
    class KinematicGraspedMovement
    class NonKinematicGraspedMovement
    KinematicGraspedMovement --|> IGraspedMovementHandler
    NonKinematicGraspedMovement --|> IGraspedMovementHandler
```

Leap.Unity.Interaction.KinematicGraspedMovement

Leap.Unity.Interaction.NonKinematicGraspedMovement