

Define CS, fit into CC	<p><b>1. CUSTOMER SEGMENT(S):</b> Customer segmentation is <b>the process by which you divide your customers into segments up based on common characteristics</b> – such as demographics or behaviors, so you can market to those customers more effectively</p>	<p><b>6. CUSTOMER CONSTRAINTS:</b> Constraints is something that imposes a limit or restrictions or that prevents something from occurring . Constraints exists as a way to enforce or document rules within the database</p>	<p><b>5. AVAILABLE SOLUTIONS:</b></p> <p>We find available solution to business problem through strategy . We will solve and find a new solution for our problems. Define the problem and solve them.</p>
Focus on J&P, tap into BE, understand	<p><b>2. JOBS-TO-BE-DONE / PROBLEMS:</b></p> <p>Jobs to be done is a theory stating that customers don't buy products ,they buy the completed jobs the products help bring about,for example,someone doesn't buy a screwdriver because of its features, they buy what the screwdriver ultimately does for them: helps assemble furniture so their home looks better</p>	<p><b>9. PROBLEM ROOT CAUSE</b></p> <p>We are identify the root cause of our project and solving technique and offers teams an opportunity to identify the issues That are causing the problem.</p> <p>Example:if the plant are damaged by the rain so we can cover it next time.and decreased damage level.</p>	<p><b>7. BEHAVIOUR :</b></p> <p>behaviours refer to <b>the way each member of a team acts and takes part in a team activity</b>. It also refers to the character traits each team member has that can increase performance. The performance of each member of a team impacts the performance of the team as a whole.</p>
Recognize, identify, strengthen TR & E	<p><b>3. TRIGGERS:</b> A risk trigger is <b>a indicator that a risk is about to occur or has occurred</b>. Triggers may be discovered during the risk identification process and monitored as the project is executed. Once the risk trigger occurs, the project team needs to implement a risk response.</p> <p><b>4. EMOTIONS: BEFORE / AFTER:</b> <b>have a trait or desire that is too difficult to acknowledge.</b> But its useful for to help improve our quality.</p>	<p><b>10. YOUR SOLUTION :</b></p> <p><b>The group or individual that has an understanding or can recognize workable solutions to the defined problems.</b></p> <p>Encourage teamwork it help to improve the project quality.</p>	<p><b>8. CHANNELS of BEHAVIOUR</b></p> <p>1. ONLINE: technical issues. Lack of interaction.</p> <p>8.2 OFFLINE: the time taken for the travel is high.</p>