## Week-4. Write a program to create a simple calculator Application using React JS

```
class App extends Component {
constructor() {
super()
this.state = { operations: []
} }
render()
return (
   <div className="App">
    <Display data={this.state.operations} />
    <Buttons>
      <Button onClick={this.handleClick} label="C" value="clear" />
      <Button onClick={this.handleClick} label="7" value="7" />
      <Button onClick={this.handleClick} label="4" value="4" />
      <Button onClick={this.handleClick} label="1" value="1" />
      <Button onClick={this.handleClick} label="0" value="0" />
                                                                      <Button
onClick={this.handleClick} label="/" value="/" />
      <Button onClick={this.handleClick} label="8" value="8" />
      <Button onClick={this.handleClick} label="5" value="5" />
      <Button onClick={this.handleClick} label="2" value="2" />
      <Button onClick={this.handleClick} label="." value="." />
                                                                     <Button
onClick={this.handleClick} label="x" value="*" />
      <Button onClick={this.handleClick} label="9" value="9" />
      <Button onClick={this.handleClick} label="6" value="6" />
      <Button onClick={this.handleClick} label="3" value="3" />
      <Button label="" value="null" />
                                           <Button onClick={this.handleClick}
label="-" value="-" />
      <Button onClick={this.handleClick} label="+" size="2" value="+" />
      <Button onClick={this.handleClick} label="=" size="2" value="equal" />
</Buttons>
   </div>
class Buttons extends Component {
```

```
render() {
return <div className="Buttons"> {this.props.children} </div>
} class Button extends Component {
 render() {
return (
<div
     onClick={this.props.onClick}
className="Button"
                           data-
size={this.props.size}
     data-value={this.props.value}
     {this.props.label}
    </div>
class Display extends Component {
render() {
  const string = this.props.data.join(")
  return <div className="Display"> {string} </div>
 } handleClick =
e = > \{
  const value = e.target.getAttribute('data-
                            case 'clear':
          switch (value) {
value')
this.setState({
                     operations: [],
            break
     })
                      case
'equal':
this.calculateOperations()
     break
default:
     const newOperations = update(this.state.operations, {
      $push: [value],
     })
this.setState({
      operations: newOperations,
     })
     break
```

```
calculateOperations = () => { let
result = this.state.operations.join(")
if (result) {
    result = math.eval(result)
    result = math.format(result, { precision: 14 })
    result = String(result)
this.setState({
    operations: [result],
    })
}
```

## **OUTPUT:**

