



PROJECT REPORT ON

A MICROPROCESSOR-BASED IMAGE SCANNER

(2020-21)

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PROBLEM STATEMENT (NUMBER 5)

Design a microprocessor-based scanner which will scan a black and white image and store it as binary data.

The scanner has two stepper motors for motion along two orthogonal coordinates. The rotational motion is converted into translational motion through a lead-screw mechanism.

Five paired LED photodiodes intended for B&W image scanning are placed 0.1 centimetre apart. The maximum size scannable is 10cm X 10cm.

The photodiode output is analog signal (between 0 to 5 Volts) which is to be digitized.

Image information is stored sequentially in the RAM.

The user presses a switch labelled **Start Scan** when he wants the scanning process to be completed. Once scanning is completed an LED labelled **Scan Complete** will glow.

PROBLEM DESCRIPTION

The Microprocessor based Black and White image scanner consists of the INTEL 8086 MPU as a central processing unit.s

Two stepper motors are used to move the scanner in two orthogonal directions.

The photodiode absorbs the light with various intensities forming an analog signal (0-5V) . This analog signal is converted into a digital signal through an analog to digital converter 0808.

The 5 paired photodiodes are interfaced to the system through the ADC 0808.

The digital output of the black and white image is stored in the RAM which is interfaced to the processor.

ASSUMPTIONS

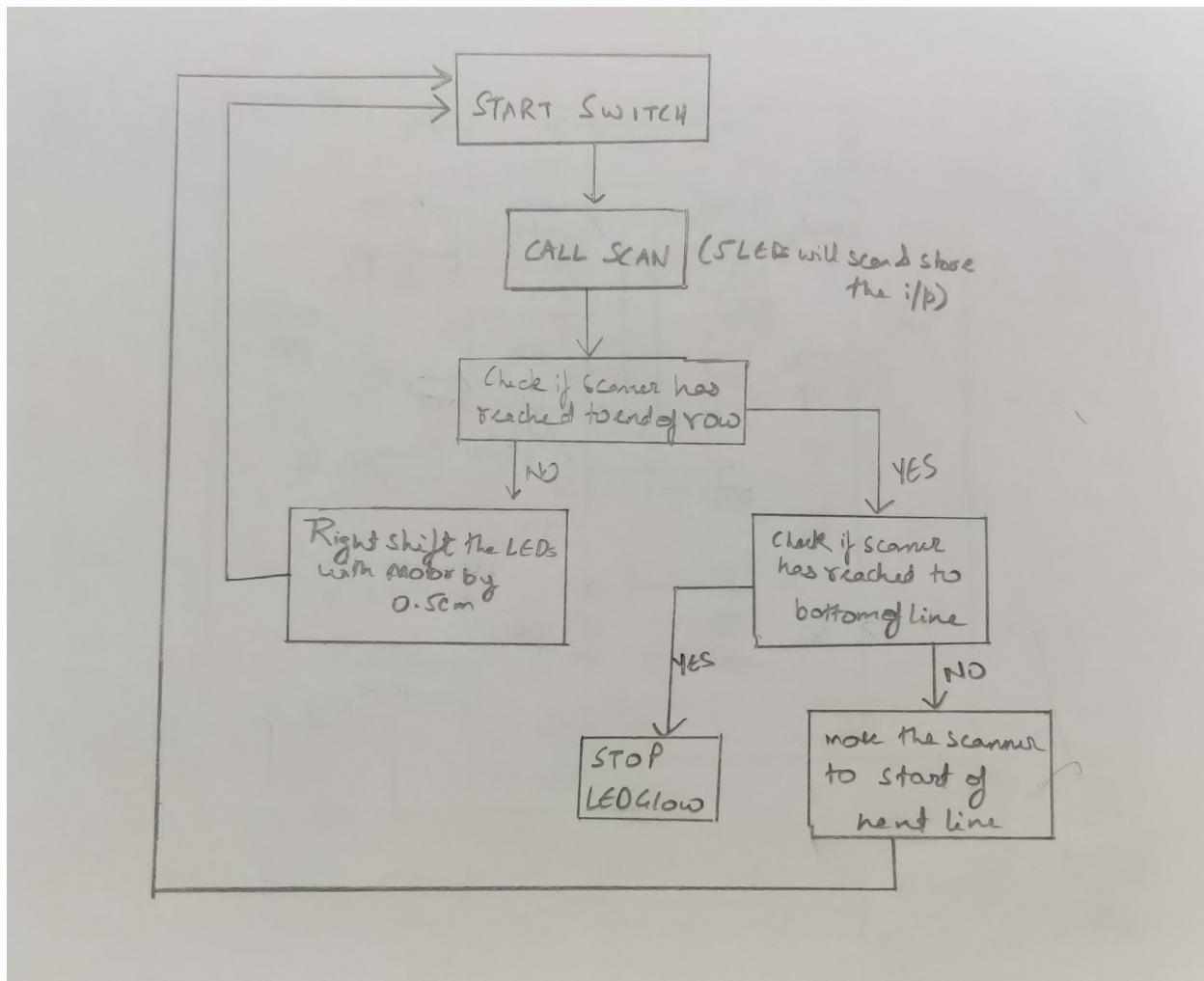
- The image to be scanned has been assumed to be smooth and perfectly reflecting.
- There is assumed to be no power failure while the system is operating.
- For one full rotation, the stepper motor covers 0.5 cm
- Size of the pixel is taken as 0.1cm.
- The LED is assumed to be scanning 1 pixel at a time.
- Scanning bigger images is possible but we have to modify our project. So we are restricting the size of 10x10 cm.
- We will get a range of analog signals from 0 to 5 volt.
- Delay time of 2 milliseconds is taken for the stepper motor to rotate into its position.
- The starting position is from the top-left corner of the page. Motion of the photodiodes would be from left to right and top to bottom of a page in the read operation.
- The system waits for the signal by the user into the reset pin to start the scanning process.

ICs USED

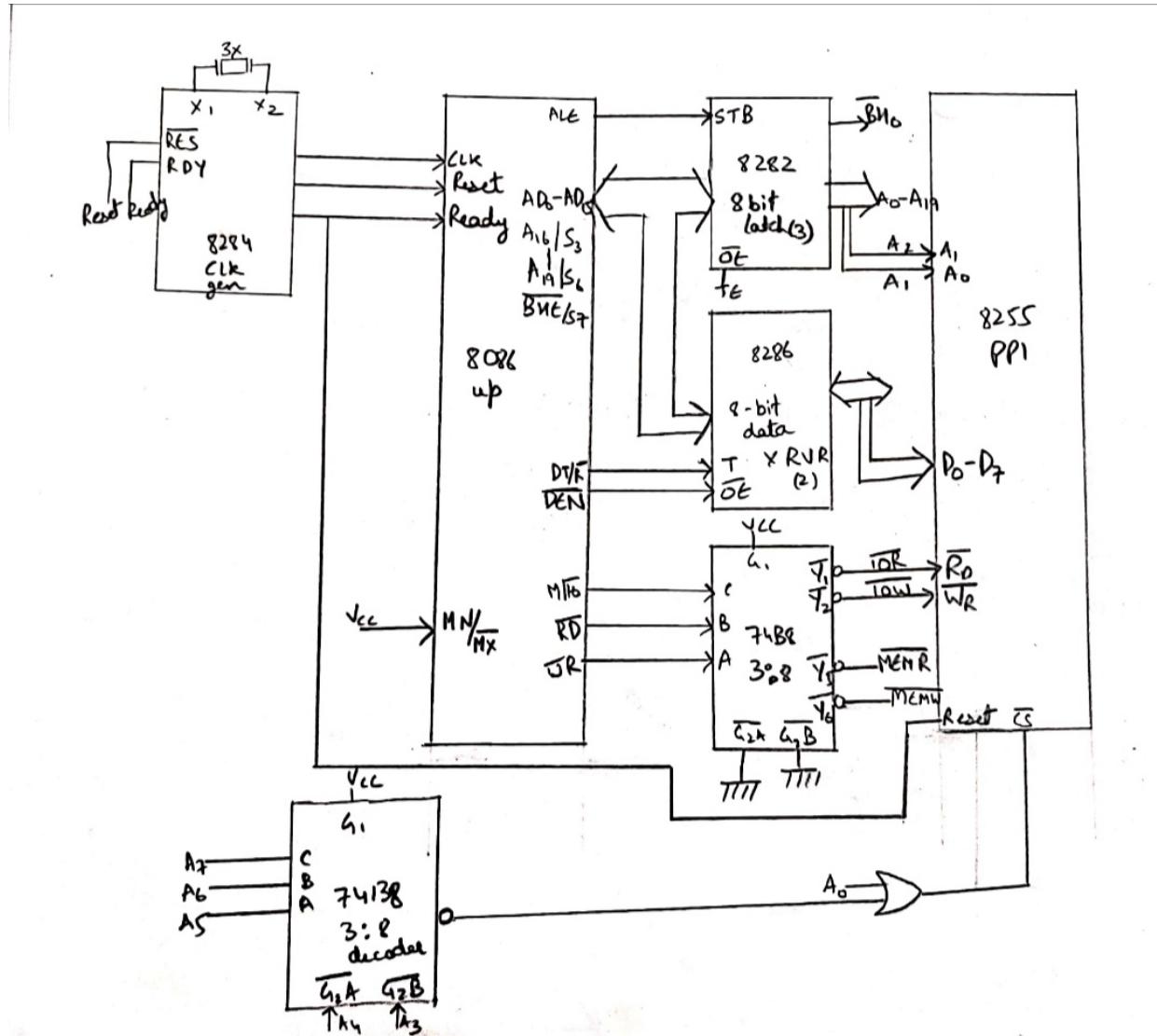
COMPONENT NAME	NUMBER OF COMPONENTS USED	PURPOSE
INTEL 8086	1	central processing unit
INTEL 8255A	2	To interface a microprocessor with input ports and output ports.
ULN2003A	1	Used to drive the motor
8286	1	To separate address lines and data lines
2732	2	4 KB ROM
2064	2	8 KB RAM
74LS138	1	Decoder
ADC 0808	1	To convert analog signal to digital signal
74HC32	8	OR Gate
Stepper Motor	1	Used for movement in orthogonal directions
7488	1	3:8 Decoder

74HC4078	1	NOR Gate
74HC04	4	Inverter

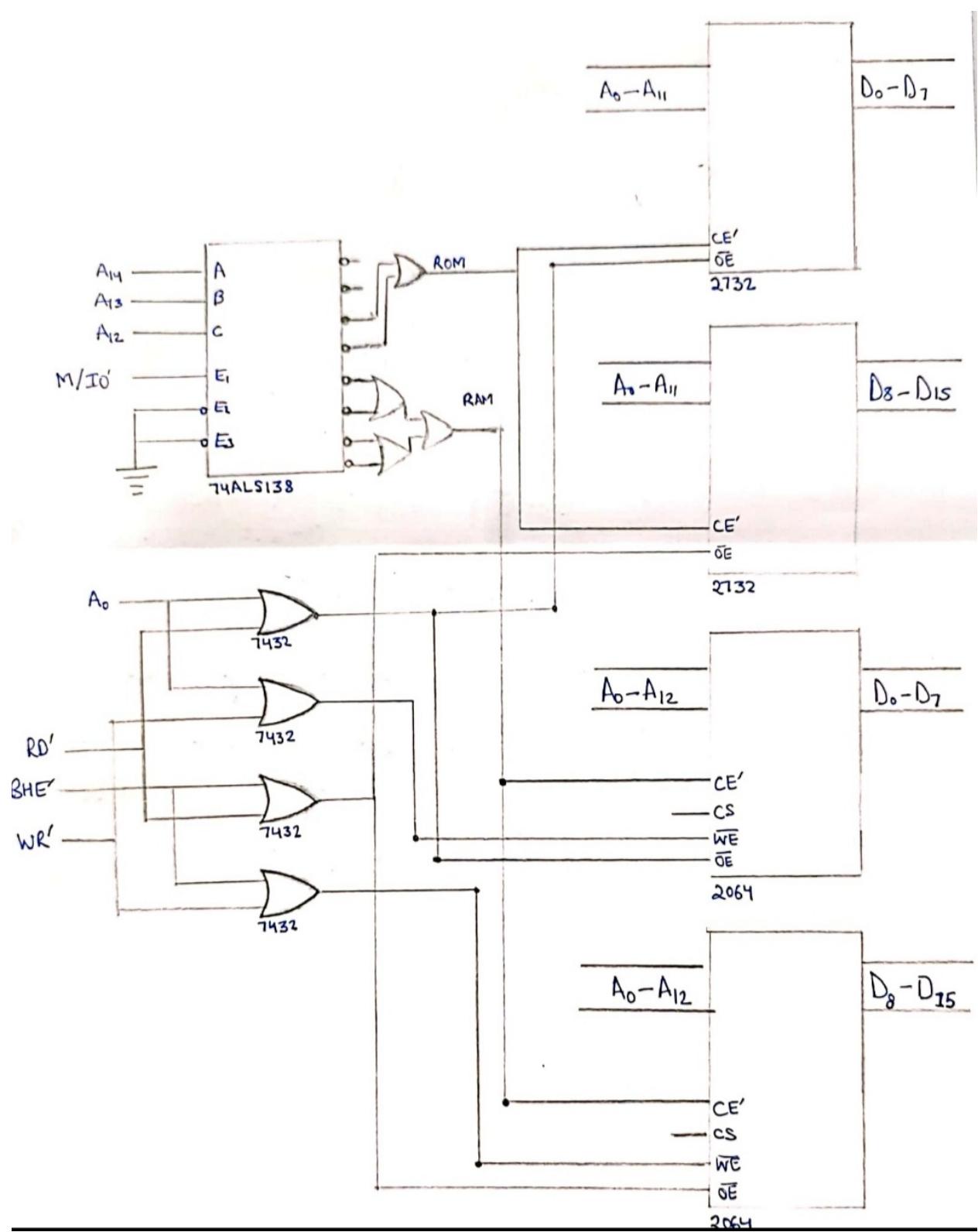
Block Diagram



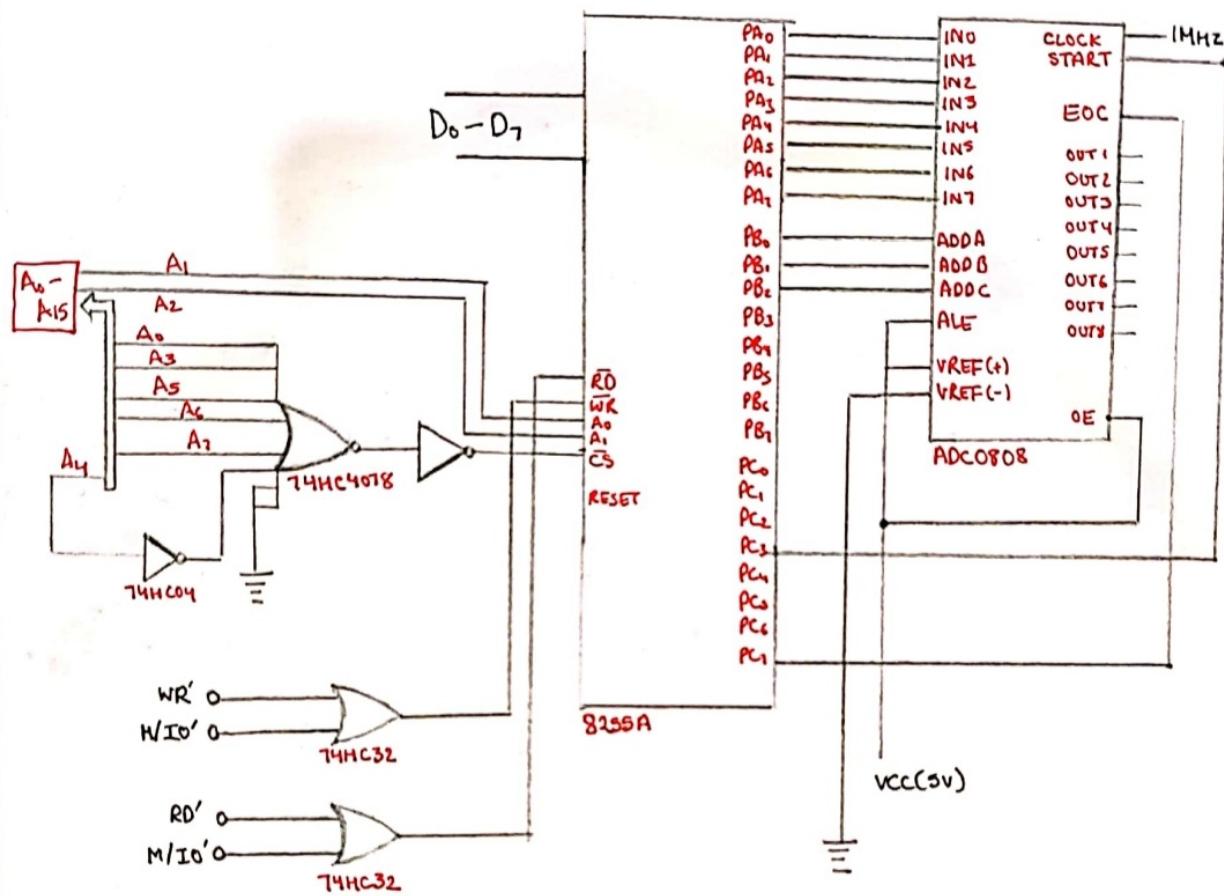
Interfacing 8086 with 8255

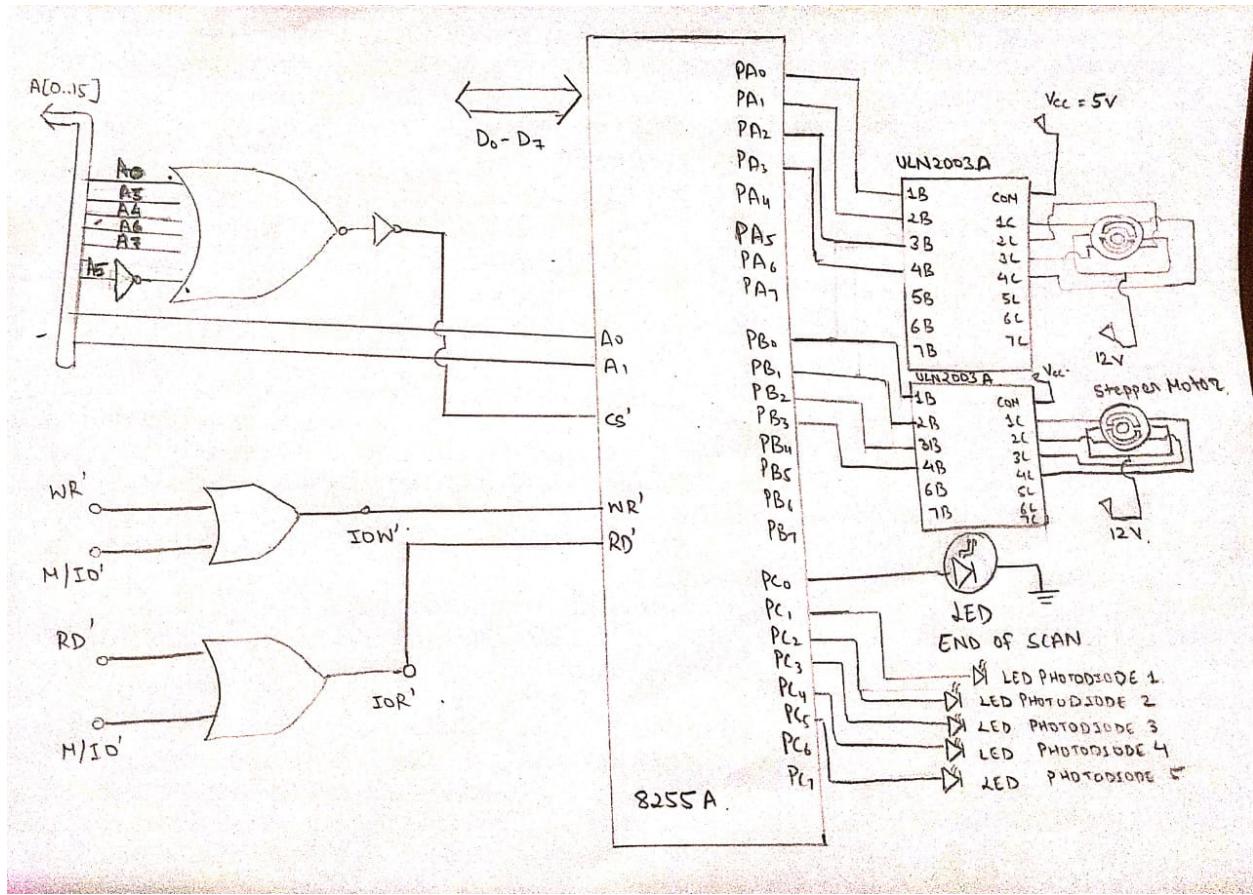


Interfacing memory with 8255

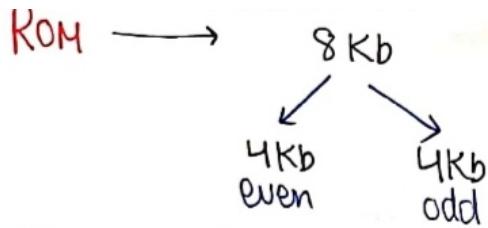


Interfacing 8255 with 0808



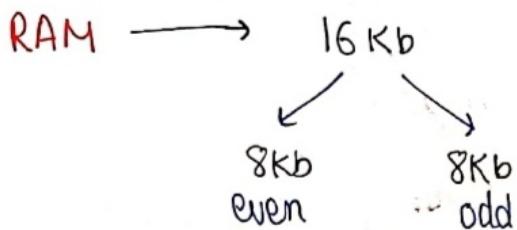


Memory Mapping



ROM 1 (e) :- 2000_H ----- 3FFE_H
ROM 1 (o) :- 2001_H ----- 3FFF_H

Total :- 2000_H ----- 3FFF_H



RAM 1 (e) :- 4000_H ----- 7FFE_H
RAM 1 (o) :- 4001_H ----- 7FFF_H

Logic

	A ₁₅	A ₁₄	A ₁₃	A ₁₂	
0	0	1	0		
0	0	1	1		ROM1
0	1	0	0		
0	1	0	1		
0	1	1	0		RAM1
0	1	1	1		

ALP

```
.model tiny
.data
    ; each pixel = 0.1 cm

    ; for ADC
    porta1 equ 10h      ; input - data lines between ADC and 8255
    portb1 equ 12h      ; output - interfacing between adc and 8255 - to select input pin of
ADC(AD0, AD1, AD2)
    portc1 equ 14h      ; upper-i/p, lower-o/p - interfacing between ADC and 8255 - control
logic
    creg1 equ 16h

    ;for motor
    porta2 equ 20h      ; responsible for horizontal movement, pitch of lead screw =
2.5cm, rotor teeth = 200(200 rotations for 1 complete revolution), BX
    portb2 equ 22h      ; responsible for vertical movement, pitch of lead screw = 0.5cm,
rotor teeth = 200(200 rotations for 1 complete revolution), DX
    portc2 equ 24h
    creg2 equ 26h

    horcnt equ 20 ; horizontal count, since horizontally we need to move (2*x) times, where x
= 10cm
    vercnt equ 100 ; vertical count, since vertically we need to move (10*x) times, where x =
10cm

    store db 10000 DUP(0)      ; 100*100 pixels and every pixel = 1Byte
    stack dw 10 DUP(0)
    top_stack label word

.code
.startup
    lea sp, top_stack
    mov AX, 2000h      ;
    mov ds, ax          ; initializing DS

    lea di, store      ;
    mov bx, 00          ; horizontal counter
    mov dx, 00          ; vertical counter
```

```

X1:      CALL SCAN

        CMP BX, horcnt    ; do the scanning again after shifting if not reached at the
end of the row.
        JNE shift          ; (call scanning function in shift)
        CMP DX, vercnt    ; check if it reached to last row, if not then jump to nextline
        JNE nextl

        JMP stop           ; to turn the stop led on.

; to shift the LEDs by 0.5cm in a row
shift:   MOV al, 80h       ;
        out creg2, al     ;
        mov al, 88h       ; we want o/p = 10001000 at porta2
        mov cx, 40         ; to shift by 0.5cm(pitch/5) we need 200/5 revolutions
loop1:  out porta2, al   ;
        call delay1       ; delay1 function to wait for atleast 10ms = internal delay1
of motor
        ROR al, 01         ; clockwise direction is chosen to move shift right in a row
        loop loop1

        JMP X1            ; jump to scan again after rotating the motor.

; to move leds to starting of next line
nextl:   MOV al, 80h
        out creg2, al
        mov al, 88h
        mov cx, 760 ; to move the LEDs from end of the row to the starting. no. of times
loop reqd = 40*19
loop2:  out porta2, al
        call delay1
        ROL al, 01         ; anticlockwise direction to shift left the leds
        loop loop2

        MOV al, 80h
        out creg2, al
        mov al, 88h
        mov cx, 40         ; to move down by 0.1cm(pitch/5) we need 200/5
revolutions
loop3:  out portb2, al
        call delay1
        ROR al, 01         ; clockwise direction is chose to move down in a column

```

```

loop loop3

inc dx           ; increment vertical counter

JMP X1

stop:  mov al, 80h      ; 10000000b - all port are output
       out creg2, al   ; initializing port2

       mov al, 01h      ; 00000001b - giving PC0 of port2 'stop' signal
       out creg2, al   ; output to PC0 given to turn on stop led

.exit

```

SCAN Proc Near

```

mov al, 98h    ;10011000b since only data lines(porta1) and upper portc1 are input and
mode 0 -
       out creg1, al  ;initializing port1

Scan1: mov al, 06h      ; 00000110b - PC3 = SOC low pulse
       out creg1, al

       mov al, 01h      ; 01 is the ADC port
       out portb1, al   ; using B to select 1st input of ADC

;we will be keeping ALE and OE at 5V all time.

; giving SOC a pulse

       mov al, 07h      ; 00000111b - PC3 = SOC high pulse
       out creg1, al
       call delay2          ; use sufficient nop such that 8255
can read it..becz 86 runs at x5 speed than 8255
       mov al, 06h      ; 00000110b - PC3 = SOC low pulse
       out creg1, al

check11:in al, portc1 ; checking input of port C to know EOC value
       mov cl, 1

```

```

rcl al, cl
jc check11 ; this is to check if EOC is low, if not repeat

check12:in al, portc1
    mov cl,1
    rcl al, cl
    jnc check12 ; this is to check if EOC is high, if not then dont
jump

    in al, porta1 ;
    mov [di], al ; moving the data into store loc.
    inc di ;

```

```

Scan2: mov al, 06h ; 00000110b - PC3 = SOC low pulse
        out creg1, al

        mov al, 02h ; 02 is the ADC port
        out portb1, al ; using B to select 1st input of ADC

;we will be keeping ALE and OE at 5V all time.

; giving SOC a pulse

        mov al, 07h ; 00000111b - PC3 = SOC high pulse
        out creg1, al
        call delay2 ; use sufficient nop such that 8255
can read it..becz 86 runs at very high speed than 8255
        mov al, 06h ; 00000110b - PC3 = SOC low pulse
        out creg1, al

check21:in al, portc1 ; checking input of port C to know EOC value
    mov cl, 1
    rcl al, cl
    jc check21 ; this is to check if EOC is low, if not repeat

check22:in al, portc1
    mov cl,1
    rcl al, cl

```

```
jnc check22      ; this is to check if EOC is high, if not then dont
jump
```

```
in al, porta1    ;
mov [di], al     ; moving the data into store loc.
inc di
```

```
Scan3: mov al, 06h      ; 00000110b - PC3 = SOC low pulse
       out creg1, al
```

```
           mov al, 03h      ; 03 is the ADC port
           out portb1, al   ; using B to select 1st input of ADC
```

;we will be keeping ALE and OE at 5V all time.

```
           ; giving SOC a pulse
```

```
           mov al, 07h      ; 00000111b - PC3 = SOC high pulse
           out creg1, al
           call delay2      ; use sufficient nop such that 8255
```

can read it..becz 86 runs at very high speed than 8255

```
           mov al, 06h      ; 00000110b - PC3 = SOC low pulse
           out creg1, al
```

```
check31:in al, portc1 ; checking input of port C to know EOC value
         mov cl, 1
         rcl al, cl
         jc check31      ; this is to check if EOC is low, if not repeat
```

```
check32:in al, portc1
         mov cl, 1
         rcl al, cl
         jnc check32      ; this is to check if EOC is high, if not then dont
jump
```

```
in al, porta1    ;
mov [di], al     ; moving the data into store loc.
inc di
```

```

Scan4: mov al, 06h      ; 00000110b - PC3 = SOC low pulse
       out creg1, al

       mov al, 04h      ; 04 is the ADC port
       out portb1, al ; using B to select 1st input of ADC

;we will be keeping ALE and OE at 5V all time.

; giving SOC a pulse

       mov al, 07h      ; 00000111b - PC3 = SOC high pulse
       out creg1, al
       call delay2          ; use sufficient nop such that 8255
can read it..becz 86 runs at very high speed than 8255
       mov al, 06h      ; 00000110b - PC3 = SOC low pulse
       out creg1, al

check41:in al, portc1 ; checking input of port C to know EOC value
       mov cl, 1
       rcl al, cl
       jc check41          ; this is to check if EOC is low, if not repeat

check42:in al, portc1
       mov cl,1
       rcl al, cl
       jnc check42          ; this is to check if EOC is high, if not then dont
jump

       in al, porta1    ;
       mov [di], al    ; moving the data into store loc.
       inc di

```

```

Scan5: mov al, 06h      ; 00000110b - PC3 = SOC low pulse
       out creg1, al

       mov al, 05h      ; 05 is the ADC port
       out portb1, al ; using B to select 1st input of ADC

;we will be keeping ALE and OE at 5V all time.

```

```

; giving SOC a pulse

    mov al, 07h ; 00000111b - PC3 = SOC high pulse
    out creg1, al
    call delay2 ; use sufficient nop such that 8255
can read it..becz 86 runs at very high speed than 8255
    mov al, 06h ; 00000110b - PC3 = SOC low pulse
    out creg1, al

check51:in al, portc1 ; checking input of port C to know EOC value
    mov cl, 1
    rcl al, cl
    jc check51 ; this is to check if EOC is low, if not repeat

check52:in al, portc1
    mov cl, 1
    rcl al, cl
    jnc check52 ; this is to check if EOC is high, if not then dont
jump

    in al, porta1 ;
    mov [di], al ; moving the data into store loc.
    inc di

    INC BX ; increasing horizontal counter

    RET
SCAN ENDP

delay1 proc near
    push cx
    mov cx, 3000
loop4: nop
    nop
    nop
    nop
    loop loop4
    pop cx
    ret
delay1 endp

delay2 proc near

```

```
nop  
nop  
nop  
nop
```

```
ret
```

```
delay2 endp
```

```
end
```

