

# Prakhar Sahu

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## EDUCATION

### Dayananda Sagar College Of Engineering

B.E. in Electronics and Communication

Bengaluru

Nov 2022 – Aug 2026

- Current CGPA: 7.8

## EXPERIENCE

### Electronic Arts Software Engineering Virtual Program

April 2025

Software Engineer Intern

- Proposed and implemented a Dynamic Crowd Momentum System for EA Sports College Football to simulate real-time crowd reactions and home-field advantage.
- Designed UML class diagrams and developed C++ header files representing program architecture and game objects.
- Improved the EA Sports Challenge Football codebase performance by optimizing data structures, enhancing memory efficiency, and resolving legacy bugs.

## PROJECTS

### FinTrack | NextJS, TailwindCSS, Prisma, Supabase | [GitHub](#) | [Deployment](#)

- Engineered a full-stack financial tracking platform featuring **AI-powered receipt scanning**, enhancing expense logging accuracy by **40%**.
- Applied secure authentication via Clerk with bot protection and rate limiting, improving system reliability.
- Automated recurring transactions and email workflows using **Inngest** cron jobs to streamline user management.

### FoodBridge | ReactNative, Firebase, TypeScript | [GitHub](#)

- Enhanced a cross-platform mobile app connecting food donors and recipients, enabling 100+ verified transfers.
- Integrated **Firebase Authentication**, **Firestore**, and Storage to secure data and enable real-time updates.
- Executed GPS-enabled listings and optimized request management, reducing response time by **30%**.

### Viducate | NextJS, TailwindCSS, Prisma ORM, API | [GitHub](#) | [Deployment](#)

- Designed an AI-driven learning platform converting text into interactive video lessons with avatars.
- Added gamification features (quizzes, leaderboards, badges), increasing learner engagement by **45%**.
- Improved accessibility with multi-language support and avatar customization.

## TECHNICAL SKILLS

**Languages:** C++, JavaScript, SQL

**Frameworks:** React, Next.js, Node.js, Express, Tailwind CSS, Socket.IO

**Databases:** MongoDB, PostgreSQL, MySQL, Supabase

**Tools & Platforms:** Docker, Kubernetes, Git, GitHub Actions, GitLab, Jenkins

**Deployment & Hosting:** Render, Vercel, AWS

**Methodologies:** Agile Development, Scrum, CI/CD, Test-Driven Development (TDD)

## ACHIEVEMENTS

- **Best Project Award** – IEEE YESIST12 Prelims – Kaushalya Open House Expo 2025 for “Benchmarking YOLO Version for Automatic Retail Checkout.”
- **International Finalist**, IEEE YESIST12 2025 – represented India at **Universiti Kebangsaan Malaysia** for innovation in sustainable tech solutions.