

Write a program for error detecting code using CRC-CCITT.

```
#include <stdio.h>
char m[50], g[50], rc[50], q[50], temp[50];
void caltrans(int);
void calram(); → void crc(int);
void shift();
int main() {
    int n, i = 0;
    char ch, flag = 0;
    printf("enter the frame bits:");
    while ((ch = getc(stdin)) != '\n')
        m[i++] = ch;
    n = i;
    for (i = 0; i < 16; i++)
        m[i++] = '0';
    m[i] = '\0';
    printf("message after appending 16 zeroes: %.8s", m);
    for (i = 0; i < 16; i++)
        g[i] = '0';
    g[0] = g[4] = g[11] = g[16] = '1';
    g[17] = '\0';
    printf("In generator: %.8s", g);
    crc(n);
    printf("In quotient: %.8s", q);
    caltrans(n);
    printf("In transmitted frame: %.8s", m);
    printf("In enter recieved frame:");
    scanf("%s", m);
    printf("CRC checking\n");
```



```

    crc(Cn);
    printf("\n Last remainder: %s", r);
    for (i=0; i<16; i++)
        if (r[i] != '0')
            flag = 1;
        else
            continue;
    if (flag == 1)
        printf("Error during transmission");
    else
        printf("\n Received frame is correct");
}

```

```

void crc(int n) {
    int i, j;
    for (i=0; i<n; i++)
        temp[i] = m[i];
    for (i=0; i<16; i++)
        r[i] = m[i];
    for (i=0; i<n-16; i++) {
        if (r[0] == '1') {
            q[i] = '1';
            calram();
        }
        else {
            q[i] = '0';
            shiftL();
        }
    }
    r[16] = m[i+1];
    r[17] = '0';
    for (j=0; j<17; j++)
        temp[j] = r[j];
}

```



```

3 2 [n-16] = '10';
void calram() {
int i, j;
    for (i=1; i<=16; i++)
        r[i-1] = ((int)temp[i-1]-48)^(int)
                g[i-1]-48)+48;
}

```

```

void shift() {
    int i;
    for (i=1; i<=16; i++)
        r[i-1] = r[i-1];
}

```

```

void caltrans(int n) {
    int i, k=0;
    for (i=n-16; i<n; i++)
        m[i] = ((int)m[i]-48)^(int)r[k++] -
                48)+48;
    m[i] = '10'; return 0;
}

```

### OUTPUT-

enter the frame bits: 1011

message after appending 16 zeroes:

101100000000000000

generator: 1000100000010001

quotient: 1011

transmitted frame: 101101100010110101

CRC checking

last mechanism: 0000000000000000

received frame is correct.