

## Product consumer

```
#include <stdio.h>
#include <stdlib.h>

int mutex = 1, full = 0, empty = 3, x = 0;

int main() {
    int n;
    void producer();
    void consumer();
    int wait(int);
    int signal(int);
    printf("1. Producer\n2. Consumer\n3. Exit");
    while (1) {
        printf("Enter your choice:");
        scanf("%d", &n);
        switch (n) {
            case 1: if ((mutex == 1) && (empty != 0)) {
                producer();
                break;
            } else
                printf("Buffer is full!");
                break;
            case 2: if ((mutex == 1) && (full != 0)) {
                consumer();
                break;
            } else
                printf("Buffer is empty!");
                break;
            case 3:
                exit(0);
                break;
        }
    }
}
```

return 0;

3

int wait (int s) {  
 return (--s);

3

int signal (int s) {  
 return (++s);

3

void producer () {  
 mutex = wait (mutex);  
 full = signal (full);  
 empty = wait (empty);  
 n++;  
 printf ("\n Producer produces: %d", n);  
 mutex = signal (mutex);

3

void consumer () {

mutex = wait (mutex);

full = wait (full);

empty = signal (empty);

printf ("\n Consumer consumes: %d", x);

x--;

mutex = signal (mutex);

3

## OUTPUT

1. Producer
2. Consumer
3. Exit

3 (2 tri) video tri

1 (2-->) market

3 (2 tri) large tri

Enter your choice : 1

Producer produces 1 item

Enter your choice : 2 consumer box  
consumer consumes 1 item

Enter your choice : 2

Buffer is empty!

3 (2) consumer box

1 (return) box = return

3 (2) fiber = fiber

1 (return) fiber = fiber

3 (2) consumer return a / " string

1 (return) string = string

3 (return) string = string

## Dining Philosophers

```
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
#define N5
#define thinking 2
#define hungry 1
#define eating 0
#define left (phnum+4)%N
#define right (phnum+1)%N
```

```
int state[N];
int phil[N] = {0, 1, 2, 3, 4};
sem_t mutex;
sem_t s[N];
```

```
void test(int phnum) {
    if ((state[phnum] == hungry &&
        state[right] != eating && state[left] != eating) ||
        state[phnum] == eating)
        sleep(2);
    printf ("philosopher %d takes fork %d and %d\n", phnum + 1,
           left + 1, phnum + 1);
    printf ("philosopher %d is eating\n", phnum + 1);
    sem_post(&s[phnum]);
}
```

```
void put_fork(int phnum) {  
    sem_wait(&mutex);  
    state[phnum] = thinking;  
    printf ("philosopher %d putting fork %d  
    is %d down\n", n, phnum + 1, left + 1,  
    phnum + 1);  
    printf ("philosopher %d is thinking\n",  
    phnum + 1);  
    test(left);  
    test(right);  
    sem_post(&mutex);  
}  
}
```

```
void take_fork(int phnum) {  
    sem_wait(&mutex);  
    state[phnum] = hungry;  
    printf ("philosopher %d is hungry\n",  
    phnum + 1);  
    test(phnum);  
    sem_post(&mutex);  
    sem_wait(&state[phnum]);  
    sleep(1);  
}
```

```
void philosopher(int *num) {  
    while(1) {  
        int *i = num;  
        sleep(1);  
        take_fork(*i);  
        sleep(1);  
        put_fork(*i);  
    }  
}
```

```

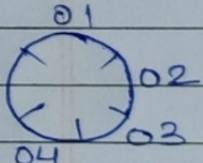
int main() {
    int i;
    pthread_t thread_id[N];
    sem_init(&mutex, 0, 1);
    for (i=0; i<N; i++) {
        pthread_create(&thread_id[i], NULL, philosopher, &phil(i));
        printf("philosopher %d is thinking\n", i+1);
    }
    for (i=0; i<N; i++) {
        pthread_join(thread_id[i], NULL);
    }
    return 0;
}

```

OUTPUT-

philosopher 1 is thinking

2  
3  
4  
5



philosopher 1 is hungry

2

philosopher 2 takes fork 1 and 2.

philosopher 2 starts eating

philosopher 4 is hungry

philosopher 5 is hungry

philosopher 5 takes fork 4 and 5.

philosopher 5 is eating.

philosopher puts down fork 1 and 2.