

Box options (rect)



As you know, UXBOX works with SVGs so we manage its basic shape options in this section.

Size set the width/height of the shape

Position set the shape at the X/Y axis

Border radius apply the rounded corners to the box (RX/RY values)

Rotation allows you to rotate the shape (value) degrees or using the handler



Size, position and rotation

Size ^

Width 🔒 Height

Position ^

X Y

Border radius ^

rx 🔒 ry

Rotation ^



Degrees

Circle options (ellipse)



Size set the width/height of the shape (ellipse rx/ry values)

Position set the shape at the X/Y axis (ellipse cx/cy values)

Rotation allows you to rotate the shape (value) degrees or using the handler



Size, position and rotation

Size ^

Width 🔒 Height

Position ^

X Y

Rotation ^



Degrees



Line options (line)



Lines are a bit special. You can manage its size and position with its two nodes.

Position set the shape two nodes with the properties x1/y1 and x2/y2

The x1 attribute defines the start of the line on the x-axis

The y1 attribute defines the start of the line on the y-axis

The x2 attribute defines the end of the line on the x-axis

The y2 attribute defines the end of the line on the y-axis

Rotation allows you to rotate the shape (value) degrees or using the handler



Size, position and rotation

Position

x1

y1

x2

y2

Rotation

Degrees