

UXBOX and user libraries

UXBOX has three different kind of libraries to use on your projects: Widgets, Icons and Colors.

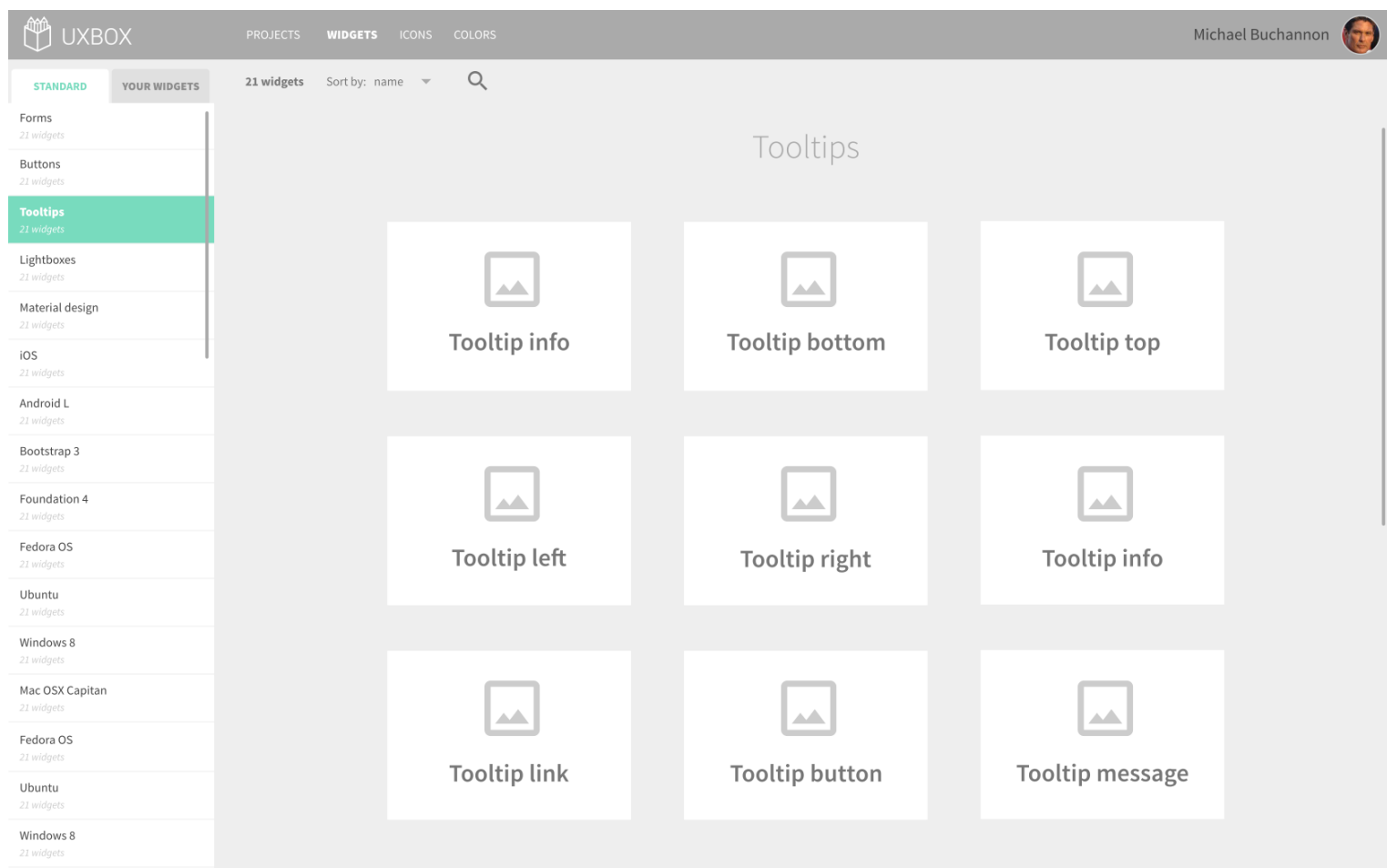
You can find them on the main dashboard nav and edit all its options in the respective sections.

Widgets

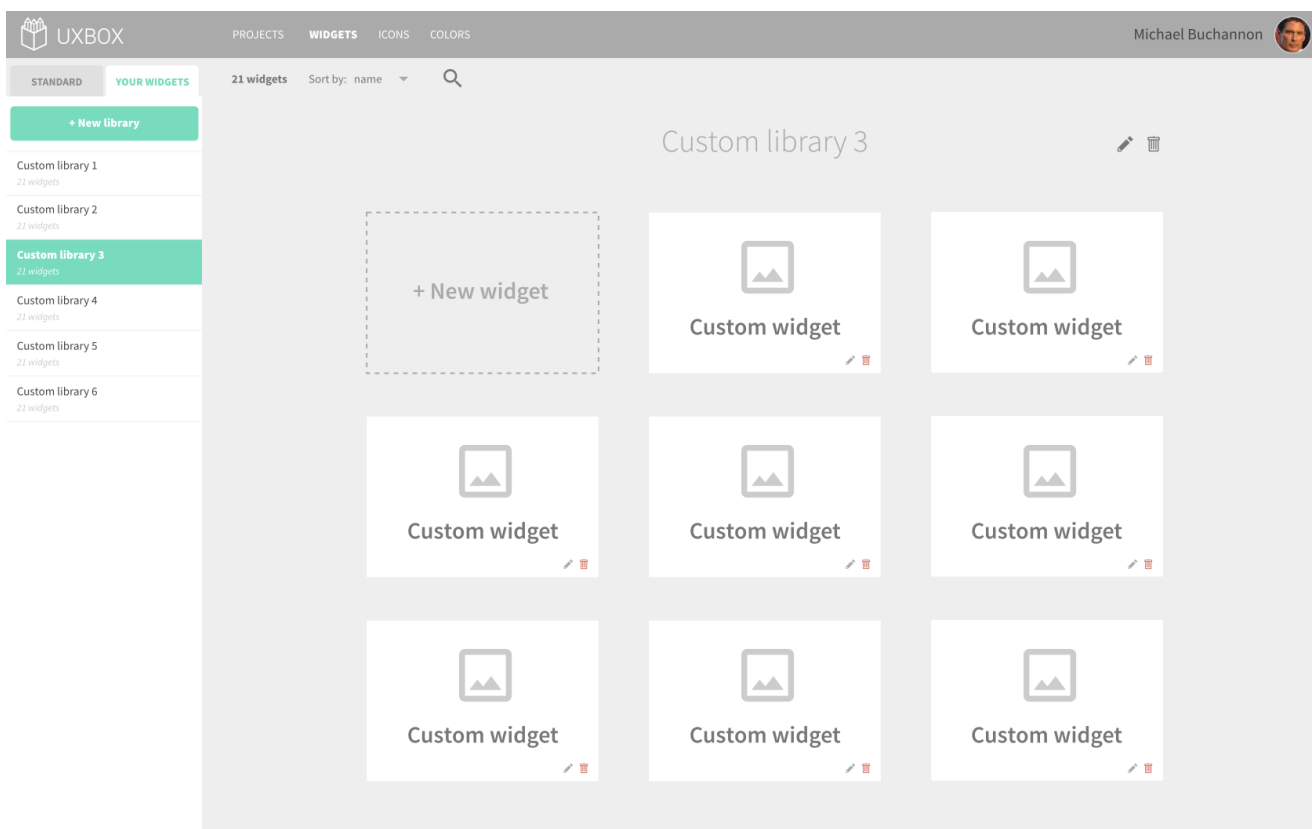


UXBOX widgets are SVG used like components and elements you can work with in you r projects. You can edit, create and import your own widgets and libraries to organize them as you want.

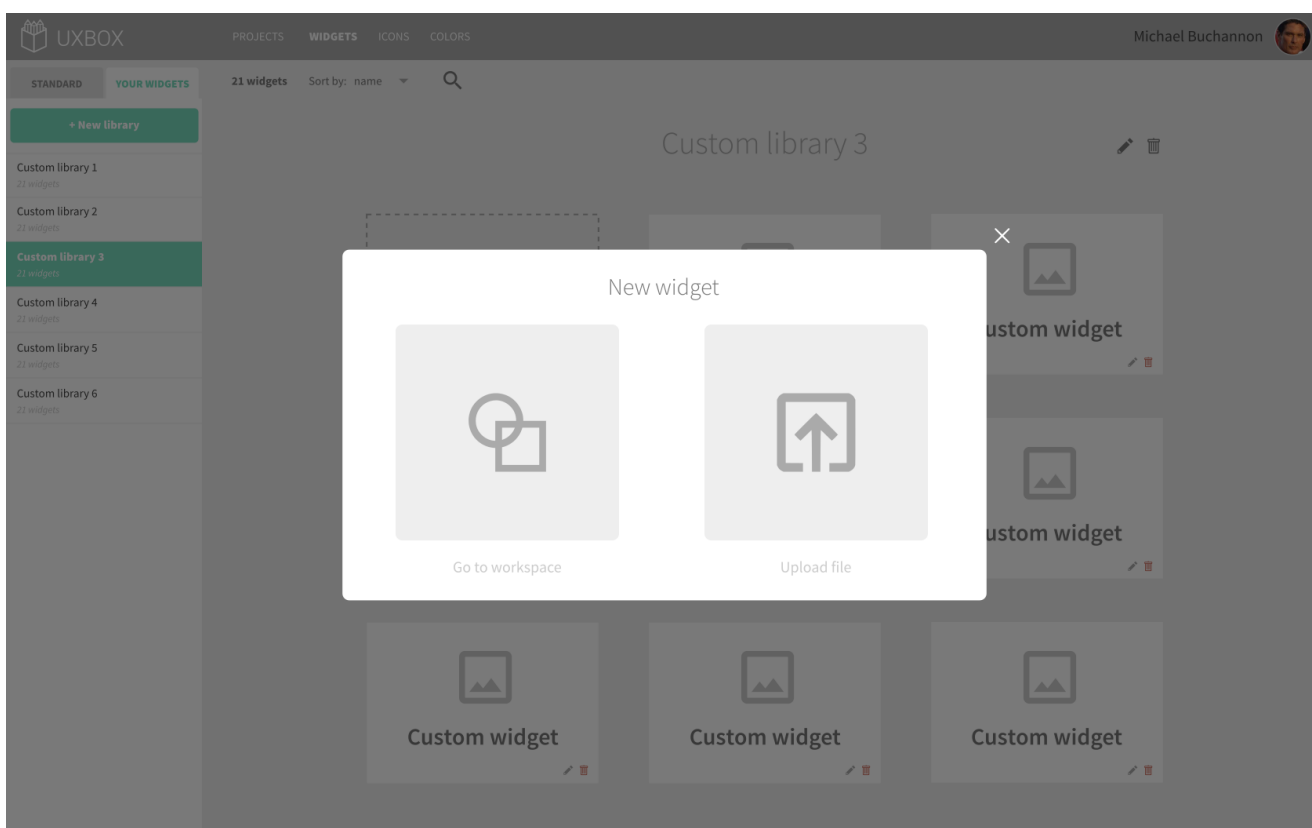
There are three different kind of Widget libraries: UXBOX widgets libraries, User widgets libraries and Project Widget library.



User Widget library

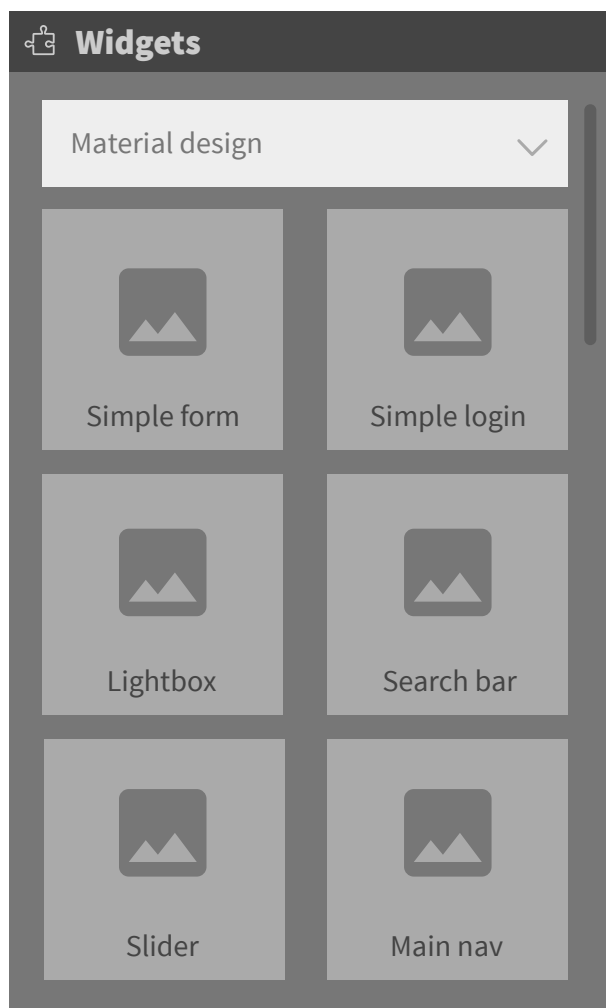


Add new widget



Widgets in the workspace

Once you are working on a project, you can manage and use the widgets from the widget panel on the right. Select a library from the standard libraries or from your own libraries. You can select widgets used only in the current project.



First level



1 Project widgets

Project widgets library is created only when you create a widget for that project. You can manage this library only from the project workspace you're working on. If you want to use any of these widgets into another project, save it into another user library or create a new one.

2 Standard widgets

UXBOX provides the user with the most common widget libraries to improve the prototypes.

These libraries can't be edited or deleted by the user.

Standard widgets sublevel

Material design	▼	Material design
Project widgets		iOS 9
Standard widgets	>	Android L
Your widgets	>	Bootstrap 3
		Foundation 4
		Windows 10

3 User widgets

The users can create their own widgets and organize them into libraries. At the workspace, these libraries are shown in the dropdown widget menu.

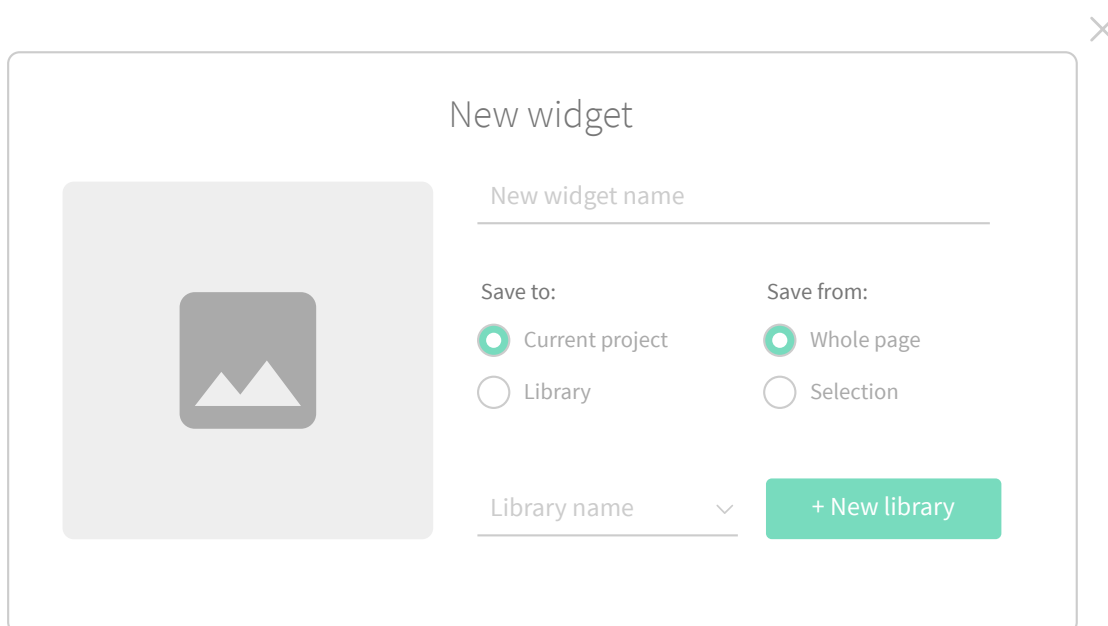
User widgets sublevel

Material design	▼	Custom library 1
Project widgets		Custom library 2
Standard widgets	>	Custom library 3
Your widgets	>	Custom library 4
		Custom library 5
		Custom library 6

How to create/save a new widget

Once you're happy with your new widget you can save it clicking in the top bar button 'save as new widget'.

On click, you will see a lightbox where you can decide between these options:

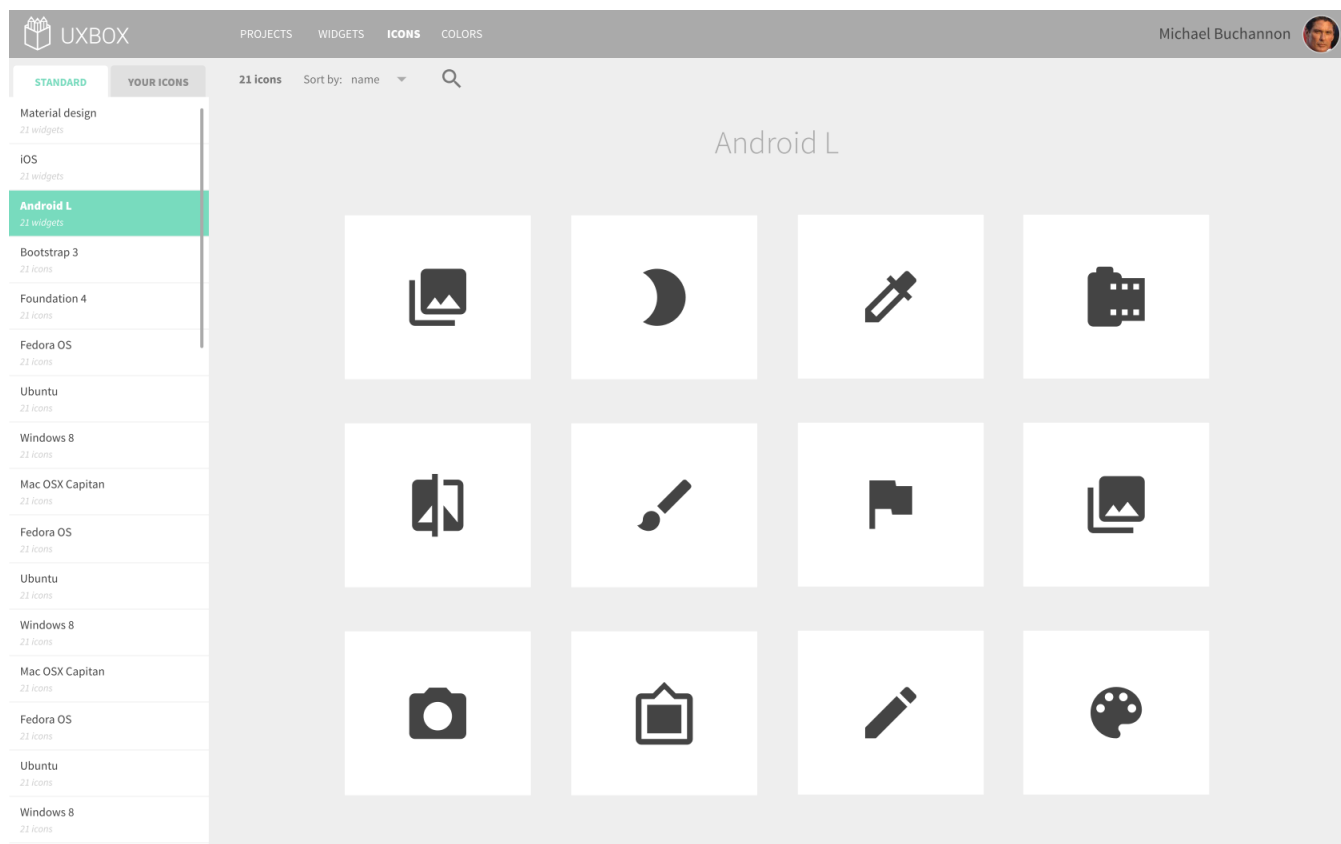


Icons library

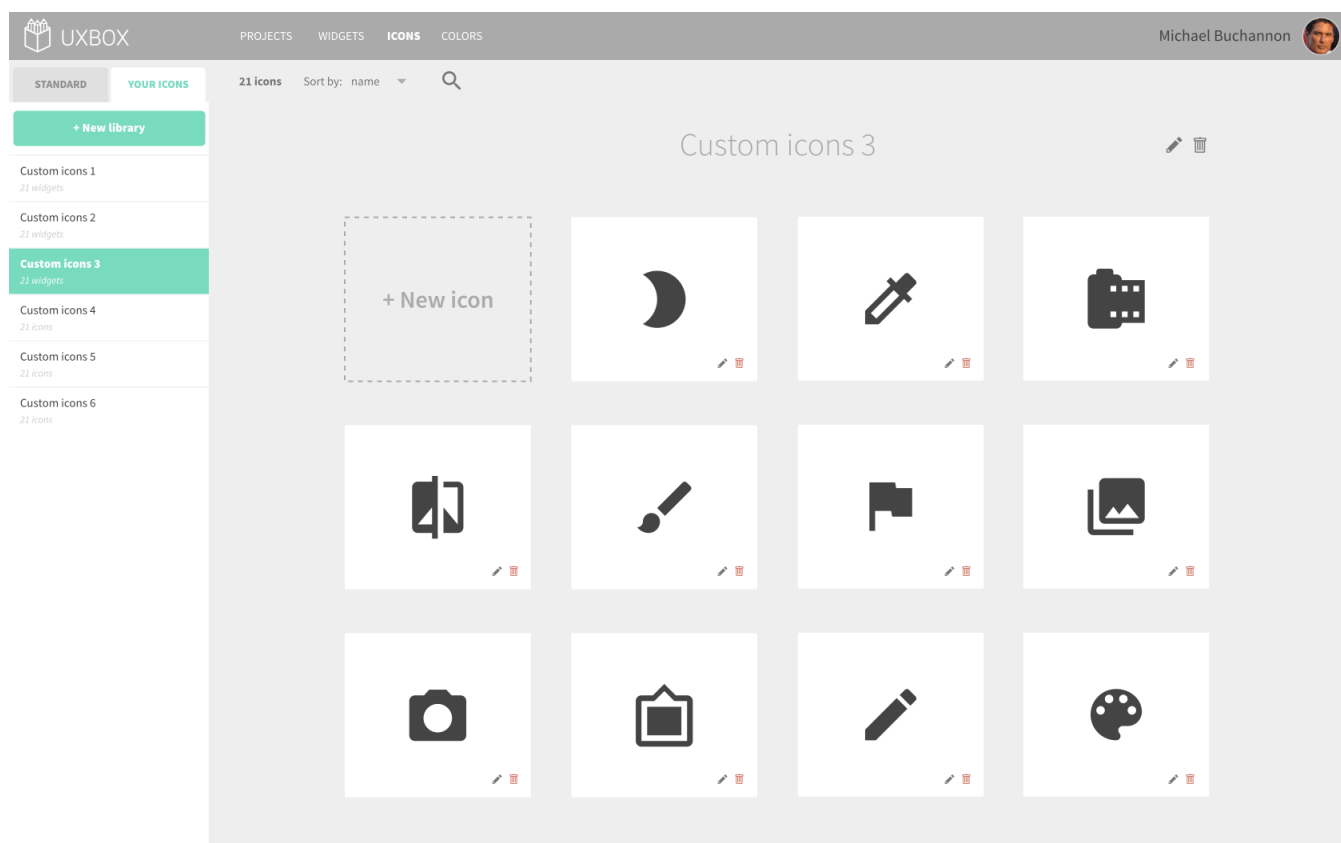
Icons libraries have the same organization as widgets and color palettes. You have two kind of libraries: UXBOX icons and user icons.

User icons libraries are managed with the options: create/edit/delete library. You can upload your own SVG icons to feed these new libraries.

Standard icons libraries managed by UXBOX



User icons libraries managed by the user



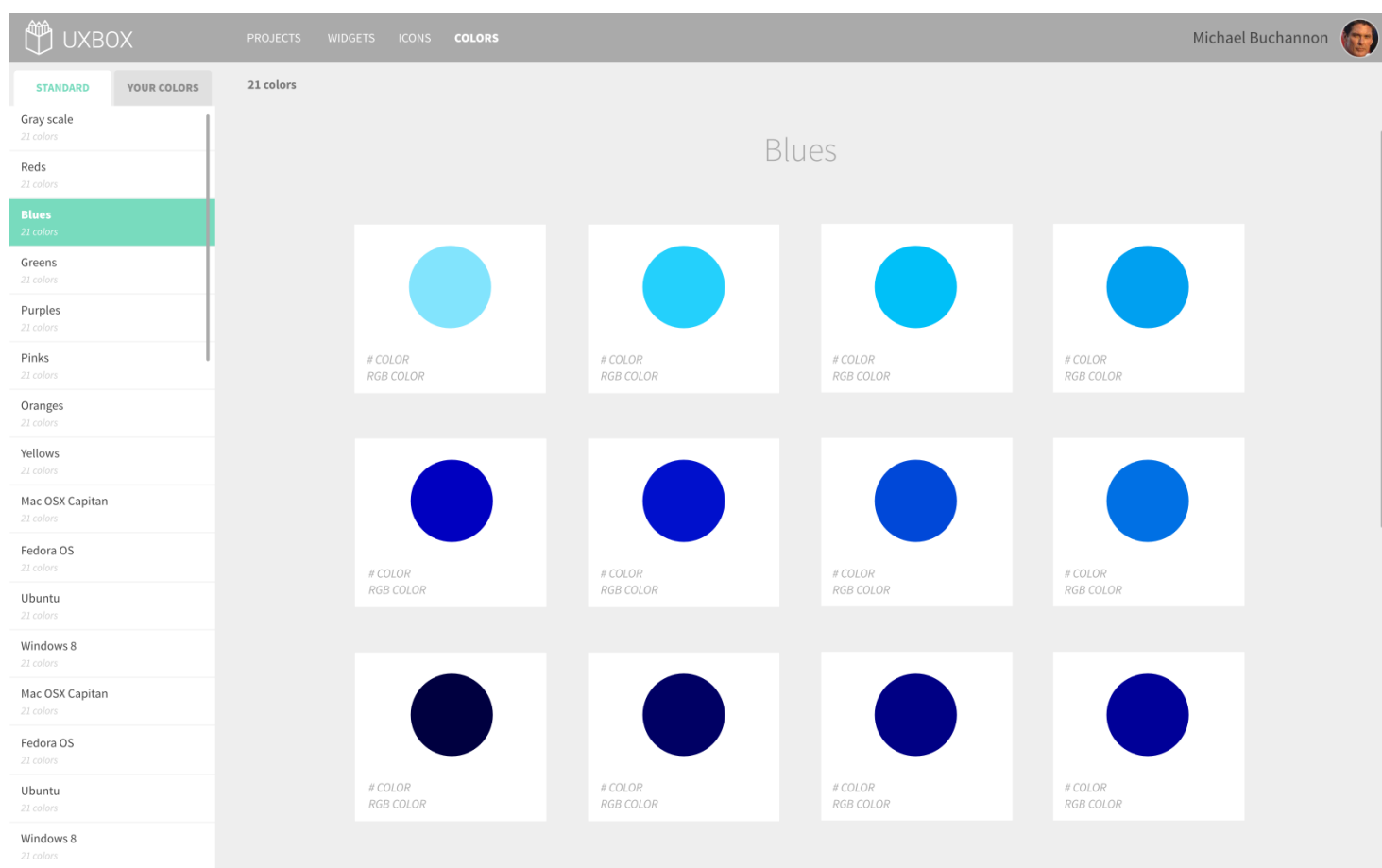
Color palettes library



Color palettes libraries have the same organization as widgets and icons. You have two kind of libraries: UXBOX color palettes and user color palettes.

User color palettes libraries are managed with the options: create/edit/delete palettes and colors. You can create or edit these palettes with the color palette tool in the workspace too.

UXBOX standard color palletes



User color palettes

