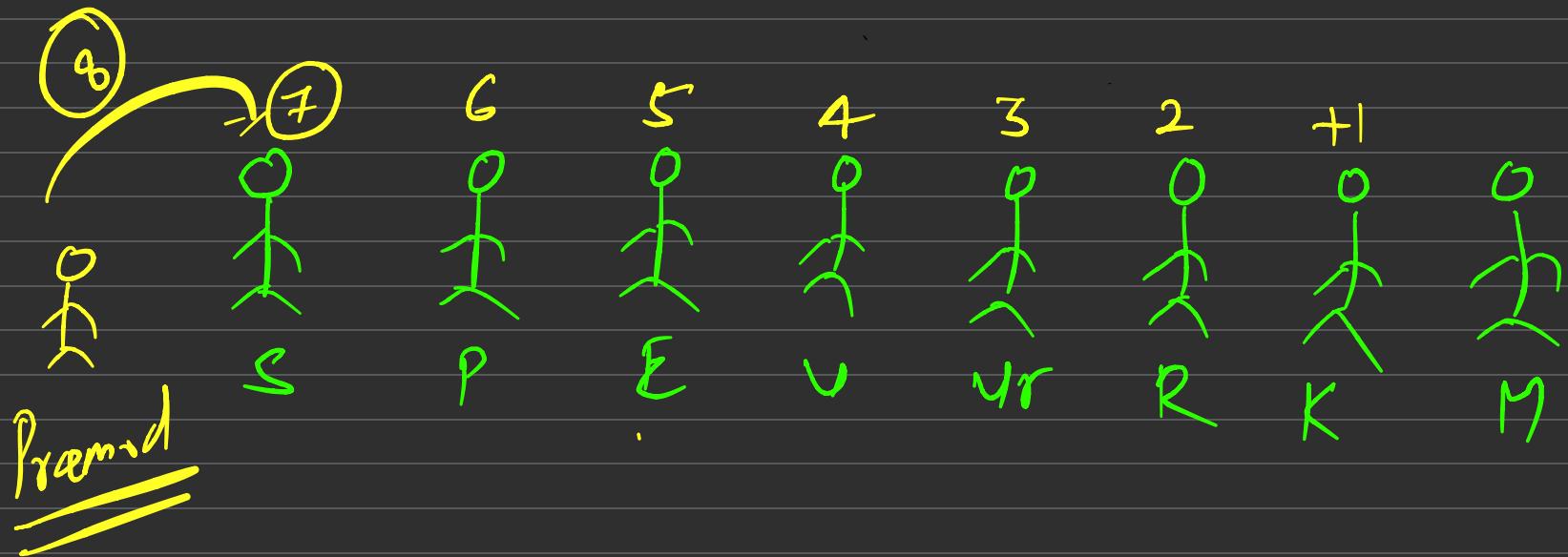


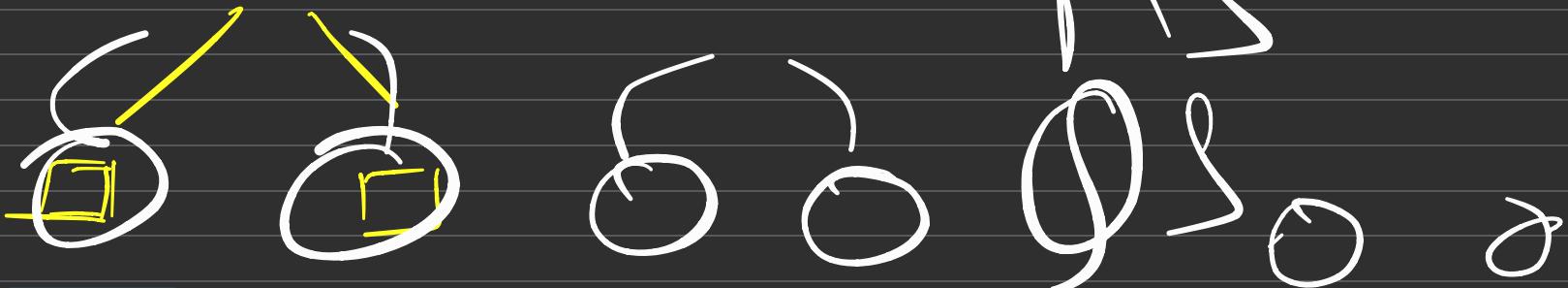
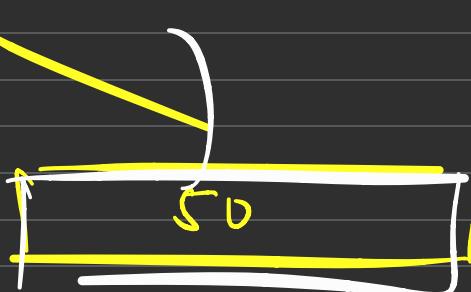
Learning is a lifelong process of keeping your mind open to new ideas and experiences.

RECURSION & BACKTRACKING

- RECURSIVE TREE
- DRY RUN
- FUNCTION CALL







$x = 1 \cancel{2} \cancel{3} \ 4 \ \cancel{+ 10}$



$1 + (2 \cancel{3} \cancel{4})$



$2 + (3 \cancel{4})$

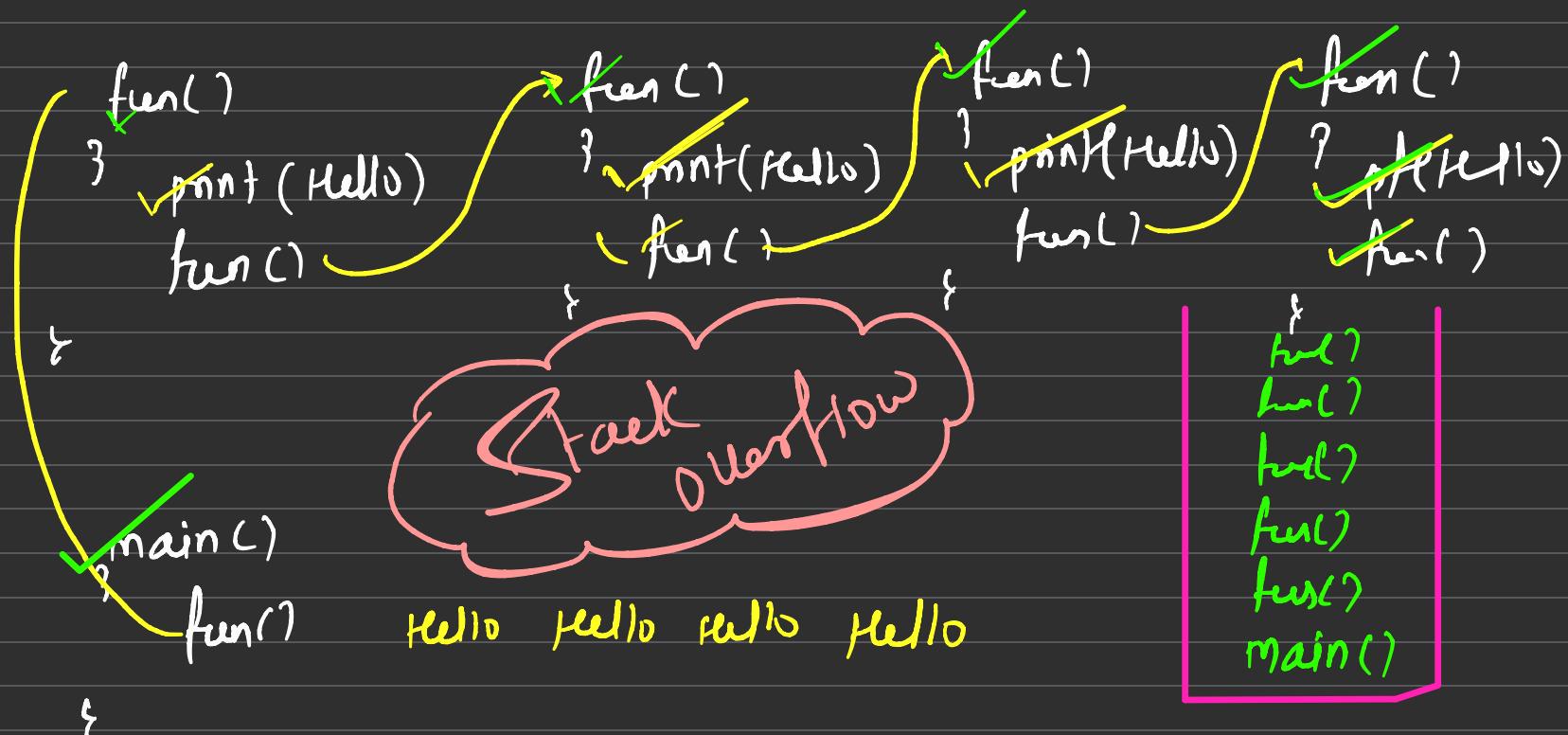


$\cancel{3} + (\cancel{4})$

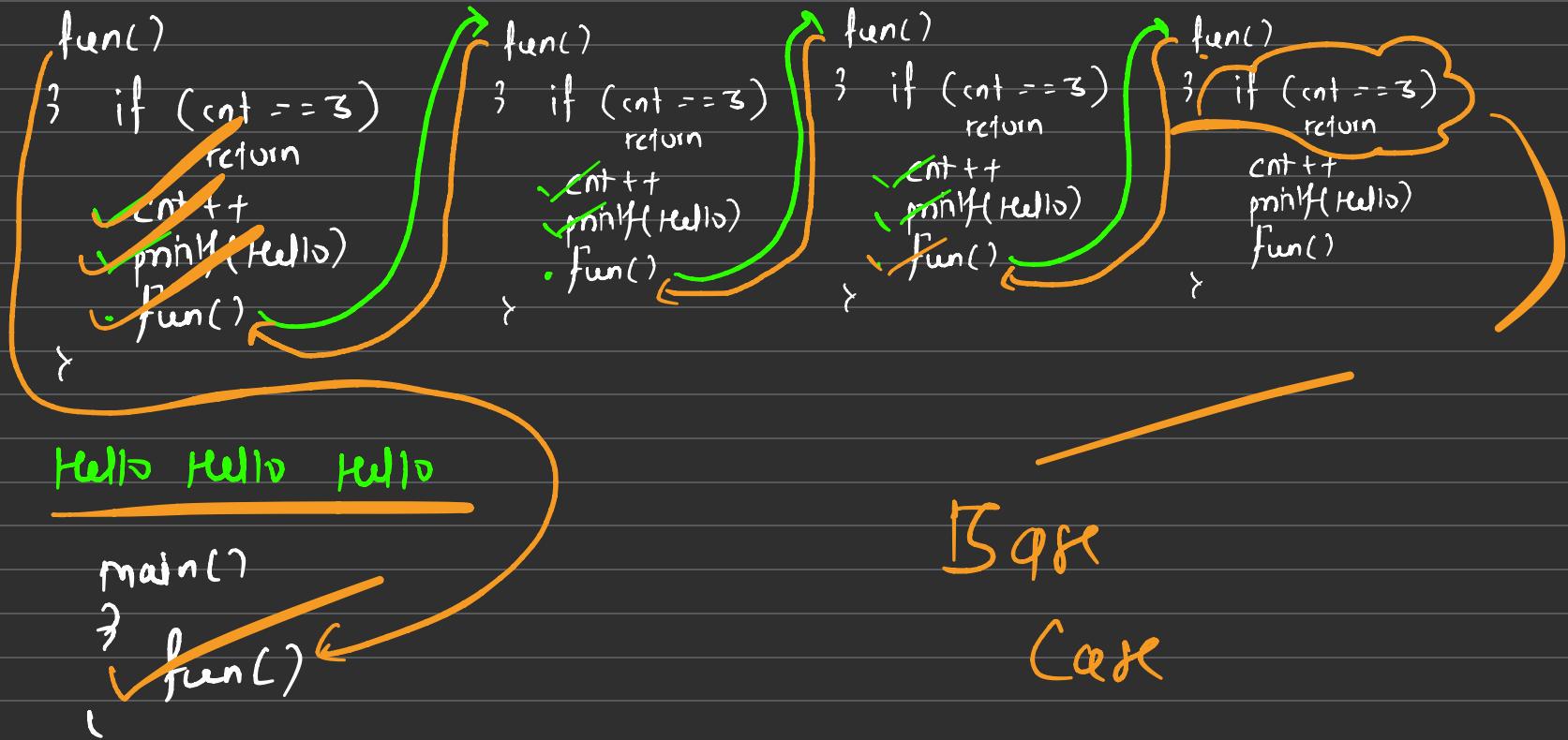


What is Recursion

Function calling itself until a specific condition is called as Recursion.



$\text{cnt} = 0 \times 2^3$



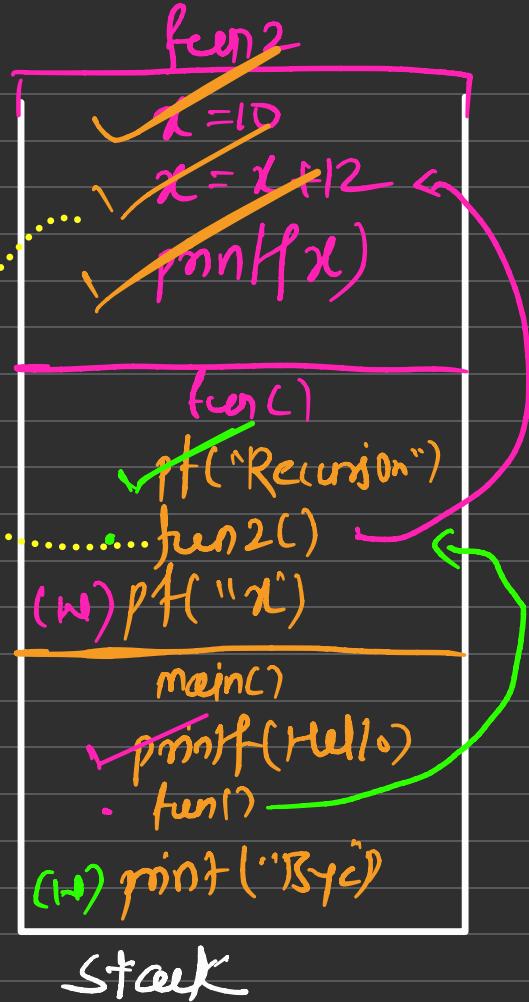
Activation Stack Record

✓ main()
} print("Hello")
fun()
print("Bye")

t
fun()
} print("Recursion")
fun2()
print("x")

fun2()
} $x = 10$
 $x = x + 12$
printf(x)

Hello
Recursion
12
x
Bye



Print Numbers from 1 to N

```
void fun (int n)
{
    if(n > 4) return
    printf(n)
    fun(n+1)
```

```
void fun (int n)
{
    if(n > 4) return
    printf(n)
    fun(n+1)
```

```
void fun (int n)
{
    if(n > 4) return
    printf(n)
    fun(n+1)
```

```
void fun (int n)
{
    if(n > 4) return
```

```
printf(n)
```

```
fun(n+1)
```

5

```
void fun (int n)
{
    if(n > 4) return
```

```
printf(n)
fun(n+1)
```

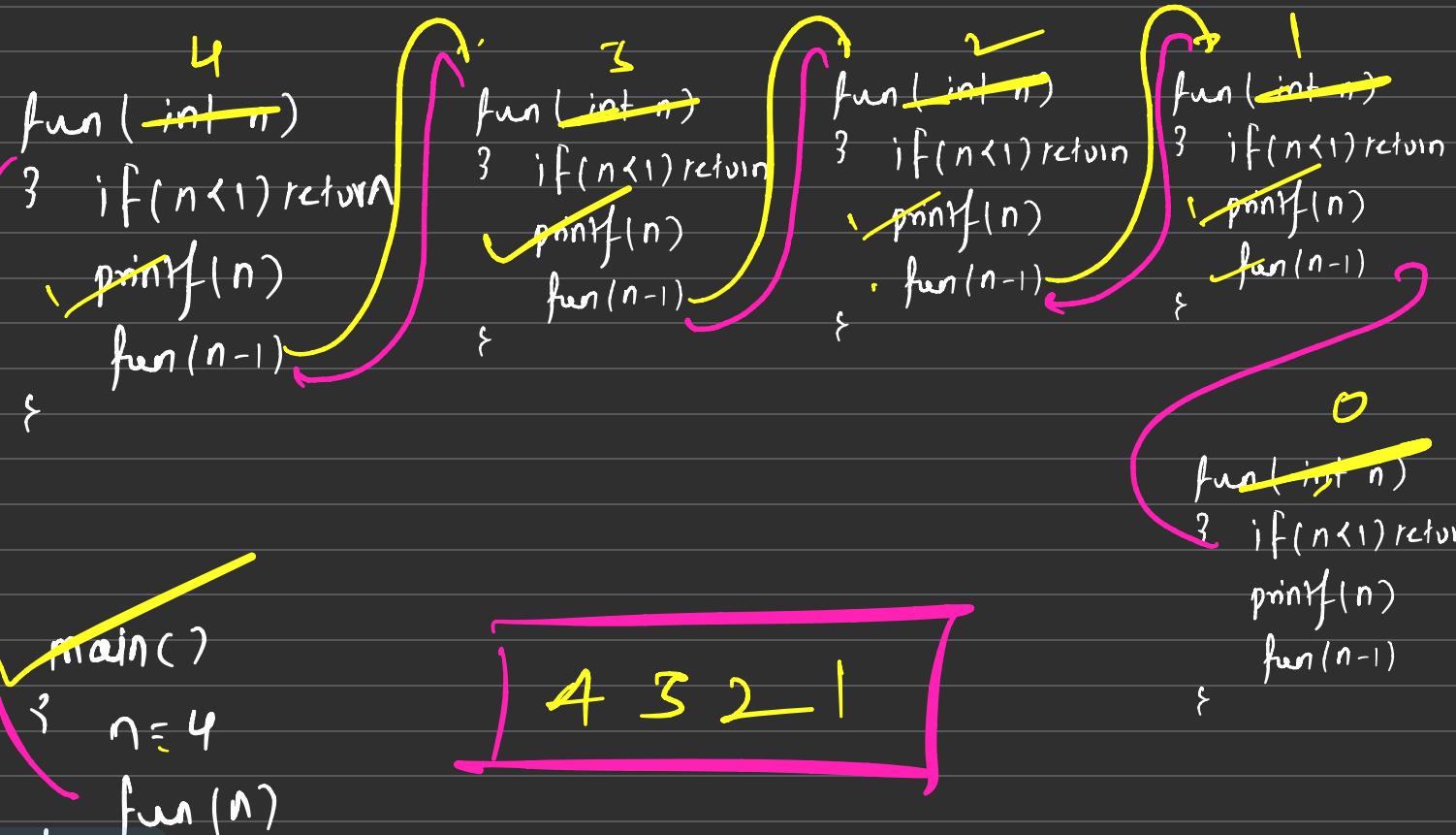
4

1 2 3 4

main()
{ }

fun(1)

Print Numbers from N to 1

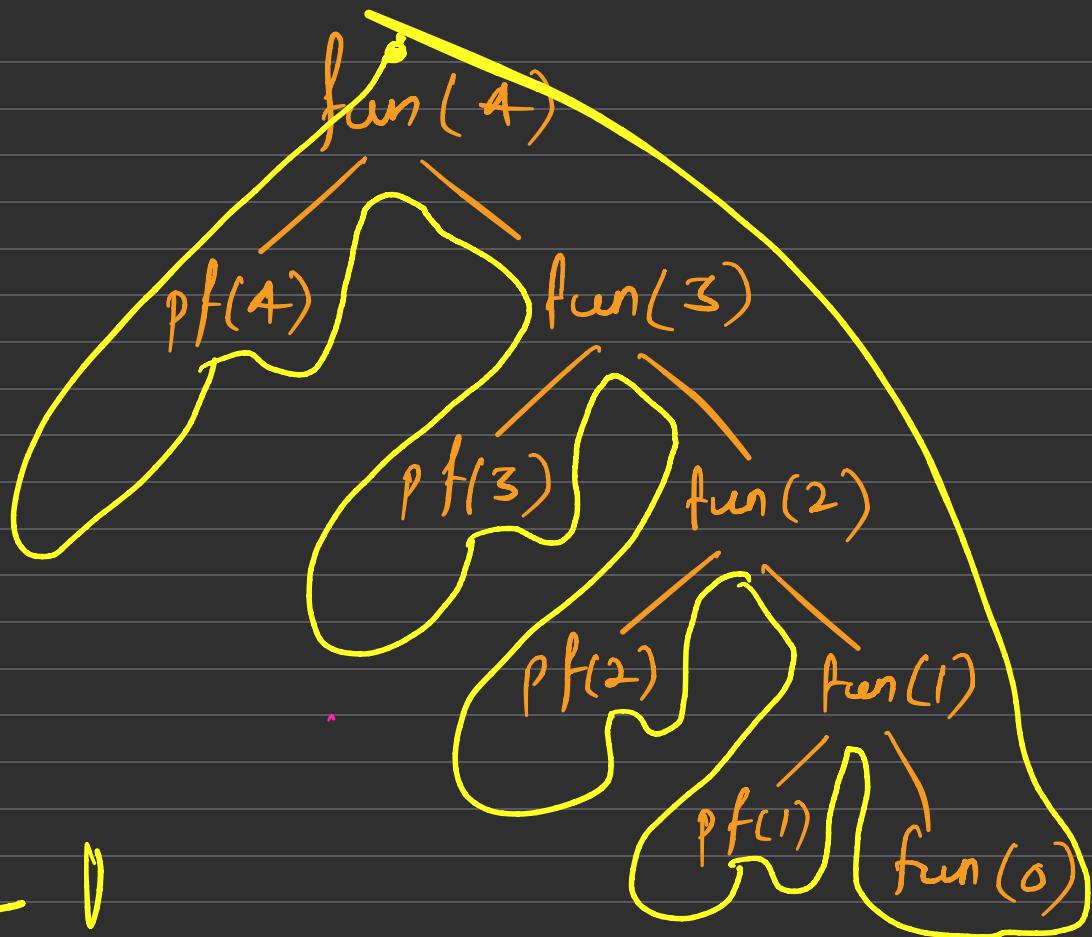


Recursive Tree

```
fun( int n )
{ if(n<1) return
  printf(n)
  fun(n-1)
}
```

$N=4$

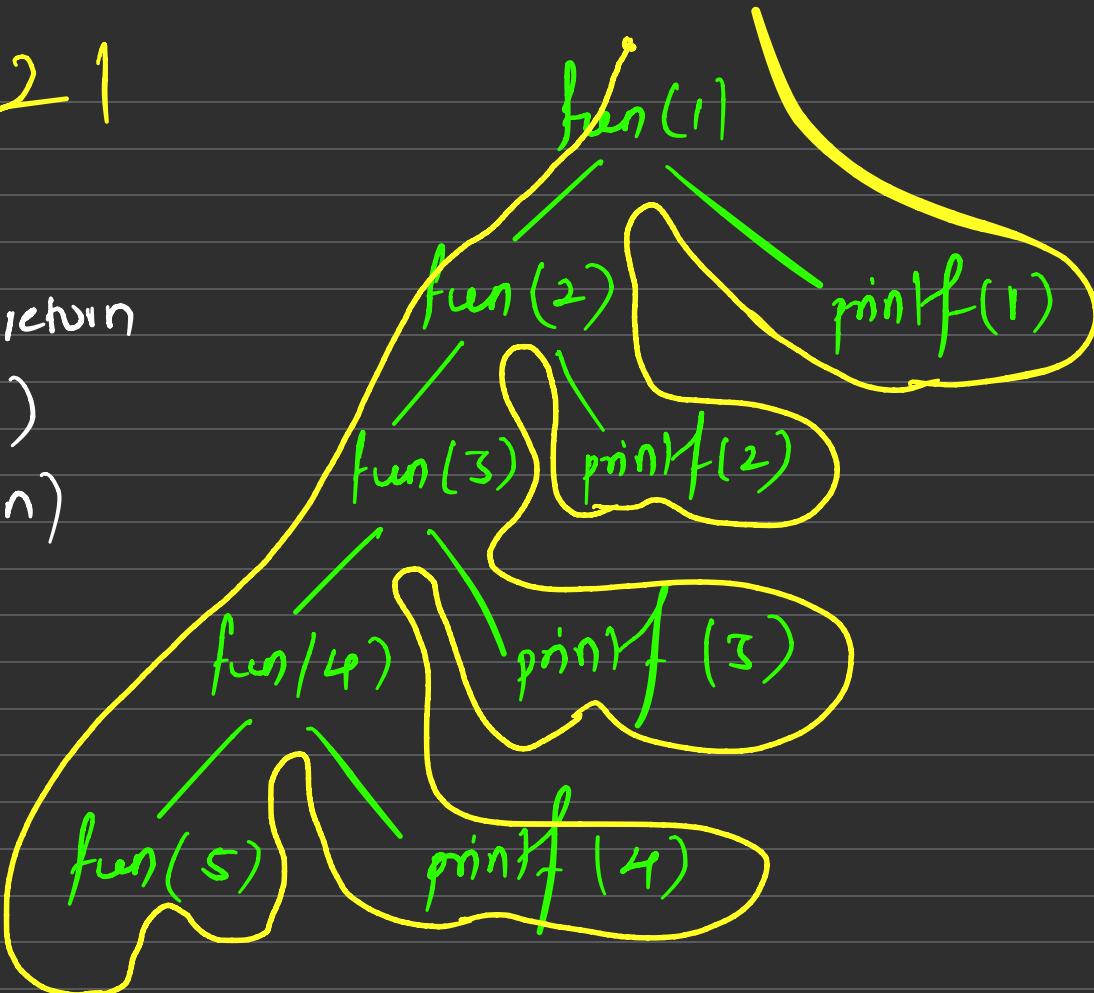
4 3 2 1



4 3 2 1

```
fun( int n )
3 if(n > 4) return
    fun(n+1)
}
fun(n) {
```

fun(1)



print} in same order

print} (N)

fun (N+1)

fun (N+1)

print} (N)

print in Reverse Order

Parameterised and Functional Recursion

Parameterised Recursion

Find the Sum of all the numbers from 1 to N

Functional Recursion

Find the Sum of all the numbers from 1 to N

Addition of digits in Number

Write a code to find the factorial of a number

Program to count digits in a number

Program to check if string is palindrome or not

int x=5, y=10, z=1

if (x>0 && y>z)

}

print ("Pramod")

{
else

} break

{

int i;

for (i=0 : i ≤ 5 : i++)

{ int a = 10

printf(a)

a=a+1

}

```
main()
{
    int ans = fun(6)
    printf("%d", ans)

}

int fun( int n )
{
    if (n <= 1) return n
    return 2 * fun(n/2) + 1
}
```

main()

}

int ans = fun(12)

printf("%d")

{

int fun(int n)

}

if ($n \leq 1$) return n

return 2 * fun(n/2) + n/2

}

main()

} fun(3)

{

void fun(int n)

}

if (n > 0)

}

printf(n)

fun(n-1)

printf(n)

(

{