# COMPUTER SCIENCE MINI PROJECT-1 PROJECT TITLE: INTRODUCTION TO EMBEDDED SYSTEMS



NAME: PRAMODH NARAIN

COURSE: COMPUTER

SCIENCE AND

ENGINEERING [DATA

SCIENCE]

# TABLE OF CONTENTS

S.NO	CONTENTS	PAGE(S)
1	PROJECT	1
	ABSTRACT	
2	PROJECT	2
	OBJECTIVE	
3	INTRODUCTION	3
4	KEY TERMS IN	4
	EMBEDDED	
	SYSTEMS	
5	REAL-TIME	5
	SCENARIOS OF	
	EMBEDDED	
	SYSTEMS	
6	FUTURE PLANS	6
	AND SCOPE OF	
	EMBEDDED	
	SYSTEMS	
7	CONCLUSION	7

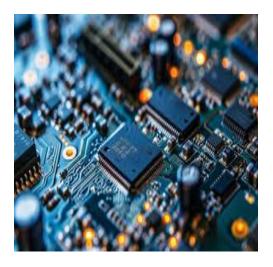
#### PROJECT ABSTRACT

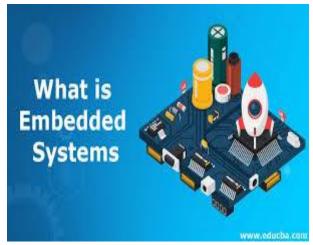
Embedded systems are integral to modern technology, enabling automation, optimization, and real-time solutions across various fields. This project aims to provide an overview of embedded systems, discussing their components, terminology, applications, and future potential.

From simple systems like LED blinkers to complex applications in healthcare and IoT, this report introduces the foundational knowledge required for understanding and working with embedded systems. Through this initiative, we set the stage for more advanced exploration of embedded applications in critical industries.

## PROJECT OBJECTIVE

The objective of this project is to introduce embedded systems, their fundamental concepts, and their applications in real-world scenarios. It provides a stepping stone for more advanced projects in domains like healthcare, IoT and automation.





#### INTRODUCTION

An embedded system is a combination of hardware and software designed to perform a dedicated function within a larger system. Unlike general-purpose computers, embedded systems are task-specific and optimized for efficiency.

## \* Key Features of Embedded Systems:

- > <u>Dedicated Functionality</u> Focused on a specific task.
- > Real-Time Operations: Ensures timely execution of tasks.
- > <u>Resource Efficiency:</u> Operates within limited memory and processing power.





#### KEY TERMS IN EMBEDDED SYSTEMS

#### Microcontroller:

> The processing unit of most embedded systems. Examples: Arduino, STM32.

#### \* Firmware:

> Software that directly controls the hardware, stored in non-volatile memory.

## Real-Time Operating Systems (RTOS):

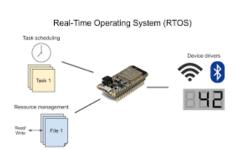
Manages hardware resources to meet real-time task requirements.

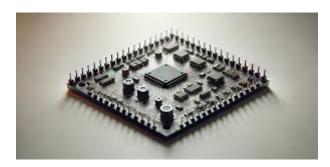
## \* Sensors and Actuators:

- > <u>Sensors:</u> Detect environmental changes (e.g., temperature, light).
- Actuators: Respond by performing an action (e.g., moving a motor).

## Interrupts:

Signals that interrupt normal execution to handle urgent tasks.





#### REAL-TIME SCENARIOS OF EMBEDDED SYSTEMS

Embedded systems have a broad spectrum of applications, such as:

#### Healthcare:

> Devices like insulin pumps and ECG machines.

#### \* Automotive:

> Systems for cruise control and airbag deployment.

#### **❖** *IoT*:

> Smart home systems and industrial automation.

## \* Aerospace:

> Flight control systems and drones.









# FUTURE PLANS AND SCOPE OF EMBEDDED SYSTEMS

## \* Future Trends:

- > AI Integration: Smarter edge services with on-chip AI.
- > <u>Robotics:</u> Advanced robots in manufacturing and healthcare.
- > <u>Sustainability:</u> Energy-efficient designs for renewable systems.

## Challenges:

Power optimization, scalability, and security concerns need to be addressed to maximize embedded systems' impact.





#### CONCLUSION

Embedded systems are at the core of technological innovation, enabling breakthroughs in automation, healthcare, and IoT. This report introduces the fundamentals of embedded systems, serving as a foundation for exploring complex applications. By mastering these basics, one can contribute to developing cutting-edge solutions for real-world challenges.

