Deadline: see Canvas

1 Objective

For this assignment, you will be creating our own I/O library called "std392io.h". Our library should provide the following utilities:

- Write integers/strings to and read integers/strings from a file;
- Print integers/strings to terminal;
- Receive user input as integers/strings from keyboard.

2 Function Specification

2.1 Output

The first function we're going to write is output(), whose declaration is as follows:

```
int output(char* filename, char format, void* data);
```

Parameters: see below

- filename: The name of the file we want to write to. If it's empty, print the data to the terminal. If the file exists, append data to the end of the file; otherwise, create a new file with rw-r---- permission, and write to that file. Note: we don't need to close the file in this function;
- format: This indicates if we want to output a string or an integer to the file. If it's 's', we output a string; if it's 'd', we output an integer;
- data: The base address of the data we want to write. If the base address is NULL, return -1 and set errno to EIO.

Return Value: return 0 if everything goes well; otherwise return -1, and set errno to EIO. ¹

See https://man7.org/linux/man-pages/man3/errno.3.html.

2.2 Input

The second function input() is declared as follows:

```
int input(char* filename, char format, void* data);
```

Parameters: see below

• filename: The name of the file we want to read from. If it's empty, receive data from keyboard. If the file doesn't exist, set errno to ENOENT, and return -1; otherwise, read one line from it.

Update

If the file exists but not opened, open the file first, and read one line from it.

Note: we don't need to close the file here;

- format: This indicates if we want to receive a string or an integer from the file. If it's 's', we receive a string; if it's 'd', we receive an integer,
- data: The address where we store the data read from the file.

Return Value: return 0 if everything goes well; otherwise return -1. When the error is caused by non-exist file, set errno to ENOENT; in all other cases set errno to EIO.

Reading Files: When reading from an existing file, if the file is not opened yet, we will open the file, and read one line from it; if the file is opened and still readable, we read next line from it. If we reached the end of the file, return EOF, but no need to set errno.

Because there's no way to predict how many characters we're going to read in one line, we have to dynamically create a buffer. If the buffer is full, you need to reallocate a new buffer with larger size. You can assume each time we allocate **128** more bytes.

2.3 Clean

Lastly, because we didn't close the files in the two functions above, we need to close them in clean() function:

```
1 int clean();
```

This function simply returns 0 if everything goes well; otherwise returns -1, and sets errno to EIO.

In this function, you'd need to check all the files opened by the program, and close them using close() function.

Update

Do not close stdin, stdout, and stderr. Close only user files.

3 Implementation

You're not allowed to use <stdio.h>; only system calls such as read(), write(), etc. You can implement any function, or structs you like as helpers, just remember to name those helper functions with _ as prefix, such as __convert().

3.1 Test

You should write your implementations in std392io.c, and include std392io.h where the functions are declared and necessary utility libraries are included. Then you should write you own main.c where you test the functionalities of your implementation.

Below is an example main.c. To compile, use the following command:

```
1 gcc main.c std392.c
```

Note that passing the example main.c does not guarantee your code is completely correct; you need to follow the instructions above.

```
#include "std392io.h"
  int main(int argc, char const *argv[]) {
4
       int array[5] = \{1,2,-9,12,-3\};
5
       char* string = "Hello!";
6
7
       /* Print integers to stdout */
8
       for (size_t i = 0; i < 5; i++) {
           output("", 'd', &array[i]);
10
       }
11
12
       /* Print string to stdout */
13
       output("", 's', string);
```

```
/* Error: unrecognized format */
16
       output("", 'i', string);
17
       /* Write integers to a text file */
19
       for (size_t i = 0; i < 5; i ++) {</pre>
20
           output("text", 'd', &array[i]);
21
22
23
       /* Write string to a text file */
24
       output("text", 's', string);
25
26
       clean();
27
28
       char newstr[1024] = \{0\};
29
       int num:
30
       /* Receive a string from stdin */
31
       input("", 's', newstr);
32
       /* Print out the string to stdout */
33
       output("", 's', newstr);
34
35
       /* Receive an integer from stdin */
36
       input("", 'd', &num);
37
38
       /* Print out the integer to stdout */
       output("", 'd', &num);
39
40
       /* Read a file */
41
       while (!input("text", 's', newstr)) {
42
           output("", 's', "Line: ");
43
           output("", 's', newstr);
44
       }
45
46
       /* Close opened files */
47
       clean();
48
49
       return 0;
50
51 }
```

After execution, the file text should look like this:

```
1 1
2 2
3 -9
4 12
5 -3
```

```
6 Hello!
```

If during execution stdin receives input world and 420, the entire terminal should look like this:

```
1
  2
3 -9
4 12
   -3
6 Hello!
  world
   world
  420
10 420
11 Line:
12 1
13 Line:
14 2
15 Line:
  -9
16
17 Line:
18
  12
19 Line:
20
  -3
21 Line:
22 Hello!
```

Note line 7 and line 9 are from stdin.

Update

There are changes to the code and output above.

3.2 Requirement

- Including stdio.h anywhere in your code is prohibited and is a guarantee to zero credit;
- Declaring global variables is not allowed;
- Do not change the prototype of the three functions mentioned above;
- You code should have comments, be able to compile, no memory leak, no un-closed files in the end.

Update

Do not include any header file that you didn't use any function from.

3.3 Hint

- All the file descriptors of opened file in a process are stored as the names of the files in directory /proc/<pid>/fd/, where <pid> is the PID of the current process;
- To get the PID of the current process, use getpid() function;
- To get the full path of a file, use realpath() function;
- To see if a file is opened, first get all file descriptors from the current process. Then compare their inode numbers with the inode number of the file you want to open;
- In input() function, you don't want to read everything at once, and store them into data (the third parameter);
- You can certainly use lseek() to decide if you reached the end of the file, but you need to be careful. Additionally, remember lseek() doesn't work on stdin and stdout;
- When testing your code, you can certainly use stdio.h to help you verify the results. However, remember to remove anything from stdio.h (even if it's inside a pair of macros). "Forgot to remove it but my code works even without it" is an unacceptable excuse for partial credit;
- Here's a starter code for std392io.h. For any helper function you wrote, declare them here first. You can include other libraries but not stdio.h:

```
#include <fcntl.h>
#include <unistd.h>
#include <stdlib.h>
#include <errno.h>
#include <string.h>
#include <dirent.h>
#include <sys/stat.h>
#include #include #include inti output(char*, char, void*);
int input(char*, char, void*);
int clean();
```

Update

You can assume when format is 'd', all input and output can be converted safely to integers, i.e., there's no alphabetic characters. However, when format is 's', the input and output can be both strings and integers.

3.4 What to Submit

Two files: std392io.h, and std392io.c.

Update: Extra Credits

In addition to integers and strings, we'll offer 10 extra credits for implementing floating points. Any requirement will be the same, except the format character would be 'f'. Please use float type instead of double in your implementation. Note:

- The extra credits are added to your homework 4 total, not grand total;
- There's no partial extra credits. You either get all 10 points, or nothing;
- You won't be graded for extra credits if you didn't get full points on the main task.