



# Proportional Integral (PI) Controller and PI Controller Enhanced (PIE) Queue Disciplines

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# Overview

- Proportional Integral (PI) controller was designed to overcome the problems of RED
  - It uses 'instantaneous queue length' as a congestion metric
- PI Controller Enhanced (PIE) queue discipline [RFC 8033]
  - A popular variant of PI Controller.
  - PIE uses queue delay as a congestion metric, like CoDel
  - Implemented in the Linux kernel
- Flow Queue PIE (FQ-PIE) queue discipline
  - A popular variant of PIE implemented in the Linux kernel
- DOCSIS PIE queue discipline [RFC 8034]
  - A variant of PIE developed for DOCSIS standard.

# Working of PI and PIE

- PI and PIE operate during the 'enqueue' time
  - Note: do not confuse this with 'input port' in the router architecture
    - PI and PIE run on the 'output port', but during the 'enqueue' time!
- PI and PIE 'do not' operate on arrival of every packet like RED does
  - PI runs once in every 6ms ( $w$ ) and PIE runs once in every 15 ms ( $t_{\text{update}}$ )
- PI and PIE decide whether the incoming packet should be enqueued or dropped
  - PI and PIE algorithm contain the following components:
    - Calculation of current queue length (PI) / instantaneous queue delay (PIE)
    - Calculation of drop probability
    - Decision making logic (helps to decide whether the incoming packet should be enqueued or dropped)

# Working of PI and PIE

## 1. Calculation of current queue length (PI)

- Every 'w' ms, PI algorithm fetches the information regarding the current queue length (cur\_qlength). It's a simple function/method in implementations.

## 1. Calculation of current queue delay (PIE)

- Every 't\_update' ms, PIE algorithm calculates the queue delay.
- Two ways to estimate current queue delay (cur\_qdelay):
  - i. Little's Law as shown in Eq. (1) [recommended default in RFC 8033]

$$\text{cur\_qdelay} = \text{cur\_qlength} / \text{avg\_departure\_rate} \quad \text{Eq. (1)}$$

- ii. Using timestamps like CoDel, as shown in Eq. (2) [implemented in Linux]

$$\text{cur\_qdelay} = \text{dequeue\_time} - \text{enqueue\_time} \quad \text{Eq. (2)}$$

# Working of PI and PIE (contd ...)

## 2. Calculation of drop probability (PI)

- Drop probability is calculated as shown in the equation below:

$$\text{drop\_prob} = a (\text{cur\_qlength} - \text{target}) - b (\text{old\_qlength} - \text{target}) + \text{drop\_prob}$$

Eq. (3)

## 2. Calculation of drop probability (PIE)

- Drop probability is calculated as shown in the equation below:

$$\text{drop\_prob} = a (\text{cur\_qdelay} - \text{target}) + b (\text{cur\_qdelay} - \text{old\_qdelay})$$

Eq. (4)

# Working of PI and PIE (contd ...)

## 3. Decision making logic

Once the 'drop\_prob' is calculated, PI and PIE use the following logic to decide whether the incoming packet must be enqueued or dropped:

if ( $\text{drop\_prob} \leq R$ )

    enqueue the incoming packet

else

    drop the incoming packet

where,  $R$  = uniformly distributed random number generated between  $[0, 1]$

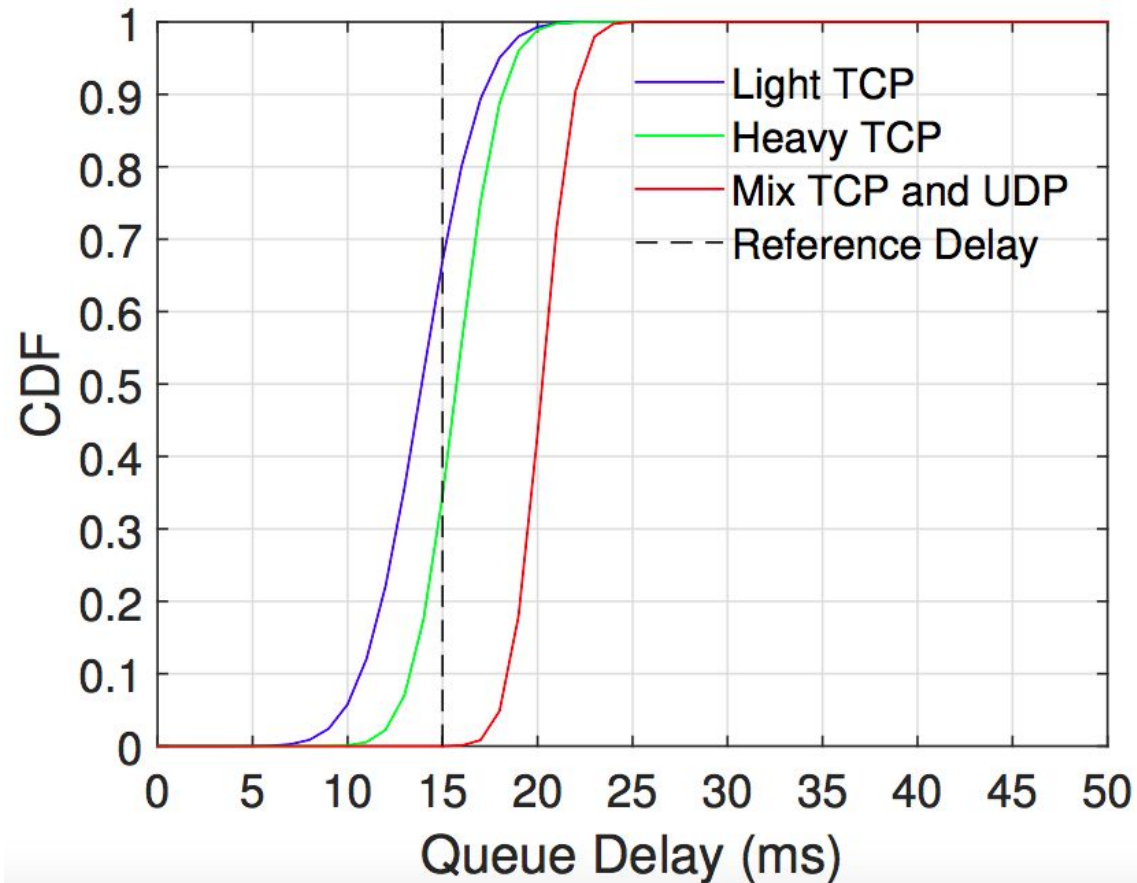
Note: It is important that a well known random number generator is used to generate  $R$ . If the implementation of the random number generator is not correct, PI and PIE's performance might get affected.

# Additional features in PIE

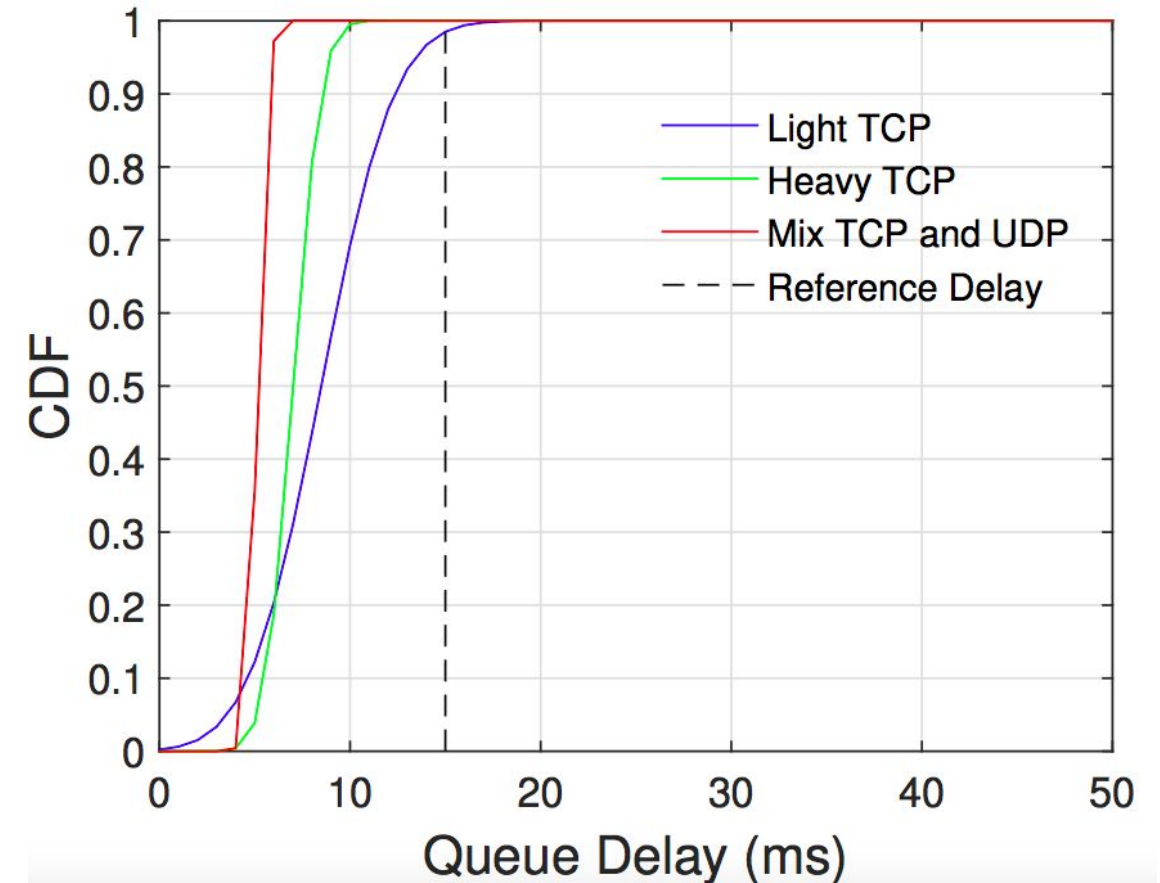
1. Burst allowance (allows small bursts to pass by without getting punished)
2. Auto-tuning the drop\_prob
3. Avoids a sharp rise in drop\_prob
4. Decays drop\_prob when queue is idle
5. Activating / deactivating PIE depending on current queue length

# Minstrel PIE

- Adapts “target” depending on the network load



PIE



Minstrel PIE



# Recommended Reading

RFC 8033: Proportional Integral Controller Enhanced (PIE): A Lightweight Control Scheme to Address the Bufferbloat Problem (Link: <https://datatracker.ietf.org/doc/html/rfc8033>)

Patil, S.D. and Tahiliani, M.P., 2019. Minstrel PIE: Curtailing Queue Delay in Unresponsive Traffic Environments. Computer Communications, 139, pp. 16–31.

Imputato, P., Avallone, S., Tahiliani, M.P. and Ramakrishnan, G., 2020. Revisiting design choices in queue disciplines: The PIE case. Computer Networks, 171, pp. 107–136.

The problem identified in PIE implementation of Linux: <https://youtu.be/nJ07FGmZ3ig?t=3980>

Ramakrishnan, G., Bhasi, M., Saicharan, V., Monis, L., Patil, S.D. and Tahiliani, M.P., 2019, October. FQ-PIE queue discipline in the Linux Kernel: Design, implementation and challenges. In 2019 IEEE 44<sup>th</sup> LCN Symposium on Emerging Topics in Networking (LCN Symposium) (pp. 117–124). IEEE.