

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace ComboBox
{
    public partial class Form1 : Form
    {
```

```
public Form1()
{
    InitializeComponent();
}
private void button1_Click(object sender, EventArgs e)
{
    int bsal=Convert.ToInt32(textBox2.Text);
    float bonus = 0.0f;
    float totals = 0.0f;
    string designation = comboBox1.Text;
    label4.Text = " ";
    label5.Text = " ";
    switch(designation)
    {
        case "Manager":
            bonus = bsal * 0.50f;
            break;
        case "Clerk":
            bonus = bsal * 0.45f;
            break;
        case "peon":
            bonus = bsal * 0.35f;
            break;
    }
```

```
if(checkBox1.Checked)
{
    label4.Text = "Bonus:" + bonus;
}
if(checkBox2.Checked)
{
    label5.Text = "Total Salary:" + totals;
}
}
```

totals = bonus + bsal;