

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Class_Bank
{
    public partial class Form1 : Form
    {
```

```
public Form1()
{
    InitializeComponent();
}
Bank b=new Bank();
private void button1_Click(object sender, EventArgs e)
{
    b.accountno = Convert.ToInt32(textBox1.Text);
    string str = b.deposit(Convert.ToInt32(textBox2.Text));
    label3.Text = str;
}
private void button2_Click(object sender, EventArgs e)
{
    b.accountno = Convert.ToInt32(textBox1.Text);
    string str = b.withdrawl(Convert.ToInt32(textBox2.Text));
    label3.Text = str;
}
private void button3_Click(object sender, EventArgs e)
{
    b.accountno = Convert.ToInt32(textBox1.Text);
    string str = b.showbalance();
    label3.Text = "account no : " + b.accountno + " : " + str;
}
```

}