

```
namespace Subject_Marks_
{
    public partial class Form1 : Form
    {
        public Form1()
        {
             InitializeComponent();
        }
        private void button1_Click(object sender, EventArgs e)
        {
             int s1=Convert.ToInt32(textBox1.Text);
            int s2=Convert.ToInt32(textBox2.Text);
            int s3=Convert.ToInt32(textBox3.Text);
            int total = s1 + s2 + s2;
        }
}
```

```
label4.Text = "Total=" + total;
            float per = (total / 300.0f) * 100.0f;
            label5.Text = "Percentage:"+ per;
            if (per>=75)
            {
                label6.Text = "Gread: Distinction";
            }
            else if(per>=60 && per<75)</pre>
            {
                label6.Text = "Gread: First";
            }
            else
            {
                label6.Text = "Gread: Fail";
            }
        }
   }
}
```