

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Class_Account
{
    public partial class Form1 : Form
    {
```

```
public Form1()
{
    InitializeComponent();
}
Account act=null;
private void button1_Click(object sender, EventArgs e)
{
    act.accountno = Convert.ToInt32(textBox1.Text);
    string str = act.deposit(Convert.ToInt32(textBox2.Text));
    label3.Text = str;
}
private void button2_Click(object sender, EventArgs e)
{
    act.accountno = Convert.ToInt32(textBox1.Text);
    string str = act.withdrawl(Convert.ToInt32(textBox2.Text));
    label3.Text = str;
}
private void button3_Click(object sender, EventArgs e)
{
    act.accountno = Convert.ToInt32(textBox1.Text);
    string str = act.showbalance();
    label3.Text = "account no : " + act.accountno + " : " + str;
}
```

```
private void comboBox1_SelectedIndexChanged(object sender, EventArgs
e)
       {
            if (comboBox1.Text == "saving")
            {
                act = new saving();
            }
            else if (comboBox1.Text == "current")
            {
                act = new current();
            }
       }
        private void Form1_Load(object sender, EventArgs e)
        {
        }
   }
}
```