

float hra = 0;

float bonus = 0;

```
switch(designation)
            {
                case "Manager":
                    hra = bsal * 0.35f;
                    bonus = bsal * 0.5f;
                    break;
                case "Clerk":
                    hra = bsal * 0.25f;
                    bonus = bsal * 0.3f;
                    break;
                case "Peon":
                    hra = bsal * 0.15f;
                    bonus = bsal * 0.2f;
                    break;
            }
            label4.Text = "hra " + hra;
            label5.Text = "bonus " + bonus;
            totals = hra + bonus + bsal;
            label6.Text = "total sal " + totals;
        }
    }
}
```

float totals = 0;