```csharp
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace ProgressBar
{
    public partial class Form1 : Form
    {
        public Form1()
```

```csharp
        {
            InitializeComponent();
        }


        private void button1_Click(object sender, EventArgs e)
        {
            int i = 0;
            for(i=0;i<100;i++)
            {
                progressBar1.Value = i;
            }
        }
    }
}
```