

Name – Dnyaneshvaree Gavhal

Roll No - 19

Practical No – 6

```
class Player
{
    String name;
    int age;
    Player(String n,int a)
    {
        name=n;
        age=a;
    }
    void display()
    {
        System.out.println("Name = "+name);
        System.out.println("Age = "+age);
    }
    public static void main(String[] args) {
        Player p1 = new Cricket_player("Ram",20,"Cricket Player");
        p1.display();
        Player p2 = new Football_player("John",21,"Football Player");
        p2.display();
        Player p3 = new Hockey_player("Sham",20,"Hockey Player");
        p3.display();
    }
}

class Cricket_player extends Player
{
    String type;
    Cricket_player(String name,int age, String player_type)
```

```
{  
    super(name,age);  
    type = player_type;  
}  
void display()  
{  
    System.out.println("Name = "+name);  
    System.out.println("Age = "+age);  
    System.out.println("Player type = "+type);  
}  
}
```

```
class Football_player extends Player  
{  
    String type;  
    Football_player(String name,int age, String player_type)  
    {  
        super(name,age);  
        type = player_type;  
    }  
    void display()  
    {  
        System.out.println("Name = "+name);  
        System.out.println("Age = "+age);  
        System.out.println("Player type = "+type);  
    }  
}
```

```
class Hockey_player extends Player  
{  
    String type;
```

```
Hockey_player(String name,int age, String player_type)
{
    super(name,age);
    type = player_type;
}
void display()
{
    System.out.println("Name = "+name);
    System.out.println("Age = "+age);
    System.out.println("Player type = "+type);
}
}
```

Name = Ram

Age = 20

Player type = Cricket Player

Name = John

Age = 21

Player type = Football Player

Name = Sham

Age = 20

Player type = Hockey Player

=== Code Execution Successful ===