

10-Week Programming Bootcamp Schedule

Week 1: Programming Fundamentals

Session 1: Basics & Conditionals

- ◆ Data types, variables, input/output
- ◆ Operators and expressions
- ◆ if-else, nested if-else, switch-case
- ◆ Flowcharts and logic building

Session 2: Loops & Pattern Printing

- ◆ For, while, do-while loops
- ◆ Nested loops
- ◆ Pattern-based problems
- ◆ Loop-based complexity

Session 3: Functions & Method Concepts

- ◆ Function declaration, parameters, return types
- ◆ Call by value/reference
- ◆ Method scope and recursion intro

Session 4: Time Complexity & Flowcharts

- ◆ Big O Notation
- ◆ Time complexity of common code patterns
- ◆ Analyzing loop + nested structures
- ◆ Intro to dry run strategies

Session 5: Introduction to Recursion

- ◆ Recursive calls & call stack
- ◆ Base and recursive case
- ◆ Simple problems: factorial, power
- ◆ Recursion tracing

Week 2: Arrays, Strings & Sorting

Session 6: 1D Arrays : Operations & Applications

- ◆ Declaration and initialization
- ◆ Traversal, insertion, deletion
- ◆ Max/min, prefix sum, reversal

Session 7: 2D Arrays : Traversal & Matrix Operations

- ◆ Row/column/diagonal traversal
- ◆ Transpose and rotation
- ◆ Spiral matrix and boundary traversal



Session 8: Time and Space Complexity Analysis

- ◆ Best/worst/average case
- ◆ Space vs time trade-offs
- ◆ Practical analysis on loops and recursion



Session 9: String Manipulation & Problem Solving

- ◆ String creation and operations
- ◆ Palindrome and anagram check
- ◆ String reversal, substring extraction



Session 10: Sorting: Bubble, Selection & Insertion

- ◆ Dry run examples
- ◆ Time complexities
- ◆ When and why to use each



Week 3: Binary Search & Recursion



Session 11: Fundamentals of Binary Search

- ◆ Mid-point logic, base condition
- ◆ Binary Search on sorted arrays



Session 12: Applications of Binary Search

- ◆ First/last occurrence
- ◆ Count of occurrences
- ◆ Search in rotated array



Session 13: Recursive Patterns: Fibonacci, Power, Factorial

- ◆ Top-down recursion
- ◆ Stack depth
- ◆ Multiple return calls



Session 14: Recursion with Subsets and Permutations

- ◆ Generating subsets
- ◆ All permutations
- ◆ Bitmasking intro



Session 15: Backtracking Intro

- ◆ Decision trees
- ◆ Pruning invalid paths
- ◆ N-Queens problem



Week 4: Sorting, OOPs & Linked Lists



Session 16: Merge Sort: Divide and Conquer

- ◆ Splitting arrays

- ◆ Merge step
- ◆ Merge sort with recursion

Session 17: Quick Sort: Partition and Optimization

- ◆ Lomuto/Hoare partition
- ◆ Worst vs best case
- ◆ In-place sorting

Session 18: OOPs Concepts: Classes & Inheritance

- ◆ Class/object basics
- ◆ Inheritance types
- ◆ Access modifiers

Session 19: OOPs Concepts: Abstraction & Interfaces

- ◆ Abstraction vs encapsulation
- ◆ Abstract classes and interfaces
- ◆ Constructor overloading

Session 20: Linked List: Basics & Implementations

- ◆ Singly linked list
- ◆ Insert/delete operations
- ◆ Traversal techniques

Week 5: Stacks, Queues & Hashing

Session 21: Stack Data Structure: Operations & Use Cases

- ◆ Push/pop/peek
- ◆ Stack using arrays
- ◆ Expression validation

Session 22: Stack Interview Problems

- ◆ Next greater element
- ◆ Stock span
- ◆ Valid parentheses

Session 23: Queue Variants & Implementations

- ◆ Queue operations
- ◆ Circular queue
- ◆ Queue using stacks

Session 24: Queue-Based Interview Problems

- ◆ First non-repeating character
- ◆ Sliding window maximum
- ◆ Rotten oranges (BFS)

Session 25: HashMaps & HashSets in Depth

- ◆ Hash function and collision
- ◆ Frequency maps
- ◆ Two-sum, union/intersection

Week 6: Trees & Binary Search Trees

Session 26: Binary Trees: Structure & Traversals

- ◆ Preorder/inorder/postorder
- ◆ Recursive/iterative traversal
- ◆ Height/depth

Session 27: Tree Views: Level, Vertical, Zigzag

- ◆ Level order (BFS)
- ◆ Left/right/top/bottom view
- ◆ Diagonal and zigzag traversal

Session 28: Binary Search Trees: Insert, Delete, Search

- ◆ Insert/search/delete logic
- ◆ Validate BST
- ◆ Min/max in BST

Session 29: Tree Problems: LCA, Diameter, Mirror Tree

- ◆ Lowest Common Ancestor
- ◆ Diameter and height
- ◆ Mirror and symmetric trees

Session 30: Tree Practice: Recursive Techniques

- ◆ Practice problems
- ◆ Space optimization with Morris traversal
- ◆ Tree-to-DLL conversion

Week 7: Heaps, Prefix Sum, Sliding Window, Primes

Session 31: Heaps: Min/Max & Priority Queues

- ◆ Heapify, insert/delete
- ◆ Heap sort
- ◆ Priority queue applications

Session 32: Prefix Sum Techniques

- ◆ Prefix sums in arrays
- ◆ Difference arrays
- ◆ Range sum queries

Session 33: Sliding Window: Fixed & Dynamic Windows

- ◆ Max sum subarray

- ◆ Longest substring with K distinct chars
- ◆ Sliding window in strings

Session 34: Prime Numbers: Efficient Computation

- ◆ Root N primality test
- ◆ Prime factorization
- ◆ Prime count up to N

Session 35: Sieve of Eratosthenes & Number Theory

- ◆ Classic and segmented sieve
- ◆ Prime ranges
- ◆ Modulo arithmetic basics

Week 8: Binary Search II, Backtracking & Greedy

Session 36: Advanced Binary Search Techniques

- ◆ Search in infinite array
- ◆ Binary search on answer problems
- ◆ Lower_bound and upper_bound

Session 37: Backtracking Problems: N-Queens, Maze, Sudoku

- ◆ State space tree
- ◆ Constraint-based pruning
- ◆ Sudoku solver

Session 38: Greedy Algorithms: Activity Selection & Knapsack

- ◆ Activity selection
- ◆ Fractional knapsack
- ◆ Sorting-based decisions

Session 39: Greedy Algorithms: Job Scheduling & Gas Station

- ◆ Job sequencing
- ◆ Gas refill problem
- ◆ Sorting + greedy merges

Session 40: Greedy Applications: Minimum Platforms, Intervals

- ◆ Overlapping intervals
- ◆ Huffman encoding
- ◆ Interval covering problems

Week 9: Dynamic Programming

Session 41: DP Foundations: Memoization & Tabulation

- ◆ Top-down vs bottom-up
- ◆ State definition and recurrence
- ◆ Fibonacci, climbing stairs

Session 42: Classic Problems: Knapsack, Subset Sum

- ◆ 0/1 Knapsack
- ◆ Subset sum
- ◆ Count subsets with given sum

Session 43: Coin Change & Minimum Ways

- ◆ Coin combinations
- ◆ Minimum coins
- ◆ Unbounded knapsack

Session 44: LIS, LCS & Matrix-Based DP

- ◆ Longest Increasing Subsequence
- ◆ Longest Common Subsequence
- ◆ DP in grids/matrices

Session 45: DP Patterns for Interview Success

- ◆ Choice diagrams
- ◆ Space optimization
- ◆ Practice mix problems

Week 10: Graphs & Tries

Session 46: Graph Theory: Representation & Traversal

- ◆ Adjacency list/matrix
- ◆ BFS and DFS
- ◆ Graph input patterns

Session 47: Graph Problems: Cycle Detection & Components

- ◆ Detect cycle in undirected/directed
- ◆ Connected components
- ◆ DFS forest

Session 48: Shortest Paths & Topological Sort

- ◆ Dijkstra's algorithm
- ◆ Topological sort (Kahn's + DFS)
- ◆ Shortest path in DAG

Session 49: Tries: Insert, Search, Delete

- ◆ Trie implementation
- ◆ Insert/search/delete operations
- ◆ Use in dictionary apps

Session 50: Tries Practice: Autocomplete & Word Dictionary

- ◆ Autocomplete system

- ◆ Longest common prefix
- ◆ Word break and wildcard matching