

Bug Report

Title: Rain Effect Rendering Glitch – Visual Corruption During Rainfall

Game: Grand Theft Auto V (GTA V)

Platform: PC (Steam)

Environment: Online Mode

Location: Near Los Santos Port Authority – Dock Entrance

Screenshot: [Attached below]



Description:

During an active delivery mission in online mode, the rain effect fails to render correctly. Instead of a natural rainfall animation with visible droplets and reflections, the skybox and surrounding environment display large, glitchy, opaque streaks. This creates a visual anomaly that significantly impacts immersion and visibility.

Steps to Reproduce:

1. Launch GTA V in Online Mode.
2. Begin a delivery mission involving a large vehicle.
3. Travel toward the Terminal (Port area) during a rainy in-game weather sequence.
4. Observe the rendering of the rain and sky textures.

 **Expected Result:**

- Smooth rain animation with realistic environmental interaction.
 - Properly rendered textures on the sky and surroundings.
 - Clear visibility of buildings, vehicles, and road.
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 **Actual Result:**

- Large graphical artifacts in the sky.
 - Opaque black and gray streaks block visibility.
 - Ambient lighting and environmental reflections appear broken or missing.
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 **Attachment:**

 3301f7c2-4bb6-4a15-8a23-9609211636ed.png

(Located in /screenshots/folder)

 **Severity:** Medium

 **Reproducibility:** Sometimes (5/10 under similar weather and location)

 **Suggested Tags:** Visual Bug, Weather, Rain, Skybox, Rendering