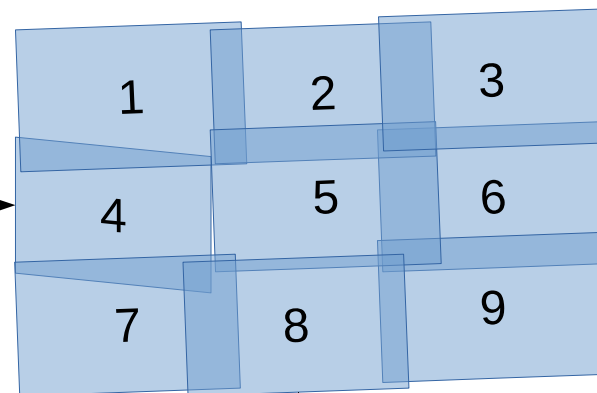


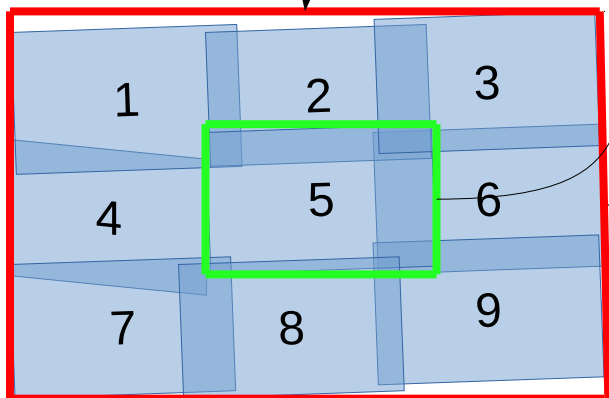
1	2	3
4	5	6
7	8	9

Original image

Gets projected as



Compute share of each projector in original image



Local bounding box(share of projector 5)

Global bounding box(equivalent to original image)