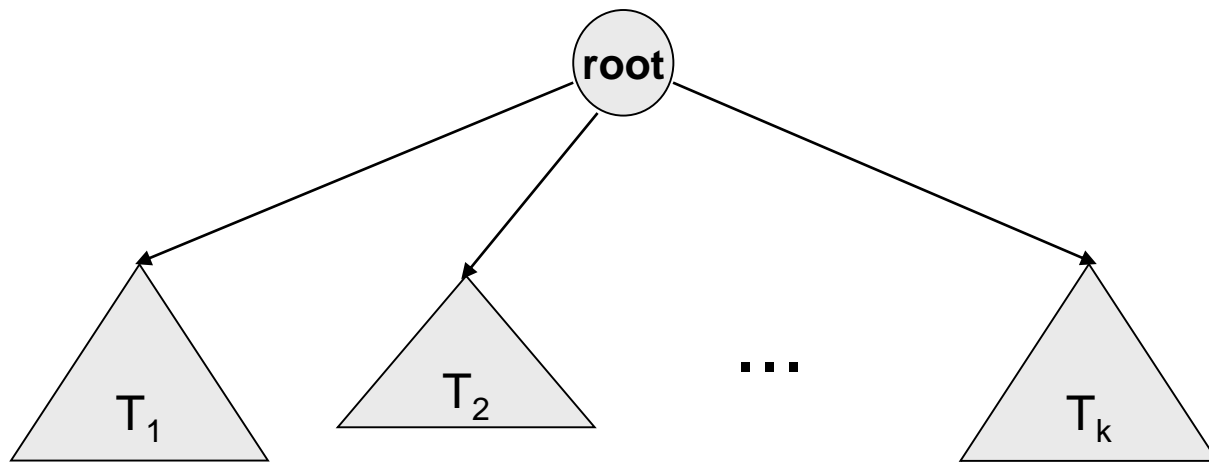


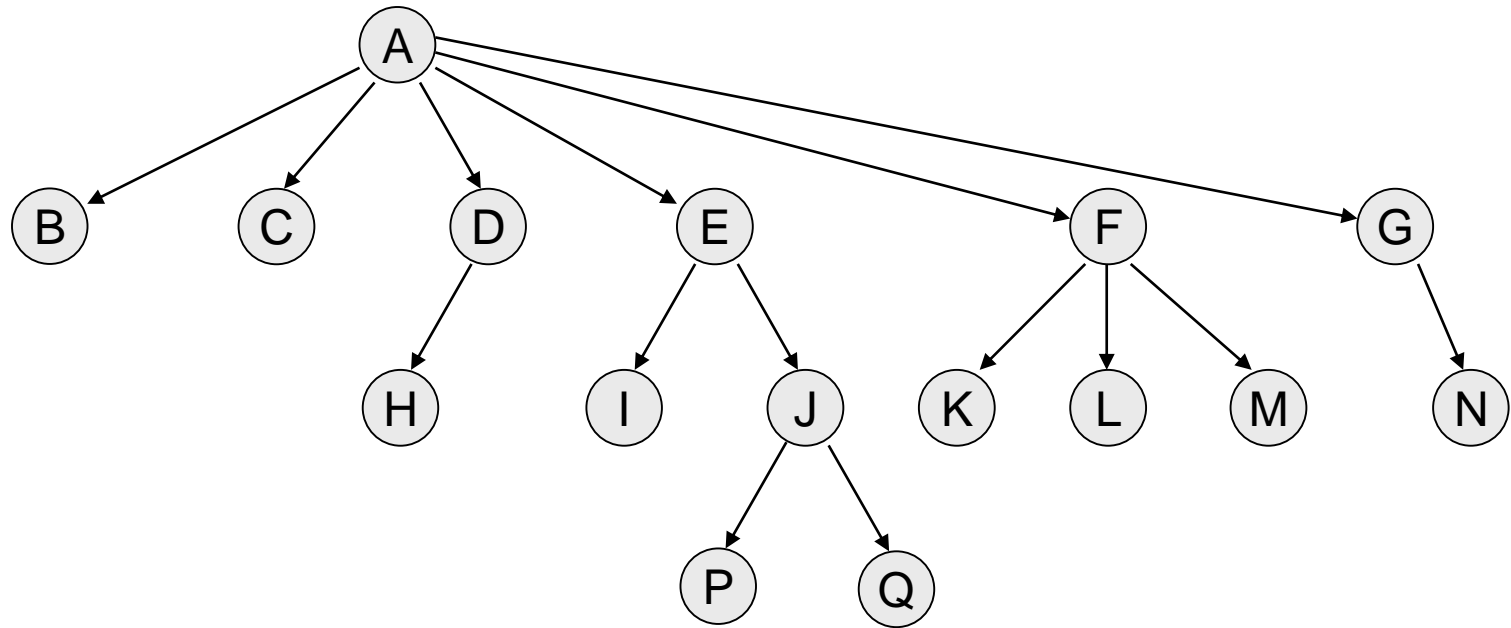
# Trees

# What is a Tree?

- A tree is a collection of nodes with the following properties:
  - The collection can be empty and the tree is called a null tree.
  - Otherwise, a tree consists of a distinguished node  $r$ , called *root*, and the remaining nodes are partitioned into  $k$  subsets representing subtrees  $T_1, T_2, \dots, T_k$ , each of whose roots are connected by a *directed edge* from  $r$ .
- The root of each sub-tree is said to be *child* of  $r$ , and  $r$  is the *parent* of each sub-tree root.
- If a tree is a collection of  $N$  nodes, then it has  $N-1$  edges.



# Preliminaries



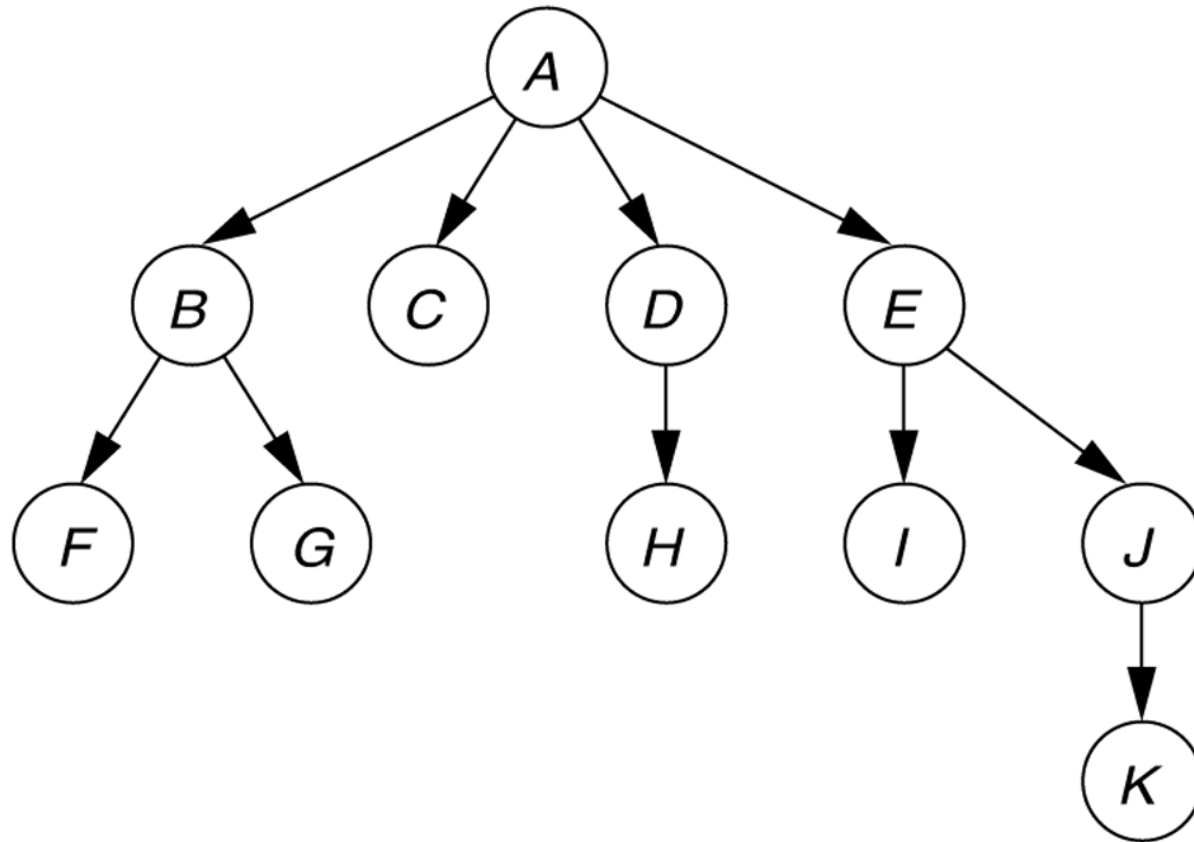
- Node A has 6 *children*: B, C, D, E, F, G.
- B, C, H, I, P, Q, K, L, M, N are *leaves* in the tree above.
- K, L, M are *siblings* since F is parent of all of them.

# Preliminaries (continued)

- A **path** from node  $n_1$  to  $n_k$  is defined as a sequence of nodes  $n_1, n_2, \dots, n_k$  such that  $n_i$  is parent of  $n_{i+1}$  ( $1 \leq i < k$ )
  - The **length** of a path is the number of edges on that path.
  - There is a path of length zero from every node to itself.
  - There is exactly one path from the root to each node.
- The **depth** of node  $n_i$  is the length of the path from *root* to node  $n_i$
- The **height** of node  $n_i$  is the length of longest path from node  $n_i$  to a *leaf*.
- If there is a path from  $n_1$  to  $n_2$ , then  $n_1$  is **ancestor** of  $n_2$ , and  $n_2$  is **descendent** of  $n_1$ .
  - If  $n_1 \neq n_2$  then  $n_1$  is **proper ancestor** of  $n_2$ , and  $n_2$  is **proper descendent** of  $n_1$ .

# Figure 1

A tree, with height and depth information



Node	Height	Depth
<i>A</i>	3	0
<i>B</i>	1	1
<i>C</i>	0	1
<i>D</i>	1	1
<i>E</i>	2	1
<i>F</i>	0	2
<i>G</i>	0	2
<i>H</i>	0	2
<i>I</i>	0	2
<i>J</i>	1	2
<i>K</i>	0	3