

# Hashing

# Hashing: Open Addressing

# Collision Resolution with Open Addressing

- Separate chaining has the disadvantage of using linked lists.
  - Requires the implementation of a second data structure.
- In an open addressing hashing system, all the data go inside the table.
  - Thus, a bigger table is needed.
    - Generally the load factor should be below 0.5.
  - If a collision occurs, alternative cells are tried until an empty cell is found.

# Open Addressing

- More formally:
  - Cells  $h_0(x)$ ,  $h_1(x)$ ,  $h_2(x)$ , ... are tried in succession where  $h_i(x) = (\text{hash}(x) + f(i)) \bmod \text{TableSize}$ , with  $f(0) = 0$ .
  - The function  $f$  is the collision resolution strategy.
- There are three common collision resolution strategies:
  - Linear Probing
  - Quadratic probing
  - Double hashing

# Linear Probing

- In linear probing, collisions are resolved by sequentially scanning an array (with wraparound) until an empty cell is found.
  - i.e.  $f$  is a linear function of  $i$ , typically  $f(i) = i$ .
- Example:
  - Insert items with keys: 89, 18, 49, 58, 9 into an empty hash table.
  - Table size is 10.
  - Hash function is  $\text{hash}(x) = x \bmod 10$ .
    - $f(i) = i$ ;

# Linear probing hash table after each insertion

hash ( 89, 10 ) = 9

hash ( 18, 10 ) = 8

hash ( 49, 10 ) = 9

hash ( 58, 10 ) = 8

hash ( 9, 10 ) = 9

	<i>After insert 89</i>	<i>After insert 18</i>	<i>After insert 49</i>	<i>After insert 58</i>	<i>After insert 9</i>
0			49	49	49
1				58	58
2					9
3					
4					
5					
6					
7					
8		18	18	18	18
9	89	89	89	89	89

# Find

- The find algorithm follows the same probe sequence as the insert algorithm.
  - A find for 58 would involve 4 probes.
  - A find for 19 would involve 5 probes.

– e.g. remove 89 from hash table.

# Clustering Problem

- As long as table is big enough, a free cell can always be found, but the time to do so can get quite large.
- Worse, even if the table is relatively empty, blocks of occupied cells start forming.
- This effect is known as *primary clustering*.
- Any key that hashes into the cluster will require several attempts to resolve the collision, and then it will add to the cluster.