

ECE 26400 Practica 2-c

1 Resources

Resources you **can** use:

- The C manual pages: in the terminal, type `man [function]` to open the manpages for the given function.
- Printed notes, as many as you want! Scratch paper and a pencil may also be useful.

You **cannot** use anything not mentioned above, including digital notes and online resources.

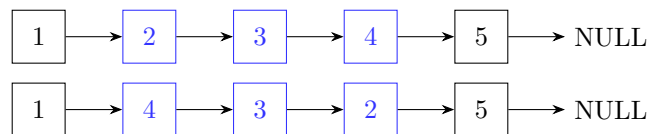
2 Problem: Reverse Range of Linked List

Given the `head` of a linked list and two 0-indexed integers `left` and `right` where `left < right`, write a program that reverses the nodes of the sublist defined on the **index** (not value) interval `[left, right)`.

Write your solution in the `reverse_range` function in `practica.c`. You may add helper functions if you would like. The `reverse_range` function has three parameters, the list head (`ListNode *head`), the left position, and the right position integers. Your solution should **not** create a new linked list (no `malloc`).

The `ListNode` struct is defined in `practica.h`. Ensure you are familiar with its members before writing code.

Example 1: (See next page for full figure and more examples)



The above figure shows the case for `head = [1, 2, 3, 4, 5]`, `left = 1`, `right = 4`. The sublist `[2, 3, 4]` is reversed to `[4, 3, 2]`, and the left-end nodes `[1]` and `[4]` are updated, resulting in output `[1, 4, 3, 2, 5]`.

Example 2:

Consider `head = [3, 4, 1]`, `left = 0`, `right = 1`. `3` is the only element in indexes `[0, 1)`, so return `[3, 4, 1]`.

2.1 Constraints

- The number of nodes in the given list will range from `[1, 100000]`.
- The number of queries (# of times run consecutively on the same list) will range from `[1, 1000]`.
- If either bound `left` or `right` is out of bounds, do **nothing** (return the list as is)
- The `const int idx` member of struct `ListNode` is **constant** (You cannot change it).

2.2 Testing with Make

Run the below commands in your terminal to compile and test your code.

- `make testx` - Run test `x` where `x` is a number 1-10. Running `make testall` will run all tests.
- `make leak` - Run `valgrind` for memory leak checking.

3 Submission

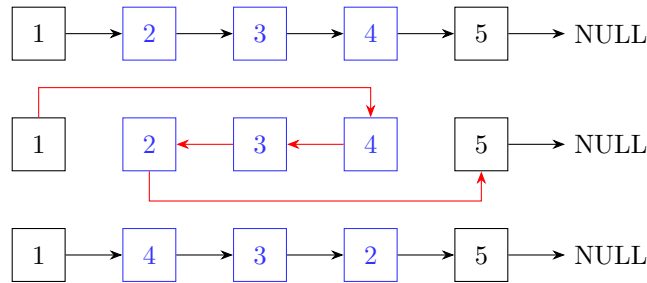
Submit only `practica.c` on Gradescope to run the autograder and get your score. Once you are finished, raise your hand and wait for a TA. They will check you off, after which you are allowed to leave.

4 Hints

- Observe the example diagrams, paying special attention to how the next pointers are change from step to step.
- What nodes need to be kept track of in order to correctly incorporate the reversed sublist to the surrounding, unchanged list?

5 Examples

Ex 1. (expanded):



Input: head = [1, 2, 3, 4, 5], left = 1, right = 4

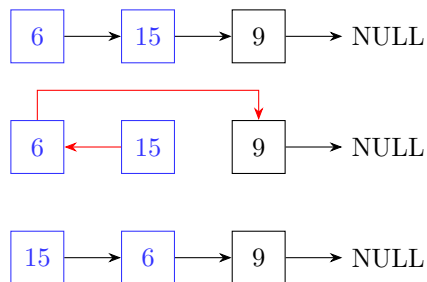
Output: [1, 4, 3, 2, 5]

Explanation: The given index range is [1, 4], which is the sublist [2, 3, 4]. Reversing this sublist results in [4, 3, 2]. The node previous to the range start Node 1 is updated to point to the new head of the reversed list, and the tail of the reversed list Node 2 is updated to point to the node after the range end, giving the expected output: [1, 4, 3, 2, 5].

Ex 2.

See first page, which demonstrates an edge case.

Ex 3.



Input: head = [6, 15, 9], left = 0, right = 2

Output: [15, 6, 9]

Explanation: The given index range is [0, 2], which is the sublist [6, 15]. Reversing the sublist gives [15, 6]. Since Node 6 is the head node, we do not need to update the previous node. First, we update the head (Node 6) to point to the node after the range (Node 9). Then, we update the head to become the head of the reversed list (from head = Node 6 to head = Node 15). This results in the expected output: [15, 6, 9].