Title:- Implement Min, Max, Sum and Average operations using Parallel Reduction.

```
#include <iostream>
#include <vector>
#include imits>
#include <omp.h>
template <typename T>
T parallel min(const std::vector<T>& data) {
  T result = std::numeric limits<T>::max();
  #pragma omp parallel for reduction(min: result)
  for (size t i = 0; i < data.size(); ++i) {
    result = std::min(result, data[i]);
  }
  return result;
}
template <typename T>
T parallel max(const std::vector<T>& data) {
  T result = std::numeric limits<T>::min();
  #pragma omp parallel for reduction(max: result)
  for (size_t i = 0; i < data.size(); ++i) {
    result = std::max(result, data[i]);
  }
  return result;
}
template <typename T>
T parallel sum(const std::vector<T>& data) {
  T result = 0;
  #pragma omp parallel for reduction(+: result)
```

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for (size_t i = 0; i < data.size(); ++i) {
    result += data[i];
  }
  return result;
}
template <typename T>
double parallel average(const std::vector<T>& data) {
  T sum = parallel sum(data);
  return static cast<double>(sum) / data.size();
}
int main() {
  std::cout << "Enter the number of elements: ";
  size t num elements;
  std::cin >> num elements;
  std::vector<int> data(num elements);
  for (size t i = 0; i < num elements; ++i) {
       std::cout << "Enter the elements: ";
    std::cin >> data[i];
  }
  std::cout << "Min: " << parallel_min(data) << std::endl;
  std::cout << "Max: " << parallel max(data) << std::endl;
  std::cout << "Sum: " << parallel sum(data) << std::endl;
  std::cout << "Average: " << parallel average(data) << std::endl;
  return 0;
}
```

Output :-