

Manual array comparison -----

We first compare length of the two arrays ...

Boolean arraydecision = true;

If the length is not same ---- decision made that arrays are not equal

If they are equal then we have to check each element

For(i=...arr.length)

If(! (arr[i].equals(otherarr[i]))

----decision is made that arrays are different

---no need to continue the loop break !!!

check the arraydecision

API array comparison

boolean result =Arrays.equals(arr1,arr2)

Polymorphism ---

Overloading , Overriding

NO dynamic polymorphism in static methods !!!

All non-static methods are resolved by RTT of the calling object .

Keywords = final , abstract

Final class cannot be subclassed !!!! No class can extend a final class.

final method cannot be overridden !!!

abstract class MUST be subclassed !! **This class cannot be instantiated , We cannot create object of abstract class**

Abstract method does not have a definition / does not have a method body !! Abstract method must be overridden

If a method is abstract then the class in which the method is written must be abstract !!!!

If the subclass of the abstract class

- implements the abstract method then the subclass is CONCRETE class, its object can be created
- NOT implement the abstract method then the subclass has to become ABSTRACT , its object cannot created

WHY ABSTRACT ??? Abstract AAKHIR KYU !!!!

Abstract is USED for dynamic polymorphism !!!

HW ----

Class Shop ---- User of Product hierarchy

Main

---- create an array of Product

```
Product[] shopping = new Product[4];
Shopping[0] = new Toy("doll", "non-battery", 300);
Shopping[1] = new Toy("car", "battery", 200);
Shopping[2] = new Dress("sherwani", "blue", "L", 2000);
....
```

--- ask the user which products should be added in the array

--- call showBill pass the Product[]

```
public static void showBill ( Product[] arr)
{
    Call the getFinalCost method of each product
    Make the total and show the desc of each product and the individual cost
    And show total
}
```

Product

Write two abstract methods getDesc and getFinalCost

Initially write following subclasses

Toy

name, category-battery/nonbattery , cost

Dress

Name, material , size , price

INTERFACES -----

Interfaces are **similar** to abstract classes

----- We cannot create objects of interfaces (no instantiation)

----- It is used for OCP -- in user of hierarchy

----- It is used to force a subclass to OVERRIDE certain methods

differences

Interfaces have ONLY abstract methods + default methods

Interfaces can have only public **static final properties** !!!

TO become a subclass of abstract class we used "extends" keyword
TO become a subclass of interface we use "implements" keyword

One class can extend from only one abstract class
One class can implement multiple interfaces

HW -----

Write an interface Sellable
 getSellingPrice()
 setDiscount(double)

Class CD implements Sellable
{
 Name, music/video , cost , duration , artist (properties , 2 constructors, getters,
 setters, toString)
}

Class Laptop implements Sellable
{
 Brand, RAM, HDD, CPU-type , Cost
}

Class User
 Main
 create 3/4Sellable objects show details (toString)
 Show the sellingprice of each Sellable object
