

RSA Encryption: Secure because big integer factoring is believed to be hard

a) Generate large primes, p, q prime

Use a probabilistic algorithm to check if it's prime

b) $n = p \cdot q$

$$\phi(n) = (p-1)(q-1)$$

c) Choose random $2 < e < \phi(n)$

e should be relative prime to $\phi(n)$
but it can be small

d) $d = e^{-1} \pmod{\phi(n)}$

1. e are public / d, p, q and $\phi(n)$ are secret
public key private key

Encryption: $C = m^e \pmod{n}$

Decryption: $M = C^d \pmod{n}$

$$d = e^{-1} \pmod{\phi(n)}$$

$$ed = 1 \pmod{\phi(n)}$$

$$ed - 1 = k \cdot \phi(n) \text{ for some } k$$

$$e^d \pmod{n} = m^{ed} \pmod{n}$$

$$= (m^{ed-1}) \cdot m \pmod{n}$$

$$= [m^{k\phi(n)}] \cdot m \pmod{n}$$

$$= [m^{k\phi(n)}]^k \cdot m \pmod{n}$$

$$= 1^k \cdot m \pmod{n}$$

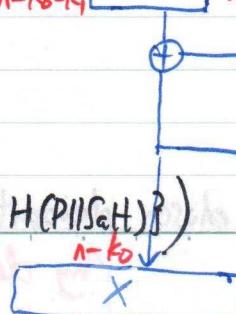
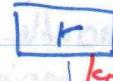
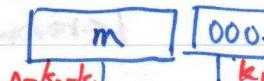
$$= m$$

Sign: $s = (H(m))^d \pmod{n}$

Verify: $v = s^e \pmod{n} = H(m)$

Note: Use RSA-OAEP to ensure IND-CPA
it can make input random but reversible

Feistel network



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Diffie-Hellman key exchange

$$A = g^a \pmod{p}$$

$$B = g^b \pmod{p}$$

$$S = A^b \pmod{p} = B^a \pmod{p}$$

$$= g^{ab} \pmod{p}$$

Vulnerable to MITM attack

El Gamal Encryption

$$B = g^b \pmod{p}$$

$$C = (R, S) = (g^r \pmod{p}, m \cdot B^r \pmod{p})$$

$$M = R^{-b} \cdot S \pmod{p}$$

$$\text{Encryption: } C = m^e \pmod{n}$$

$$\text{Decryption: } M = C^d \pmod{n}$$

$$d = e^{-1} \pmod{\phi(n)}$$

SHA: Secure Hash Algorithm

vulnerable to a length-extension attack

i.e. If Mallory knows $(\text{len}(c), H(c))$,

He can calculate $H(S||M)$ for arbitrary M

Because all internal state is derivable

from $H(c)$ and $\text{len}(c)$ when computing $H(S||M)$

HMAC

a-key-pad = 0x5c5c... @ key

i-key-pad = 0x3b3b... @ key

hmac = hash(a-key-pad ||

hash(i-key-pad || message))

The second hash can prevent appending data

if the underlying hash is vulnerable to

length-extension attack

Passwords Protection

a) store with hash and salt. ($\{Alice, Salt, H(P||Salt)\}$)

b) slower Hashes

Defenses against buffer overflow AES: Electronic Code Book (ECB)

a) Memory safe languages The most effective attack is $C_i = E_k(M_i)$

b) canaries just bruteforce. Cipher Block Chaining (CBC)

c) Non-Executable Stack Space $C_0 = IV$

d) W^X

$C_i = E_k(C_{i-1} \oplus M_i)$

e) Address Space Layout Randomization NOT parallelizable for Enc parallelizable for Dec

Counter Mode (CTR)

$Z_i = E_k(IV + i)$

Psychological acceptability ROP: Return-oriented Programming $C_i = Z_i \oplus M_i$

Human factors matter PRG: Pseudorandom Generator parallelizable for Enc and Dec

Ensure complete mediation DLP: Discrete Log Problem Output Feedback Mode (OFB)

know your threat model (an integer k that solves $b^k \equiv a$) $Z_0 = IV$

Detect if you can't prevent $Z_i = E_k(Z_{i-1})$

Don't rely on security through obscurity $C_i = Z_i \oplus M_i$

Design security in from the start Stream cipher

Conservative design Forward Secrecy $Enc(K, M)$:

Kerckhoff's principle a) The past communication cannot $IV \leftarrow$ random value

A cryptosystem should be secure even be decrypted if one $C \in PRG(K | IV) \oplus M$

if everything about the system, except session key is known. return (IV, C)

the key, is public knowledge. compromised.

Proactively study attacks b) The past communication cannot be decrypted if

Shannon's Maxim private key is compromised. But future communication could

The enemy knows the system be compromised.

TOCTTOU Vulnerability Challenger Attacker

TCB (The Trusted Computing Base) $k \leftarrow keygen()$ $\xleftarrow{M} R \xrightarrow{Enc_k(M)}$ Rollback-resistant

Design Principles Even if the attacker finds out the state at

a) Unbypassable time T, they should not

b) Tamper-resistant be able to determine what

c) Verifiable the state was at time T-1.

$b \leftarrow \text{random bit} \xleftarrow{M_0, M_1} R \xrightarrow{Enc_k(M_b)} b'$

An encryption scheme is IND-CPA iff $\Pr[b=b'] \leq \frac{1}{2} + \text{negl}$.

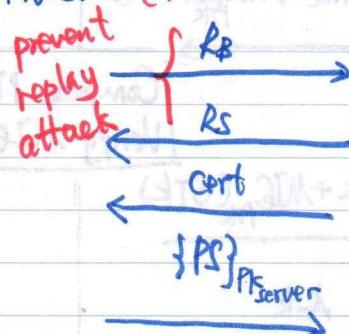
Any deterministic scheme is not IND-CPA

Cookie Scope

SSL: Secure Sockets Layer

TLS: Transport Layer Security

PS: Premaster Secret (a random number) domain: Any domain-suffix of URL-hostname
Browser (RSA) Server



Derive C_B, C_S, I_B, I_S from

P_S, R_B, R_S

$MAC_{I_B} \text{ (dialog)}$

$MAC_{I_S} \text{ (dialog)}$

$$\begin{aligned} &\xrightarrow{\text{(Ephemeral key Exchange via Diffie-Hellman)}} \\ &\left\{ \begin{array}{l} g, P, g^{a \text{ mod } p} \\ g^b \text{ mod } p \end{array} \right\}_{\text{PK server}} \xrightarrow{\text{PS = } g^{ab} \text{ mod } p} \end{aligned}$$

Derive C_B, C_S, I_B, I_S from

- a) What scope a server is allowed to set on a cookie
- b) when browser sends cookie
- Browser sends all cookies in URL scope
- i) cookie-domain is domain-suffix of URL-domain
- ii) cookie-path is prefix of URL-path
- iii) protocol=HTTPS if secure flag is set

Flags

- a) Secure: sent over HTTPS only
- b) HttpOnly: cookie cannot be accessed by Javascript, but only sent by browser

Expires: the expiration date

RSA key exchange lacks forward secrecy Set it to date in past can delete cookie

Same-origin Policy

origin = (protocol, hostname, port)

Cross-origin communication

A narrow API: postMessage

How to store session tokens

- a) cookies: vulnerable to CSRF
- b) Embedded in URL links: token leaks via HTTP Referer header / users may share URLs
- c) In a hidden form field: short session only

CSRF defenses

- a) CSRF token embedded into forms
- b) Referer Validation

XSS: Cross-site Scripting [Reflected XSS]

CSRF: Cross-site Request Forgery

XSS prevention

- a) Input validation: use whitelisting, avoid blacklisting
- b) Output escaping: escape dynamic data before inserting it into HTML
- c) Content-security policy (CSP)

MAC: Media Access control (Address)

AP: Access Point

(Wi-Fi Protected Access 2)

WPA2

PBKDF2(PRF, P, S, c, len)

PBKDF2: Password Based Key Derivation Function 2

PRF: Pseudo Random Function (e.g. SHA-256)

P: Password/Passphrase

S: Salt

c: Iteration count (make it slower)

len: Number of bits/bytes requested

PSK: Pre-Shared Key

PTK: Pairwise Transient key

PSK = PBKDF2(SHA1, passphrase, salt, 4096, 256)

PTK = F(PSK, ANonce, SNonce, AP MAC, Client MAC)

GTK: Group Transient key

Vulnerable to brute-force attack: Attacker can brute-force password
and verify it by MIC (SNonce)

Reason: people don't choose good password.

WPA-Enterprise: The 4-way handshake is secured with a unique PSK

DHCP: Dynamic Host Control Protocol

ARP: Address Resolution Protocol

C provide address of gateway/router

Kaminsky Attack:

a) try to poison a.google.com

b) state that "www.google.com" is an authority

Reason to work: NX Domains are not likely
to be cached, so that you can always try again.

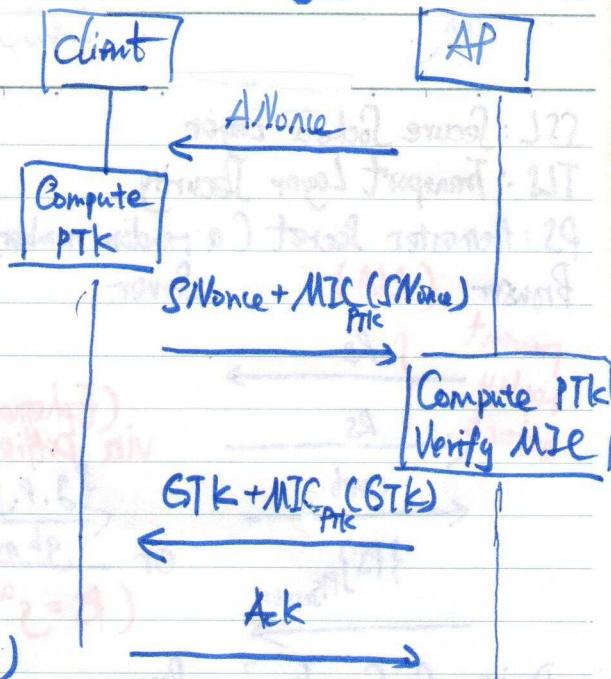
Defense: Randomize the UDP source port

(Adds 16 bits of entropy)

UDP Blind Spoofing: Identification number

is random, so that $\frac{1}{2^{16}}$ chance of succeed.

4-way handshake



SYN-cookies:

server_IDV=HWAC (SIP|DIP|SPORT|DPORT|client_IDV)

Client server

SYN
seq = client_IDV

SYN + ACK = client_IDV + 1

seq = SERVER_IDV + 1

ACK = SERVER_IDV + 1

seq = client_IDV + 1

verify this
with MAC

Visual Integrity
Target & pointer are visible

Temporal Integrity
Target clicked = Target checked

Two-factor authentication
Pointer clicked = Pointer checked.

Context
Integrity

Monitoring

No.

- Network-based Intrusion Detection
- Host-based Intrusion Detection
- Log Analysis: can only detect after the fact happened.
- System Call monitoring

Authentication using two of:

- Something you know (account details / password)
- Something you have (tokens / phones)
- Something you are (biometrics)
(fingerprint, iris scan, facial recognition)

Phishing attack

Attackers creates fake website that appears similar to a real one

Styles of Detection

- Signature-Based (Blacklisting)
- Anomaly-Based (Whitelisting)
- Specification-Based
- Behavioral-Based

Look for evidence of compromise

e) Honeybots

A sacrificial system that has no operational purpose

Any access is by definition not authorized

URL obfuscation attack

Attacker can choose similarly looking URL

Homeograph attack

Unicode characters from international alphabets may be used in URLs.

Clickjacking attacks

Exploitation where a user's mouse click is used in a way that was not intended by the user.

Merkle Trees: one can prove that data

item is in the tree in a logarithmic number of steps and using a logarithmic number of nodes in the tree

Audit proof for a node: siblings of nodes on the path from the node to root

Defenses

- User confirmation: pops dialogue box to let user re-confirm the action (Degrades user experience)
- UI randomization (difficult & unreliable)
- Framebusting (can be defeated)
Website includes code that prevents other pages from framing it
- Remove cursor customization
- Freeze screen outside of the target display area
- Enforcing temporal integrity
- Delay: after visual changes on target or pointer, invalidate clicks for X ms
- Pointer re-entry: after visual changes, invalidate clicks until pointer re-enters target
- Ensure visual integrity of pointer (good, but poor adoption by sites)
- X-Frame-Options

Polyomorphic Code

Everytime virus propagates, it inserts a newly encrypted copy of itself.

Metamorphic Code

Everytime virus propagates, generate semantically different version of it

DNSSEC

ksk : Key Signing key is used to sign the DNSKEY RRSET

zsk : Zone Signing key is used to sign everything else

DS : Delegated Signer

The parent signs DS records for the child's ksk

RRSIG : Resource Record Signature

RRSET : Resource Record Set

NSEC : vulnerable to domain enumeration

NSEC3 : Attest that there're no domains whose HASH H falls between H(N) and H(M)

Certificate Transparency is used to monitoring and auditing digital certificates

Tor : anonymity of content against

local adversaries

vulnerable to global adversaries

(traffic/timing analysis)

Cryptographic Hash Functions

a) One-way : Given x , it's easy to compute $H(x)$.

However, given y , it's infeasible to find any input x such that $y = H(x)$ (preimage resistant)

b) Second preimage resistant : Given x ,

it's infeasible to find another message x' such that $x \neq x'$ but $H(x) = H(x')$

c) Collision resistant : It's infeasible to find any pair of messages x, x' such that $x \neq x'$ but $H(x) = H(x')$

Collision resistant implies Second preimage resistant

If we modify the Compiler to have a backdoor which inserts a backdoor when compiling the login program and also when compiling the compiler, we'd have an awful time "trusting trust"...