

# C Program to Access Array Elements Using Pointer

## Access Array Elements Using Pointers

```
#include <stdio.h>
int main() {
    int data[5];

    printf("Enter elements: ");
    for (int i = 0; i < 5; ++i)
        scanf("%d", data + i);

    printf("You entered: \n");
    for (int i = 0; i < 5; ++i)
        printf("%d\n", *(data + i));
    return 0;
}
```

## Output

```
Enter elements: 1
2
3
5
4
You entered:
1
2
3
5
4
```

In this program, the elements are stored in the integer array `data[]`.

Then, the elements of the array are accessed using the pointer notation. By the way,

- `data[0]` is equivalent to `*data` and `&data[0]` is equivalent to `data`
- `data[1]` is equivalent to `*(data + 1)` and `&data[1]` is equivalent to `data + 1`
- `data[2]` is equivalent to `*(data + 2)` and `&data[2]` is equivalent to `data + 2`
- ...
- `data[i]` is equivalent to `*(data + i)` and `&data[i]` is equivalent to `data + i`

## 6.4 Advanced Pointer Notation

- Here first, we consider pointer notation for the two-dimensional numeric arrays.

consider the following declaration

```
int nums[2][3] = {{16,18,20},{25,26,27}};
```

- In general,

`nums[ i ][ j ]` is equivalent to `*(*(nums+i)+j)`

Pointer Notation	Array Notation	Value
<code>*(*nums)</code>	<code>nums[ 0 ][ 0 ]</code>	16
<code>*(*nums+1)</code>	<code>nums[ 0 ][ 1 ]</code>	18
<code>*(*nums+2)</code>	<code>nums[ 0 ][ 2 ]</code>	20
<code>*(* (nums + 1))</code>	<code>nums[ 1 ][ 0 ]</code>	25
<code>*(* (nums + 1)+1)</code>	<code>nums[ 1 ][ 1 ]</code>	26
<code>*(* (nums + 1)+2)</code>	<code>nums[ 1 ][ 2 ]</code>	27