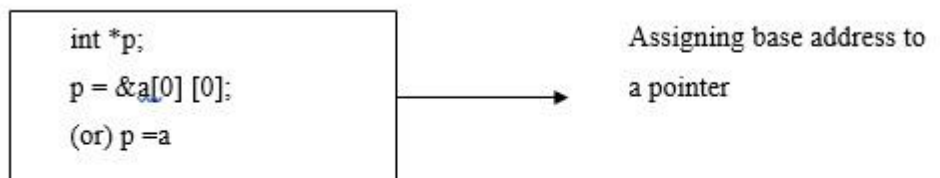
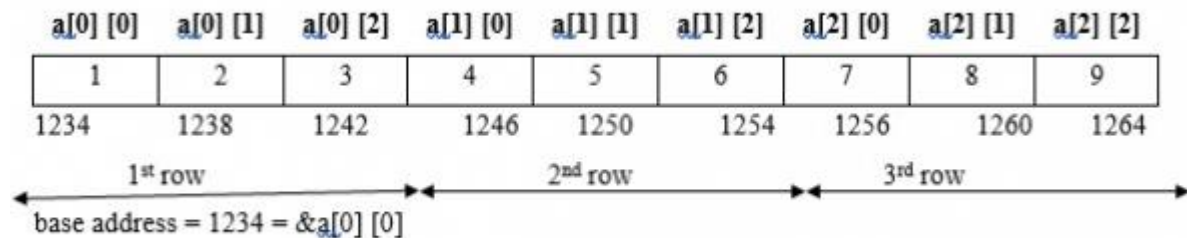


Pointers and two dimensional arrays

Memory allocation for a two-dimensional array is as follows –

```
int a[3][3] = {1,2,3,4,5,6,7,8,9};
```



❖ Pointer is used to access the elements of 2 – dimensional array as follows

$$a[i][j] = *(p + i * \text{columnsize} + j)$$

```
a[1][2] = *(1234 + 1*3+2)  
= *(1234 + 3+2)  
= *(1234 + 5*4) // 4 is Scale factor  
= *(1234+20)  
= *(1254)  
a[1][2] = 6
```

Example

Following is the C program for pointers and two-dimensional array –

```
#include<stdio.h>  
main ( ){  
    int a[3][3], i,j;  
    int *p;  
    printf ("Enter elements of 2D array");  
    for (i=0; i<3; i++){  
        for (j=0; j<3; j++){  
            scanf ("%d", &a[i][j]);  
        }  
    }  
}
```

```

    }
}
p = &a[0][0];
printf ("elements of 2d array are");
for (i=0; i<3; i++){
    for (j=0; j<3; j++){
        printf ("%d \t", *(p+i*3+j));
    }
    printf ("\n");
}
getch ( );
}

```

Output

When the above program is executed, it produces the following result –

enter elements of 2D array

1 2 3 4 5 6 7 8 9

Elements of 2D array are

1 2 3

4 5 6

7 8 9

.....

|