

```
def calcAverage(a, b):
```

```
    sum = a + b
```

```
    average = sum/2
```

```
    return average
```

```
# defined calcAverage with variables a and b sent
```

Function defined - variables are not remembered  
anywhere else

```
# returns the calculation back
```

```
# main program starts
```

```
number1 = int(input("Please enter a number."))
```

```
number2 = int(input("Please enter a second number."))
```

```
number3 = int(input("Please enter a third number."))
```

```
ave12 = calcAverage(number1, number2)
```

# function call

```
ave13 = calcAverage(number1, number3)
```

# the value returned

```
ave23 = calcAverage(number2, number3)
```

# is assigned to the variable

main  
program

In the code above, a function named average was created using the **def** keyword.

↙ meaningful  
**def** functionName(variables sent):  
| body of the function - many lines  
| return value (if needed)

- define all functions  
above the main  
program

- never define a function  
inside another function !!!
- very poor form!

`functionName(variables to send)` - function call  
- in main program

-in main program

```
variable = functionName(variables to send)
```

We have used the input function which someone else has defined.

```
name = input("Please enter a name.")
```

↑ —

↙ parameter

```
def input(a)
```

```

| - .
| - .
| - .
return string

```

Another thing to note is that the “variables sent” (or **formal parameters**) and the “variables to send” (**actual parameters**) do not need to have the same names. The value stored in the actual parameter gets sent and stored into the variables of the formal parameters.

parameters sent  
↓

```
ave12 = calcAverage(number1, number2) # function call
```

```
def calcAverage(a, b):  
    sum = a + b  
    average = sum/2  
    return average
```

← actual parameters

> local variables

Also of note, in the example above, a and b are called **local variables** (to the calcAverage function) and can only be used in that function.

```
def calcAverage(a, b):  
    sum = a + b  
    average = sum/2  
    return average
```

And a third note! Functions have different names in different programming languages.  
We may use the following terms to signify a function:

Function, method, subroutine, subprogram

return

- with no value

- Null value

1) What is the output of the following program?

```
def doAdd(num1, num2):  
    return num1 + num2  
def doSubtract(num1, num2):  
    return num1 - num2  
def doMult(num1, num2):  
    return num1 * num2  
  
total = doAdd(5, 7)  
diff = doSubtract(14, 8)  
mult = doMult(total, diff)  
print(mult)
```

Handwritten annotations in red:

- 5 and 7 above the arguments in `doAdd(5, 7)`
- 12 below the `+` operator in `doAdd`
- 14 and 8 above the arguments in `doSubtract(14, 8)`
- 6 below the `-` operator in `doSubtract`
- 12 and 6 above the arguments in `doMult(total, diff)`
- 72 below the `*` operator in `doMult`
- 12 below the `=` operator in `total = doAdd(5, 7)`
- 6 below the `=` operator in `diff = doSubtract(14, 8)`
- 32 below the `=` operator in `mult = doMult(total, diff)`
- 72 below the `print(mult)` statement

- 2)
- a) Write the function called `printStars()` that displays 55 asterisks in a line.  
*↑ no parameters*
  - b) Write a function called `lineOfStars(n)` that displays `n` stars in a line.  
*↑ has a parameter*
  - c) Use both `printStars()` and `lineOfStars`. In the main program, ask the user for the number of asterisks they'd like to see and then display 55 asterisks, followed by the number of asterisks requested then another 55 asterisks.



