

# Home work - 5 Design & Analysis of Algorithms

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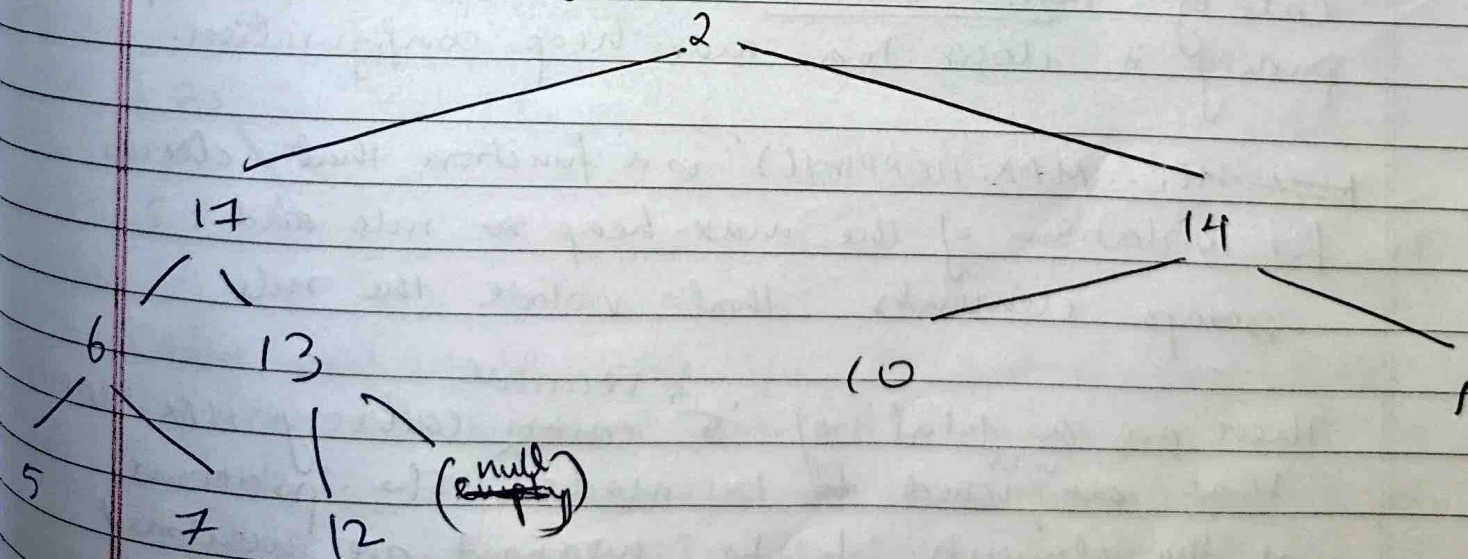
6.1-1) Minimum number of elements in a heap of height  $h = \lceil 2^h \rceil$   
Max. number of " " of height  $h = \lceil 2^{h+1} - 1 \rceil$

6.1-4) In a max heap, the smallest element can only reside in one (or many) of the leaf nodes.

6.1-5) Yes, an array that is sorted in order is indeed a min-heap (if sorted in ascending order).

This is because the array representation of a min-heap, where parent elements are lesser than or equal to their children, will look like an array in ascending order.

6.1-6) No, this array is not a max heap.

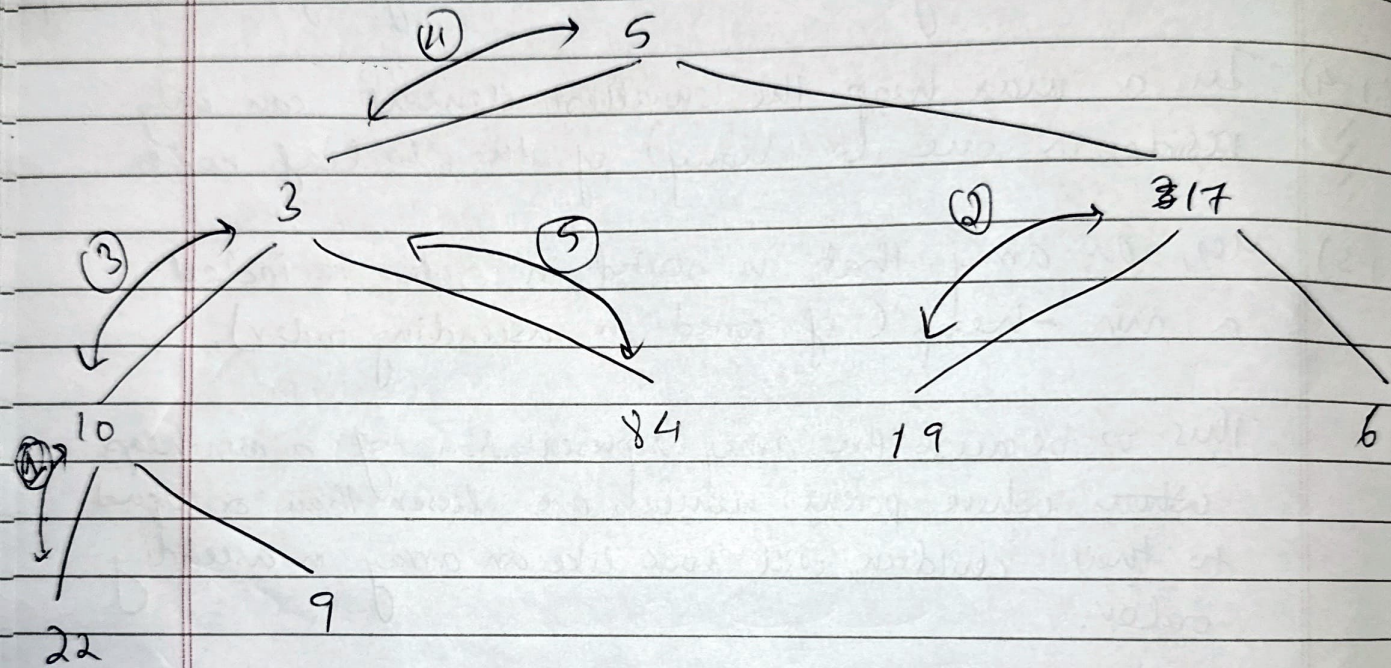


In the above ~~tree~~ heap representation of the given array, we can see that the ~~max heap~~ max-heap property



is not maintained for node with value '6'. It has a ~~child~~ child node with value '7', which is greater than 6.

6.3-1) Initial heap provided:-



I have listed out the order in which every call of 'MAX-HEAPIFY()' restructures the heap, putting it closer to a max-heap configuration.

~~MAX-HEP~~ 'MAX-HEAPIFY()' is a function that checks for violations of the max-heap rule and swaps elements that violate the rule.

There are a total of '5' recursive calls that ~~are~~ <sup>will</sup> be made. The positions of the elements to be swapped are mentioned for each call in the above diagram. Each call number is circled. Eg, in call number 5,



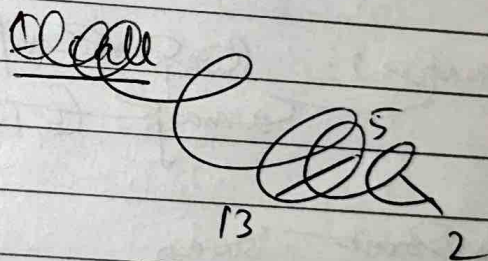
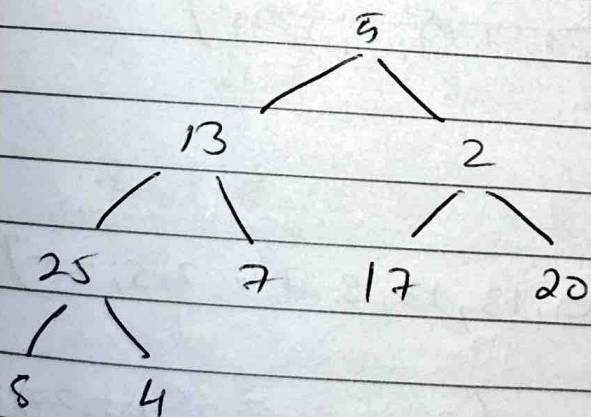
element at index 1 and index 4 (0-indexed) will be swapped, not the literal numbers 3 and 24, as there will be different numbers there by that time (5 and 24).

6.4-1) I will delete

The final heap will look like this in array form: ~~[24, 22, 19, 10, 5, 17, 6, 3, 9]~~  
[84, 22, 19, 10, 5, 17, 6, 3, 9]

6.4-1) I will show the steps in the heap-sorting process. Every step after the initial ~~st~~ stage will show how the heap looks after <sup>extra</sup> calls of ~~heap-sort~~ 'MAX-HEAPIFY(1)' to sort the heap in ascending order.

initial



- after call 1: no swap b/w 25 and children {8, 4}  
call 2: Swap 2 with child node 20  
call 3: no swap b/w '2' and nonexistent children  
call 4: Swap 13 with child node 25  
call 5: no swap b/w 13 and its children  
call 6: Swap '5' with its child '25'



call 7: Swap node '5' with its child '13'.

call 8: Swap node '5' with its child '8'.

Now, the max heap will look like this:-

array = [25, 13, 20, 3, 7, 17, 2, 5, 4]

It is still not fully sorted, as ~~this is the~~ only the first iteration in the recursive ~~max-heapify()~~ function.

Now we have to extract the elements from the heap and place them in their respective ~~buckets to correct positions~~ positions.

iteration 1: ~~Swap~~ of last element

array = [4, 13, 20, 3, 7, 17, 2, 5, 25]

iteration 2: swap

after iteration 1: array = [20, 13, 17, 8, 7, 4, 2, 5, 25]

after iteration 2: array = [17, 13, 5, 8, 7, 4, 2, 20, 25]

after iteration 3: array = [13, 8, 5, 2, 7, 4, 17, 20, 25]

after iteration 4: array = [8, 4, 5, 2, 7, 13, 17, 20, 25]

after iteration 5: array = [7, 4, 5, 2, 8, 13, 17, 20, 25]

after iteration 6: array = [ 5, 7, 2, 7, 8, 13, 17, 20, 25 ]

after iteration 7: array = [ 4, 7, 5, 7, 8, 13, 17, 20, 25 ]

final sorted array = [ 2, 4, 5, 7, 7, 13, 17, 20, 25 ]

1) Prove height of heap of  $n$ -element =  $O(\log n)$

~~Counter~~ We need to derive the formula for number of nodes per level.

It is in a heap:-

level 0 has 1 node (root)

level 1 has 2 nodes

level 2 has 4 nodes

level 3 has 8 nodes

level  $i$  has  $2^i$  nodes

$$\begin{aligned} \text{Total \# of nodes in a binary tree (heap)} &= 1 + 2 + 3 + \dots + 2^h \\ &= \sum_{i=0}^h 2^i = 2^{h+1} - 1 \approx 2^{h+1} \end{aligned}$$

We have proven derived that total \# of nodes  $\approx 2^{h+1}$

where  $h$  is height of heap.

now,  $n \approx 2^{h+1}$  = total \# of nodes in heap

$$\Rightarrow \log_2(n) \approx h+1$$

$$h \approx \log_2(n) - 1$$



$$\Rightarrow h \approx \log_2(n)$$

$$\Rightarrow \boxed{h = O(\log(n))}$$

Hence proved, height of heap 'n' element heap is  $O(\log(n))$

2) ~~A~~ 2.a) A stable sorting algorithm maintains the relative order of elements that are equal in value. ~~Heap~~ Heapsort ~~is~~ does not guarantee this. It is possible for ~~equal~~ equal values in heapsort to change their ~~relative~~ relative ordering, due to the swapping that occurs multiple times.

2.b) Yes, Bubble Sort is a stable sorting algorithm. This is because the swapping occurs only if an element in the left is greater than the element in the right, no swapping occurs if the ~~two~~ two elements are equal. This preserves their relative order.

2.c) In situations where ~~many~~ multiple sorting ~~are~~ criteria are involved, ~~it can be a problem~~ using sorting algorithms that are not stable can pose a problem. We need stable ~~sort~~ sorting algorithms in this case. Sometimes the ~~re~~ relative ordering of elements with same value holds meaning due to the other attributes those elements might ~~have~~ have. For ~~cor~~ correctness, we must try to always use stable sorting algorithms.