

Structural Testing

Mohammad Mousavi

Department of Informatics, King's College London

Software Testing and Measurement,
October 11, 2021

Outline

- 1 Structural Testing: An Introduction
- 2 Prime Paths
- 3 Testability

Functional Testing: Pros and Cons

Pros:

- Straightforward test-case generation
- Based on specification (early test-case generation)

Cons:

- No use of program information
- Gaps and redundancies

Structural Testing

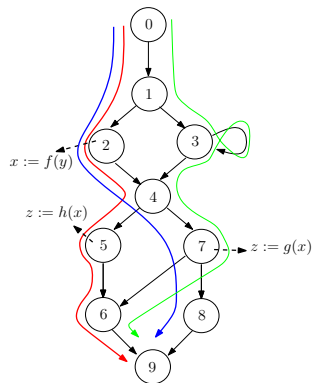
Idea

- Derive **structural abstractions** from programs
Example: **flow graphs**
- Use them to **measure** the **adequacy** of the test-set

Test Adequacy Criteria

The **test-set** covers, in the flow graph,

- ① **all nodes** (statement coverage)
- ② **all edges** (DD-path coverage)
- ③ **all prime paths** (single-loop coverage)
- ④ **all edges + all combinations** of data-flow **dependent edges** (dependent pairs coverage)



Finite Feasibility

An adequacy criteria should be
satisfiable by some **finite test-set**.

Question: Which of the aforementioned criteria are finitely feasible?

Outline

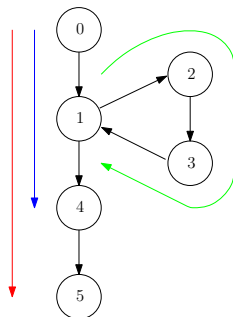
- 1 Structural Testing: An Introduction
- 2 Prime Paths**
- 3 Testability

Simple Path: Definition

A **simple** path n_0, \dots, n_t , with $0 \leq t$, is a list of nodes s.t.

- 1 $n_j \rightarrow n_{j+1}$ for each $j < t$,
- 2 for each $0 \leq i < j \leq i$, $n_i \neq n_j$
or $(n_i = n_0 \text{ and } n_j = n_t)$

Informally: a simple path visits a node **at most once**, except that the start and the ending node may be **the same**.

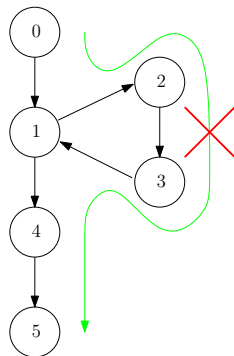


Simple Path: Definition

A **simple** path n_0, \dots, n_i , with $0 \leq i$, is a list of nodes s.t.

- ❶ $n_j \rightarrow n_{j+1}$ for each $j < i$,
- ❷ for each $0 < i < j \leq i$, $n_i \neq n_j$

Informally: a simple path visits a node **at most once**, except that the start and the ending node may be **the same**.

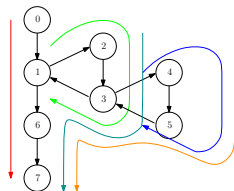


Prime Path: Definition

A **prime** path is:

- a **simple** path that
- does not appear as a **proper sub-path** of any other **simple** path.

Informally: a prime path is a complete path from start to end, or a complete and simple iteration of a loop (infeasibility issue set aside)

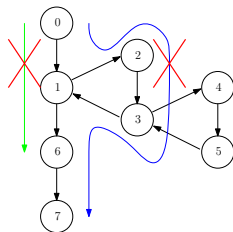


Prime Path: Definition

A **prime** path is:

- a **simple** path that
- does not appear as a **proper sub-path** of any other **simple** path.

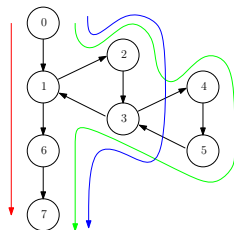
Informally: a prime path is a complete path from start to end, or a complete and simple iteration of a loop



Prime Path Coverage

A test set is adequate if for each prime path, there is a test case covering it (as a sub-path).

Informally: all complete simple paths and **up to two** iteration of each loop

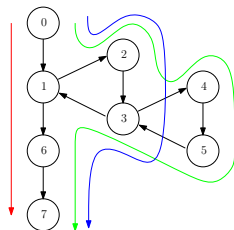


Prime Path Coverage

A test set is adequate if for each prime path, there is a test case covering it (as a sub-path).

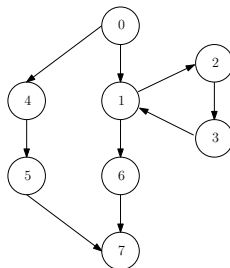
Informally: all complete simple paths and **up to two** iteration of each loop

Variants with tours, detours and side-trips



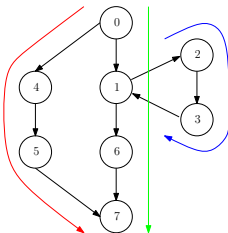
Prime Path Coverage: Exercise

Propose a set of test cases that is adequate for prime path coverage.



Prime Path Coverage: Solution

Some prime paths (not all)



Outline

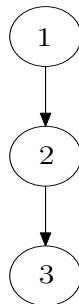
- 1 Structural Testing: An Introduction
- 2 Prime Paths
- 3 Testability

Testability: Cyclomatic number

- 1 Idea (very informal):
Take one path from start to exit,
count the number of alternatives by
flipping one condition at a time.
- 2 Also called: McCabe complexity, nullity, first Betti number, dimension of cycle space

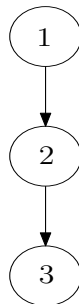
Cyclomatic number: Examples

Cyclomatic number:



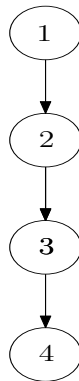
Cyclomatic number: Examples

Cyclomatic number: 1



Cyclomatic number: Examples

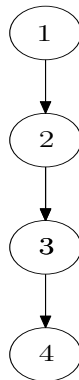
Cyclomatic number:



Cyclomatic number: Examples

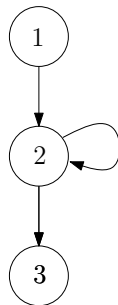
Cyclomatic number: 1

Observation: Cyclomatic nr. is size independent...



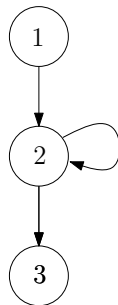
Cyclomatic number: Examples

Cyclomatic number:



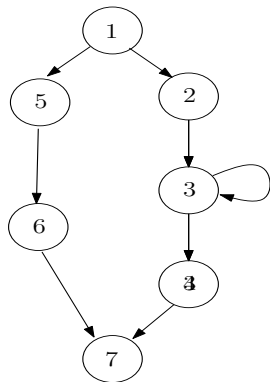
Cyclomatic number: Examples

Cyclomatic number: 2



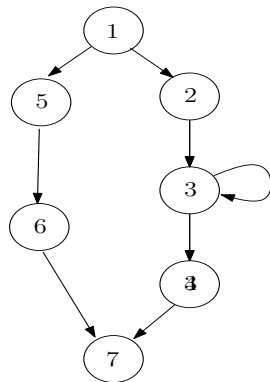
Cyclomatic number: Examples

Cyclomatic number:



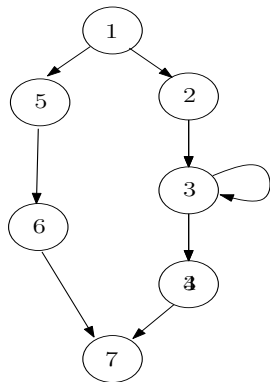
Cyclomatic number: Examples

Cyclomatic number: 3



Cyclomatic number: Examples

Cyclomatic number:



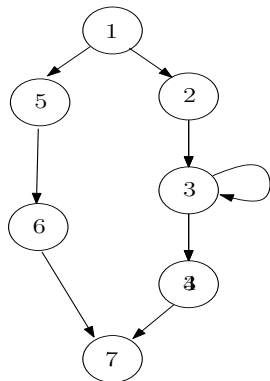
Cyclomatic number: Examples

Cyclomatic number: 3

Only for programs with:

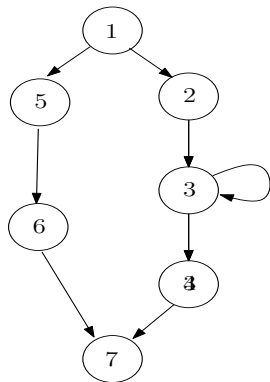
- ① one **connected component**,
- ② one **starting state**, and
- ③ one **terminal state**:

$$V(G) = \#edges - \#nodes + 2$$



Cyclomatic number: Calculation

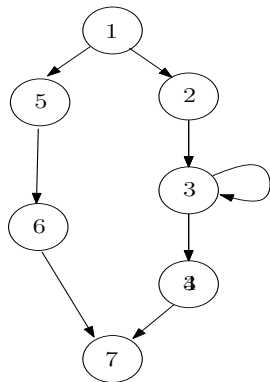
Cyclomatic number:



Cyclomatic number: Calculation

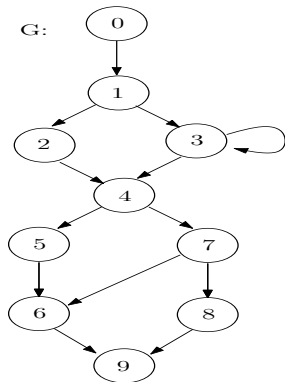
Cyclomatic number: 3

For (connected) planar graphs:
 $V(G) = \#regions\ in\ the\ plane$



Cyclomatic number: Example

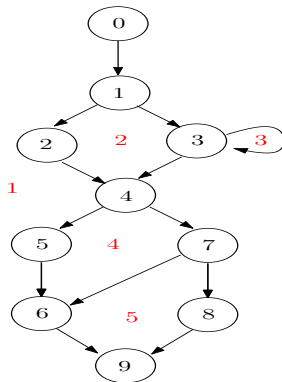
- 1 the cyclomatic number of G ?
- 2 the cyclomatic number of G sequentially composed with itself?
- 3 the cyclomatic number of G n -times sequentially composed with itself?



Cyclomatic number: Example

What is

- ① the cyclomatic number of G ? **5**
- ② the cyclomatic number of G sequentially composed with itself? **$9 = 5 + 5 - 1$**
- ③ the cyclomatic number of G n -times sequentially composed with itself? **$4 * n + 1$**



Cyclomatic number: Implications

Cyclomatic Complexity	Risk Evaluation
1-10	a simple program, without much risk
11-20	more complex, moderate risk
21-50	complex, high risk program
>50	untestable program (very high risk)

Conclusions

- 1 Cyclomatic number: a measure for software **complexity** and **testability**
watch out for programs with $V(G) > 10$!
- 2 **implemented** in several tools (see the course web-site for examples)
- 3 a measure of **test-set adequacy** (originally invented for this purpose!)

Conclusions

- ① Cyclomatic number: a measure for software **complexity** and **testability**
watch out for programs with $V(G) > 10$!
- ② **implemented** in several tools (see the course web-site for examples)
- ③ a measure of **test-set adequacy** (originally invented for this purpose!)
Let's have a better look...