Lexical Analyzer Generator

Lex(Flex in recent implementation)

What is Lex?

- The main job of a lexical analyzer
 (scanner) is to break up an input stream
 into tokens(tokenize input streams).
- Ex: a = b + c * d;
 ID ASSIGN ID PLUS ID MULT ID SEMI

 Lex is an utility to help you rapidly generate your scanners

Structure of Lex Program

- Lex source is separated into three sections by % delimiters
- The general format of Lex source is

```
{definitions}
%%
(required)
{transition rules}
%%
(optional)
{user Code}
```

%%

Definitions

 Declarations of ordinary C variables ,constants and Libraries.

```
%{
#include <math.h>
#include <stdio.h>
#include <stdlib.h>
%}
```

flex definitions :- name definition
 Digit [0-9] (Regular Definition)

Operators

```
"\[]^-?.*+|()$/{} %<>
```

 If they are to be used as text characters, an escape should be used

Every character but blank, tab (\t), newline (\n)
and the list above is always a text character

Translation Rules

The form of rules are:

Pattern

{ action }

The actions are C/C++ code.

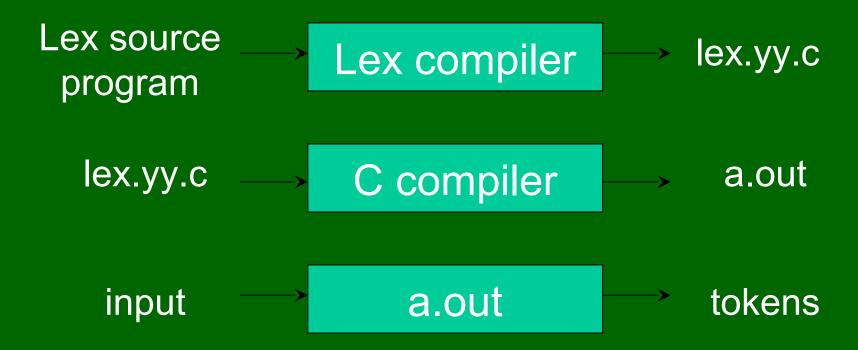
```
[0-9]+ { return(Integer); } // RE {DIGIT}+ { return(Integer); } // RD
```

User Subroutines Section

- You can use your Lex routines in the same ways you use routines in other programming languages (Create functions, identifiers).
- The section where main() is placed

```
응 {
  void print(String x);
응 }
응응
{letter}+ print("ID");
응응
main() {
  yylex();
void print(String x) {
  printf(x);
```

An Overview of Lex



Lex Predefined Variables

- yytext -- a string containing the lexeme
- yyleng -- the length of the lexeme
- yyin -- the input stream pointer
 - the default input of default main() is stdin
- yyout -- the output stream pointer
 - the default output of default main() is stdout.

Lex Library Routines

- yylex()
 - The default main() contains a call of yylex()
- yymore()
 - return the next token
- yyless(n)
 - retain the first n characters in yytext
- yywarp()
 - is called whenever Lex reaches an end-of-file
 - The default yywarp() always returns 1

Review of Lex Predefined Variables

Name	Function
char *yytext	pointer to matched string
int yyleng	length of matched string
FILE *yyin	input stream pointer
FILE *yyout	output stream pointer
int yylex(void)	call to invoke lexer, returns token
char* yymore(void)	return the next token
int yyless(int n)	retain the first n characters in yytext
int yywrap(void)	wrapup, return 1 if done, 0 if not done
ECHO	write matched string
REJECT	go to the next alternative rule
INITAL	initial start condition
BEGIN	condition switch start condition

Installation & Usage

Installation

- 1) Download the Windows version of FLEX
- 2) Download a C/C++ Compiler DevCPP or Code::Blocks
- 3) Install all . It's recommended to install in folders WITHOUT spaces in their names. I use 'C:\GNUWin32' for FLEX and 'C:\ DevCPP'
- 5) Now add the BIN folders of both folders into your PATH variable. Incase you don't know how to go about this, see how to do it on Windows XP, Windows Vista and Windows 7. You will have to add '; C:\GNUWin32\bin;C:\Dev-Cpp' to the end of your PATH
- 6) Open up a CMD prompt and type in the following

C:\flex --version

flex version 2.5.4

C:\>gcc --version

gcc (GCC) 3.4.2 (mingw-special)

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Usage

- First Go to Directory Contains Files
- To run Lex on a source file, type flex (lex source file.1)
- It produces a file named lex.yy.c which is a C program for the lexical analyzer.
- To compile lex.yy.c, type gcc lex.yy.c
- To run the lexical analyzer program, type

```
a.exe < input file > output file
```

Examples

• Ex1

```
%{
int numChars = 0, numWords = 0, numLines = 0;
%}
%%
             {numLines++; numChars++;}
\n
[^ \t\n]+
             {numWords++; numChars += yyleng;}
             {numChars++;}
%%
int main() {
yylex();
printf("%d\t%d\n", numChars, numWords, numLines);
  int yywrap(){
       return 1;
```

Definitions Section

```
%{
/* need this for the call to atof() below */
#include <math.h>
#include <stdio.h>
  #include <stdlib.h>
%}
DIGIT
                                  [0-9]
LITTER
                                  [a-zA-Z]
                                 [//]
S
                                 []
                                 [\n]
ID
                                 {LITTER}({LITTER}|{DIGIT}| )*
double
                                {DIGIT}+(\.{DIGIT}+)?([Ee][+-]?{DIGIT}+)?
                                 (0[xX])(\{DIGIT\}|[a-fA-F])^*
hex
                                (\ (\{LITTER\}|\{S\})^*\ )
String
Sym
                                [~!@#$%^&*()_+|><"""{}.,]
                                ((\{LITTER\}|\{DIGIT\}|\{Sym\}|\{S\}|\{L\})^*)
Comment
                                (\{C\}+(\{LITTER\}|\{DIGIT\}|\{Sym\}|\{S\})*\{L\})
Comment2
%%
```

```
Rule Section
{DIGIT}+
                                printf( "An integer: %s (%d)\n", yytext,atoi( yytext ) );
{double}
                                           printf( "A double: %s (%g)\n", yytext,
                                                      atof( yytext ) );
{hex}
                                           printf( "A Hexadecimal: %s \n", yytext );
{String}
                                           printf( "A String: %s \n", yytext );
"/*"{Comment}+"*/"
                                              /* eat up one-line comments */
                                             /* eat up one-line comments */
{Comment2}
                                                                                              17
```

Rule Section Cont~

%%

void|int|double|bool|string|class|interface|null|this|extends|implements|for|while|if|else|return|break |new|NewArray|Print|ReadInteger|ReadLine|true|false

```
{ printf( "A keyword: %s\n", yytext ); }
{ID}
                            { printf( "An identifier: %s\n", yytext ); }
"+"|"-"|"*"|"/"|"="|"=="|"<"|"<="|">"|">="|"!="|"&&"|"||"|"!"|";"|","|"."|"["|"]"|"("|")"|"{"|"}"
                            { printf( "An operator: %s\n", yytext ); }
"{"[^}\n]*"}" /* eat up one-line comments */
[\t\n]+ /* eat up whitespace */
         {printf( "Unrecognized character: %s\n", yytext ); }
```

User Code Section

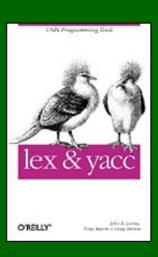
```
main( argc, argv )
int argc;
char **argv;
  ++argv, --argc; /* skip over program name */
  if (argc > 0)
        yyin = fopen( argv[0], "r" );
  else
        yyin = stdin;
  yylex();
int yywrap(){
          return 1;
```

Run The Decaf Example

Run It With Me ©

Reference Books

 lex & yacc 2nd_edition John R. Levine, Tony Mason, Doug Brown, O'reilly



- Mastering Regular Expressions
 - by Jeffrey E.F. Friedl
 - O'Reilly
 - ISBN: 1-56592-257-3

