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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 4_CY

Attempt : 1
Total Mark : 30
Marks Obtained : 30

Section 1 : Coding

1. Problem Statement

Imagine you are developing a basic task management system for a small team of software developers. Each task is represented by an integer, where positive integers indicate valid tasks and negative integers indicate erroneous tasks that need to be removed from the queue before processing.

Write a program using the queue with a linked list that allows the team to add tasks to the queue, remove all erroneous tasks (negative integers), and then display the valid tasks that remain in the queue.

Input Format

The first line consists of an integer N, representing the number of tasks to be added to the queue.

The second line consists of N space-separated integers, representing the tasks. Tasks can be both positive (valid) and negative (erroneous).

Output Format

The output displays the following format:

For each task enqueued, print a message "Enqueued: " followed by the task value.

The last line displays the "Queue Elements after Dequeue: " followed by removing all erroneous (negative) tasks and printing the valid tasks remaining in the queue in the order they were enqueued.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5
12 -54 68 -79 53

Output: Enqueued: 12
Enqueued: -54
Enqueued: 68
Enqueued: -79
Enqueued: 53
Queue Elements after Dequeue: 12 68 53

Answer

```
#include <stdio.h>
#include <stdlib.h>

typedef struct Node {
    int data;
    struct Node* next;
} Node;

typedef struct Queue {
    Node* front;
    Node* rear;
} Queue;
```

```
Queue* createQueue() {
    Queue* q = (Queue*)malloc(sizeof(Queue));
    q->front = q->rear = NULL;
    return q;
}

void enqueue(Queue* q, int value) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->data = value;
    newNode->next = NULL;

    if (!q->rear) q->front = q->rear = newNode;
    else {
        q->rear->next = newNode;
        q->rear = newNode;
    }

    printf("Enqueued: %d\n", value);
}

void removeErroneousTasks(Queue* q) {
    while (q->front && q->front->data < 0) {
        Node* temp = q->front;
        q->front = q->front->next;
        free(temp);
    }

    Node* prev = NULL;
    Node* current = q->front;

    while (current) {
        if (current->data < 0) {
            prev->next = current->next;
            if (current == q->rear) q->rear = prev;
            free(current);
            current = prev->next;
        } else {
            prev = current;
            current = current->next;
        }
    }
```

```
}
void printQueue(Queue* q) {
    printf("Queue Elements after Dequeue: ");
    Node* temp = q->front;
    while (temp) {
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}

int main() {
    int N;
    scanf("%d", &N);

    Queue* q = createQueue();
    for (int i = 0; i < N; i++) {
        int value;
        scanf("%d", &value);
        enqueue(q, value);
    }

    removeErroneousTasks(q);
    printQueue(q);

    free(q);
    return 0;
}
```

Status : Correct **Marks : 10/10**

2. Problem Statement

Saran is developing a simulation for a theme park where people wait in a queue for a popular ride.

Each person has a unique ticket number, and he needs to manage the queue using a linked list implementation.

Your task is to write a program for Saran that reads the number of people in the queue and their respective ticket numbers, enqueue them, and then calculate the sum of all ticket numbers to determine the total ticket value present in the queue.

Input Format

The first line of input consists of an integer N, representing the number of people in the queue.

The second line consists of N space-separated integers, representing the ticket numbers.

Output Format

The output prints an integer representing the sum of all ticket numbers.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5
2 4 6 7 5

Output: 24

Answer

```
#include <stdio.h>
#include <stdlib.h>

typedef struct Node {
    int data;
    struct Node* next;
} Node;

typedef struct Queue {
    Node* front;
    Node* rear;
} Queue;

Queue* createQueue() {
    Queue* q = (Queue*)malloc(sizeof(Queue));
```

```
    q->front = q->rear = NULL;
    return q;
}

void enqueue(Queue* q, int value) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->data = value;
    newNode->next = NULL;

    if (!q->rear) q->front = q->rear = newNode;
    else {
        q->rear->next = newNode;
        q->rear = newNode;
    }
}

int sumTickets(Queue* q) {
    int sum = 0;
    Node* temp = q->front;

    while (temp) {
        sum += temp->data;
        temp = temp->next;
    }

    return sum;
}

int main() {
    int N;
    scanf("%d", &N);

    Queue* q = createQueue();
    for (int i = 0; i < N; i++) {
        int value;
        scanf("%d", &value);
        enqueue(q, value);
    }

    printf("%d\n", sumTickets(q));
    free(q);
```

```
    return 0;
}
```

Status : Correct ***Marks : 10/10***

3. Problem Statement

Manoj is learning data structures and practising queues using linked lists. His professor gave him a problem to solve. Manoj started solving the program but could not finish it. So, he is seeking your assistance in solving it.

The problem is as follows: Implement a queue with a function to find the Kth element from the end of the queue.

Help Manoj with the program.

Input Format

The first line of input consists of an integer N, representing the number of elements in the queue.

The second line consists of N space-separated integers, representing the queue elements.

The third line consists of an integer K.

Output Format

The output prints an integer representing the Kth element from the end of the queue.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5
2 4 6 7 5

3
Output: 6

Answer

```
#include <stdio.h>
#include <stdlib.h>

typedef struct Node {
    int data;
    struct Node* next;
} Node;

typedef struct Queue {
    Node* front;
    Node* rear;
} Queue;

Queue* createQueue() {
    Queue* q = (Queue*)malloc(sizeof(Queue));
    q->front = q->rear = NULL;
    return q;
}

void enqueue(Queue* q, int value) {
    Node* newNode = (Node*)malloc(sizeof(Node));
    newNode->data = value;
    newNode->next = NULL;

    if (!q->rear) q->front = q->rear = newNode;
    else {
        q->rear->next = newNode;
        q->rear = newNode;
    }
}

int findKthFromEnd(Queue* q, int k) {
    Node* temp = q->front;
    int count = 0;

    while (temp) {
        count++;
        temp = temp->next;
```

```
    }

    temp = q->front;
    for (int i = 0; i < count - k; i++) temp = temp->next;

    return temp->data;
}

int main() {
    int N, K;
    scanf("%d", &N);

    Queue* q = createQueue();
    for (int i = 0; i < N; i++) {
        int value;
        scanf("%d", &value);
        enqueue(q, value);
    }

    scanf("%d", &K);
    printf("%d\n", findKthFromEnd(q, K));

    free(q);
    return 0;
}
```

Status : Correct **Marks : 10/10**