

Note: Attempt all questions. Assume missing data, if any, suitably

- Q.1 a) What is the purpose of '\0' in a C string?
b) How would you input and output the following string "He is a good boy." (2,3)

- Q.2 Distinguish between *break* and *continue* by explaining the effects of each on the following pieces of code.

```
int main( )  
{  
    int x;  
    for(x=1 ; x<10;printf("%d",x++))  
    {  
        if(x==5)  
            break;  
    }  
    return 0;  
}
```

```
int main( )  
{  
    int x;  
    for(x=1;x<10;printf("%d",x++))  
    {  
        if(x==5)  
            continue;  
    }  
    return 0;  
}
```

(2.5,2.5)

- Q.3 Declare in C a 2D array of 3 rows and 4 columns of integers. Provide code to display the elements of such an array.

(2,3)

- Q.4 For each type of storage classes in C, explain the life and scope, using example where appropriate.

(10)

- Q.5 a) Write a C Program to check whether the given number is present in an array or not, if "Yes" then print its location.

- b) Also draw the flow chart for the same program.

(10,5)

- Q.6 Input a positive integer and write a C program to convert it into equivalent binary form.

Example Output:

Enter a positive integer = 134

Its binary equivalent is = 10000110

(10)

- Q.7 Write a C Program to find the largest number from a given array of 10 elements.

(10)

- Q.8 Write a C program to find the given element in a link list using three functions: (a) *create*, (b) *display* and (c) *find*.

(3,3,4)

- Q.9 Write a C program to implement a Stack using following functions:
(a) *push*, (b) *pop* and (c) *display*

(4,4,2)

- Q.10 Write a C program which accepts two strings and compare them whether they are equal or not.

(4,6)

- Q.11 Demonstrate the use of structures by writing a C program to define a structure of a student involving *name*, *roll* and *marks* as its elements. Then input and output the information of 3 students.

(10)