Question 1

totalDaysNum++;

public int activeDays() { return activeDaysNum;

> else { return 0.0;

}

}

}

if (num >= minSteps) { activeDaysNum++;

public double averageSteps() { if (totalDaysNum != 0) {

return (double) totalSteps / totalDaysNum;

(a) Part

```
public static int numberOfLeapYears(int year1, int year2) {
   int count = 0;
   for(int i = year1; i <= year2; i++) {</pre>
       if(isLeapYear(i)) {
           count++;
   }
   return count;
(b) Part
public static int dayOfWeek(int month, int day, int year) {
   return (firstDayOfYear(year) + dayOfYear(month, day, year) - 1) % 7;
Question 2
public class StepTracker {
   private int minSteps;
   private int totalSteps;
   private int totalDaysNum;
   private int activeDaysNum;
   public StepTracker(int num) {
       minSteps = num;
       totalSteps = 0;
       totalDaysNum = 0;
       activeDaysNum = 0;
   public void addDailySteps(int num) {
       totalSteps = totalSteps + num;
```

Question 3

(a) Part

```
public ArrayList<String> getDelimitersList(String[] tokens) {
   ArrayList<String> returnList = new ArrayList<String>();
    for (String token : tokens) {
       if (token.equals(openDel) || token.equals(closeDel)) {
           returnList.add(token);
    }
    return returnList;
(b) Part
public boolean isBalanced(ArrayList<String> delimiters) {
    int closedDelCount = 0;
    int openDelCount = 0;
    for(String item : delimiters) {
        if (item.equals(openDel)) {
            openDelCount++;
        }
        if (item.equals(closedDel)) {
            closedDelCount++;
        }
        if (closedDelCount > openDelCount) {
           return false;
   }
    if (closedDelCount == closedDelCount) {
        return true;
    } else {
        return false;
}
```

Question 4

(a) Part

```
public LightBoard(int numRows, int numCols) {
    lights = new boolean[numRows][numCols];

for (int r = 0; r < numRows; r++) {
    for (int c = 0; c < numCols; c++) {
        double rnd = Math.random();
        lights[r][c] = rnd < 0.4;
    }
}</pre>
```

}

(b) Part

```
public boolean evaluateLight(int row, int col) {
   int numOn = 0;

   for (int r = 0; r < lights.length; r++) {
        if (lights[r][col]) {
            numOn++;
        }
   }

   if (lights[row][col] && numOn % 2 == 0) {
        return false;
   }

   if (!lights[row][col] && numOn % 3 == 0) {
        return true;
   }

   return lights[row][col];
}</pre>
```