Pranay Shah

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KIIT, Bhubaneshwor, India 📍

An enthusiastic and self-motivated student yearning for potential skills and knowledge.

EDUCATION

Btech-CSE
Bachelor Of Technology KIIT Deemed To Be University

10/2021 - Present   *9.78*

┌ *Courses*
─ Computer Science and
  Engineering

+2 Level
St-Xaviers College, maitighar,Kathmandu,Nepal

04/2018 - 02/2020   *Nepal-3.75cgpa*

WORK EXPERIENCE

Electricity and Sound system management
St xaviers college,Kathmandu Nepal (RIC)

2019
Worked as a manager for electricity and sound system during the Rural Immersion Camp (Dhading,Nepal) in highschool.

┌ *Achievements/Tasks*
─ Successfully organized several performances.
─ Helped in prosperity of the rural schools.

Management member
SET Council

2019 - 2020   *Nepal,kathmandu*
Worked as a management member of different programmes conducted through SET Concil

┌ *Achievements/Tasks*
─ Successfully conducted a cycle rally for cancer patients.
─ Conducted science Exhibition for +2 level students.

ORGANIZATIONS

Kallinga Institute of Industrial Technology
Bhubaneshwor,Odisha,India (10/2021 - 07/2025)
Btech CSE-student 2nd year

St xaviers college, maitighar,Kathmandu,Nepal
(2018 - 2020)
Graduated +2 level

SKILLS

`C++` `C` `Data Structures` `OOP` `Game development` `Unity` `C#` `CSS` `Html` `Python` `Ubuntu` `Git` `Git-hub`

PERSONAL PROJECTS

DSA and OOPs
─ Practised and learned various concepts of DSA and OOPs and also solved several logic based questions in various platforms.

Unity Projects
─ Created 3 beginner friendly android arcade games using Unity Engine and C# programming utilizing various concepts of OOP and DSA.

TapCreature(unity)
─ Touch based game similar to flappy bird.

SwitchSquares(unity)
─ Utilized and manipulated different components available in unity using scripts.Primary goal is to collect points by using two square figures capable of switching positions.

ReflexTap(unity)
─ A game to test the touching reflex of the user by keeping scores. Used random generator for the touching areas.

EcomWebsite
─ Created an Ecommercial-Website using html and css as a personal project.

GitHub Link of the projects
─ https://github.com/Pranay1021/

ACHIEVEMENTS/ECA

Hacktoberfest (10/2022)
Successful contributions made to a repository during the hacktoberfest recieved a Tshirt of git for the same.

Study In India scholar (2021 - 2025)
Got 100% scholarship to study Btech CSE in KIIT through Study in India scholarship programme.

INTERESTS

`Games and app development` `Programming` `ML and AI` `Competitive coding` `Music`