Game Design Document

Fill up the following document

1. Write the title of your project.

Mario

1. What is the goal of the game?

Avoid The monsters and get high score

1. Write a brief story of your game.

Mario is a kid who wants cross the jungle and avoid monsters on his

Way.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Mario | Runs to the end |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Man-eating plant | Obstruct Mario to finish the game |
| 2 | Dragon | Obstruct Mario to finish the game |
| 3 | Turtle | Obstruct Mario to finish the game |
| 4 | Snail | Obstruct Mario to finish the game |
| 5 | Snake | Obstruct Mario to finish the game |
| 6 | Flame Ball | Obstruct Mario to finish the game |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

<https://www.google.com/url?sa=i&url=https%3A%2F%2Fwww.youtube.com%2Fwatch%3Fv%3Dp5aLEyEFpwg&psig=AOvVaw1LSdkDujJoxyKwVkb8qeGJ&ust=1620386830833000&source=images&cd=vfe&ved=0CAIQjRxqFwoTCIjM0b_5tPACFQAAAAAdAAAAABAD>

How do you plan to make your game engaging?

By giving it a good background music and visuals .Having Mario pass .