

Perfect  — you want the **complete real-world flow** of what *exactly happens step by step* when you **type an email**, **hit Send**, and how it is **received by the other person**, all explained **like a story through all OSI layers working together** — no framework, just pure logical flow.

Let's go in *deep detail*, layer by layer, showing how the email actually travels across the Internet 

 **Scenario:** You send an email to your friend (like from Gmail to Outlook)

Step 1: You Type and Hit “Send”

You open your Gmail (browser or app), type:

To: friend@example.com

Subject: Hello
Message: “Hey, long time no see!”

When you hit **Send**, the email client (Gmail’s front-end or Outlook desktop app) prepares to **send this data** to the mail server.

At this point, you’re still at the **Application Layer**.

Step 2: Application Layer (Layer 7) – Email Protocols Work

- The email application uses **SMTP (Simple Mail Transfer Protocol)** to send your message to the Gmail mail server.
- Your message (including attachments, subject, and recipient) becomes **SMTP data**.
- If you were receiving mail, it would use **POP3** or **IMAP** to fetch it.



MAIL FROM: pranay@gmail.com
RCPT TO: friend@example.com
DATA: Subject: Hello ...

So at this point, Gmail's SMTP client has formed the **email message** and sends it to Gmail's **SMTP server**.

Step 3: Presentation Layer (Layer 6) – Format & Encryption

Before sending:

- The data (email body, attachments, etc.) is **encoded** into a standard format (like **MIME** – Multipurpose Internet Mail Extensions) so that attachments, text, and HTML content are all readable on different systems.
- Then, **TLS (Transport Layer Security)** encrypts the data so that hackers can't read your message while it's in transit.

Now your email looks like an encrypted, structured data package.

Step 4: Session Layer (Layer 5) – Connection Setup

- Gmail client and Gmail server **create a session** (a communication link) to send your email.
- This session uses the **TCP protocol** and keeps the connection alive until the mail is fully sent.
- It also handles reconnections if the network drops temporarily.

So now, both sides are “talking” continuously until your message is successfully uploaded to the Gmail server.

Step 5: Transport Layer (Layer 4) – Segmentation & TCP Work

Here's where your data gets broken into **smaller pieces** called **segments**.

- Each segment has a **TCP header** (sequence number, acknowledgment, ports).
- Port numbers help identify the service:
 - Port 25 → SMTP
 - Port 465 or 587 → Secure SMTP
- TCP ensures **reliable delivery**, meaning:
 - Every segment sent must be **acknowledged (ACK)** by the receiver.
 - If not acknowledged, it's resent.

So, the transport layer guarantees that every part of your email reaches Gmail's mail server correctly and in order.

Step 6: Network Layer (Layer 3) – Routing via IP

Now, the transport layer's segments are passed to the **Network Layer**, which wraps them into **packets**.

Each packet includes:

- **Source IP Address:** your device's IP (e.g., 192.168.1.5)
- **Destination IP Address:** Gmail's mail server IP (e.g., 142.250.4.109)

Your **router** and **ISP** then send these packets toward the Gmail data center.

They move **across routers and networks**, hopping from:

Laptop → Router → ISP → Internet Backbone → Google Server

Each router looks at the **destination IP**, decides the next hop, and forwards the packet there until it reaches Gmail.

Step 7: Data Link Layer (Layer 2) – Local Network Transmission

Before each packet is sent from your laptop to the next device (like your Wi-Fi router), it's wrapped in a **frame**.

A frame has:

- **Source MAC address:** your laptop's network card
- **Destination MAC address:** your router or next hop

Frames only work **within the same local network** (LAN). Once your router gets the frame, it unwraps it and sends the packet to the next destination (using new MAC addresses at each hop).

So this layer ensures **error-free local delivery** from one device to another.

Step 8: Physical Layer (Layer 1) – Bits Transmission

Now, all that data (frames, packets, etc.) is converted into **electrical signals or radio waves**.

- Over Wi-Fi → radio signals
- Over cable → electrical pulses
- Over fiber → light signals

These bits physically move through your router, modem, and the network cables all the way to Gmail's server farm.

At the destination, the bits are reassembled back into frames, packets, segments, and finally the complete message.

Now on the Gmail Server (Receiver Side)

When Gmail's mail server receives your message:

1. It **reassembles** all packets (Transport Layer)

- The TCP segments are combined in the correct order.
- Missing ones are re-requested if needed.

2. It **decrypts and decodes** (Presentation Layer)

- TLS decrypts the data.
- MIME structure is interpreted (to handle attachments, text, HTML).

3. It **stores the email** in the receiver's mailbox (Application Layer)

- The message is saved in your friend's **mail server inbox** (for example, Outlook or Yahoo mail).

At this stage, your friend hasn't received it yet — it's waiting on their server.



When the Receiver Opens Their Mail (Friend's Side)

1. They open their email app (like Outlook or Gmail app).

2. The app uses **IMAP or POP3** to connect to their mail server.

- IMAP → syncs emails with the server (keeps a copy online)
- POP3 → downloads the email to the device

3. The same OSI layers work in **reverse order**:

- Application: IMAP/POP3 request
- Presentation: decrypts
- Session: establishes secure connection
- Transport: uses TCP (port 993 for IMAP)
- Network: routes packets using IP
- Data Link: uses MAC addresses
- Physical: transmits as bits over Wi-Fi/cables

4. Their email client **reassembles the data** and displays:

“Hey, long time no see!”

on their screen.

Quick Summary of the Full Journey

| Stage | Action | Technology/Protocol |
|----------------|-------------------------|-------------------------------|
| Type & Send | User writes message | Email client (Gmail, Outlook) |
| Application | Message created | SMTP |
| Presentation | Encoded & Encrypted | MIME, TLS |
| Session | Connection established | TCP handshake |
| Transport | Segmentation & delivery | TCP |
| Network | Routing via IP | IP, ICMP |
| Data Link | Framing for LAN | Ethernet, Wi-Fi |
| Physical | Signal transmission | Cables/Wi-Fi |
| Receiver's End | Reassembly, Decryption | Reverse of above |
| Display | Message shown to user | IMAP/POP3 |



Visualization (Simplified Flow)

arduinoCopy codeYou → Gmail SMTP Server → Internet Routers → Friend's Mail Server → Friend

Each hop goes:

Application → Presentation → Session → Transport → Network → Data Link → Physical

...and the reverse happens at the receiver.

Would you like me to make a **diagram or animation-style flow (like arrows showing email going sender → server → receiver through all 7 layers)** so you

can visualize how the email travels through the OSI model? It's great for understanding and interview answers.