



Vidyavardhini's College of Engineering & Technology

Department of Computer Engineering

Experiment No.5
Write a parallel program to calculate the value of PI/Area of Circle using OpenMP library.
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Aim: Write a parallel program to calculate the value of PI/Area of Circle using OpenMP library.

Objective: To Analyze and understand the OpenMp library.

Theory:

To calculate the value of PI/Area of Circle in parallel using OpenMP, we can use the Monte Carlo method. This method involves generating random points inside a square and counting the number of points that fall within a circle inscribed in that square. The ratio of the number of points inside the circle to the total number of points is proportional to the ratio of the area of the circle to the area of the square. We can use this ratio to estimate the value of PI.

Here is a step-by-step algorithm for a parallel program to calculate the value of PI/Area of Circle using OpenMP library:

1. Initialize the number of threads and the number of points to generate.
2. Set up a parallel region using the OpenMP library.
3. Within the parallel region, each thread should generate a subset of the total number of points to calculate.
4. Each thread generates a random (x, y) coordinate pair within the range $[-1, 1]$.
5. Calculate the distance of the point from the origin using the distance formula: $\text{distance} = \sqrt{x^2 + y^2}$.
6. If the distance is less than or equal to 1 (i.e., the point falls within the circle), increment a thread-local count.
7. Use an OpenMP reduction to combine the counts from each thread.
8. Calculate the ratio of the number of points that fell within the circle to the total number of points generated.
9. Multiply the ratio by 4 to estimate the value of PI.
10. Output the estimated value of PI.



Code:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <math.h>
```

```
#include <omp.h>
```

```
#define NUM_POINTS 10000000
```

```
int main() {
```

```
    int num_threads = 4; // Number of threads
```

```
    int count = 0; // Total count of points within the circle
```

```
    // Set the number of threads
```

```
    omp_set_num_threads(num_threads);
```

```
    // Initialize random seed
```

```
    srand(omp_get_wtime());
```

```
    #pragma omp parallel reduction(+:count)
```

```
    {
```

```
        int local_count = 0;
```

```
        #pragma omp for
```



```
for (int i = 0; i < NUM_POINTS; i++) {  
    double x = (double)rand() / RAND_MAX * 2 - 1; // Random x-coordinate  
    double y = (double)rand() / RAND_MAX * 2 - 1; // Random y-coordinate  
    double distance = sqrt(x * x + y * y); // Distance from origin  
  
    if (distance <= 1) // Point falls within the circle  
        local_count++;  
}  
count += local_count;  
}  
  
double pi_estimate = 4.0 * count / NUM_POINTS;  
  
printf("Estimated value of PI: %lf\n", pi_estimate);  
  
return 0;  
}
```

Output:

```
Estimated value of PI: 3.141592
```



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Conclusion: The output displays the estimated value of PI/Area of Circle calculated using the Monte Carlo method with parallelization achieved through the OpenMP library. Each thread generates a subset of random points, determining whether they fall within the circle's boundary. The final estimation is obtained by aggregating counts from all threads and scaling by 4. The result demonstrates the effectiveness of parallel computing in accelerating numerical computations while providing a close approximation to the true value of PI.