

KNOWLEDGE



Metaverse will drastically change how we seek knowledge. It will enable us to learn things by looking at them in a 3-Dimensional environment and interacting with virtual objects.

Metaverse will enable to travel not just to any place, but also to any time (even to the time when the earth was just a huge rock) . People will be able to witness all the great historical battles and developments happen right in front of their eyes with the help of AI.

- Metaverse will play a big role in many industries as it will help automate a variety of processes. People won't have to work in hazardous environments. All the processes could be monitored from a single place.
- Metaverse will enable faster development at the cost of less resources. Instead of creating prototypes, researchers will be able to create a simulation and improve the product.
- In the field of medicine, training the students would get easier as they would be able to see the inner workings of a human body. It will also help in proper assessment of the ailment and the required treatment. Complex surgeries will be possible with the help of robots.



GAMING

Gaming has always been a prime candidate for virtual reality (VR). Now, as companies like Meta and Epic Games attempt to build a connected universe of virtual realities, gaming has a new home.

In addition to making gaming more immersive through AR and VR, the metaverse should also result in better engagement, virality, and monetisation for games. In shooter games and RPGs, players will to experience the games as if they are present in the battlefeild.

A key component of the metaverse economy will be NFTs. The virtual gaming world rewards gamers for spending their time and creativity in-game, enabling them to monetise time spent in the metaverse. With the platform forging partnerships with countless IPs, players have the freedom to create, sell, and own NFTs.

