

Automated Vulnerability Identification and Patch Generation System

Background

- "Shellcode" often means a generic payload for the exploitation, so its goal is to launch an interactive shell (via eg: return to libc/ROP attack) as a result
- A vulnerability is a bug(system isn't behaving as it's supposed to) that manifests itself as an opportunity for exploitation
 - Buffer overflow - control flow hijacking attack
 - Format string - allows arbitrary read/write and thus arbitrary execution (fgets() function can read data without a format specifier)
- Preventive measures (Partial)
 - ASLR (Address space layout randomization)
 - Stack Canaries
 - NX stack

Background

- Programs (can open source or not)
- General analyst tools and techniques
 - gdb/pwndbg: dynamic/objdump: static (both disassemble the code)
 - static analysis: cppcheck
 - IDA Pro/Ghidra for reverse engineering
- Dynamic analysis (manual) can identify bugs, but not suitable for large programs
- **Fuzzing** is an automated software testing technique for bug finding

Background - Fuzzing

- Providing invalid, unexpected, or random data as inputs to a target application which is then subsequently monitored for exceptions like overflows or memory leaks
- Based on their purpose, fuzzers can be general purpose or they can be attuned to perform well in certain domains. Each fuzzer has its own strategy (random, context-free grammar, mutation) to generate inputs

Background - Fuzzing Terminologies

- **Corpus** is a set of inputs for the fuzz target
- **Harness** wrapper to fuzz the component of the target
- **Code coverage** is a metric used to judge the degree to which the source code of a program is executed for an application
- Code coverage is essential to the success of coverage-guided fuzzing, and it is often achieved through **instrumentation**.
- By inserting instrumentation code to a program, the fuzzer can track the execution flow exercised by an input and determine whether the input covers a new part of the program (which has not been executed before).
- Instrumentation is expensive and instrumenting every basic block ensures full visibility

Background - Fuzzer Categorization

- Black box : completely unaware of the internal program structure
 - Radamsa
- Grey box : leverages instrumentation to gain information about the program
 - American Fuzzy Lop (AFL) : fork() child processes and feed input
 - libFuzzer (good for detecting memory leaks and out-of-memory bugs)
 - Honggfuzz (suitable for IOT firmware's)
- Have already found many real-world CVEs in a variety of software (CVE-list of AFL-Fuzz, OSS-Fuzz(cloud based)) and already part of SDL of many products
- White-box : leverages program analysis to gain information
 - Symbolic execution

Background - Symbolic execution

- **Symbolic execution** is a "targeted fuzzing" that specifically hits certain symbolic values.
- When we "symbolically" execute a program, a symbolic executor tracks symbolic states rather than concrete input by analyzing the program and generates a set of test cases that can reach (theoretically) all paths existing in the program.
- KLEE well known Symbolic execution engines.

Concrete Execution(Fuzzing)

Concrete execution

```
function f(a, b, c) {  
    var x = y = z = 0;  
    if (a) {  
        x = -2;  
    }  
    if (b < 5) {  
        if (!a && c) {  
            y = 1;  
        }  
        z = 2;  
    }  
    assert(x + y + z != 3);  
}
```

a = b = c = 1
x = y = z = 0
true
x = -2

true
false

z = 2

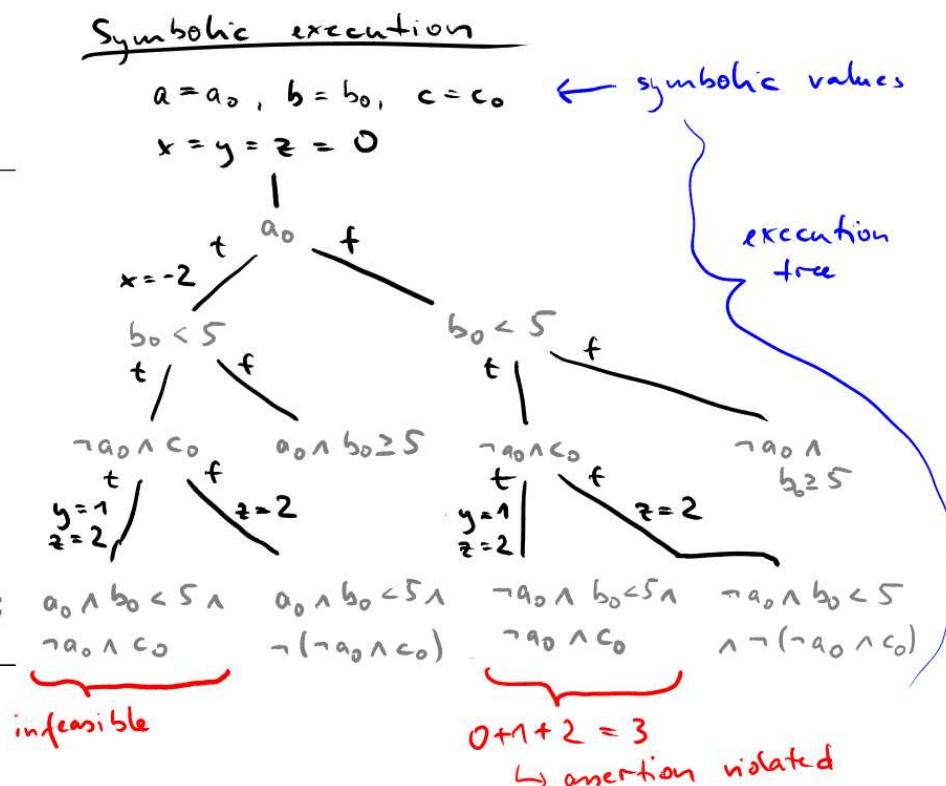
-2 + 0 + 2 ≠ 3 ✓

Symbolic Execution

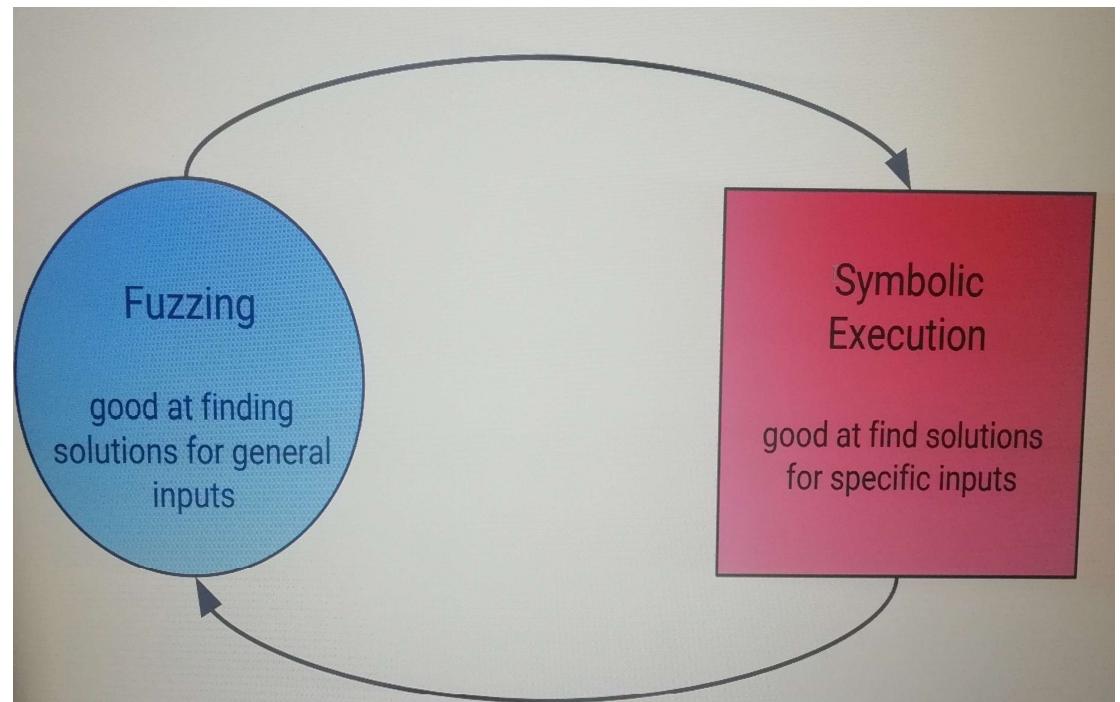
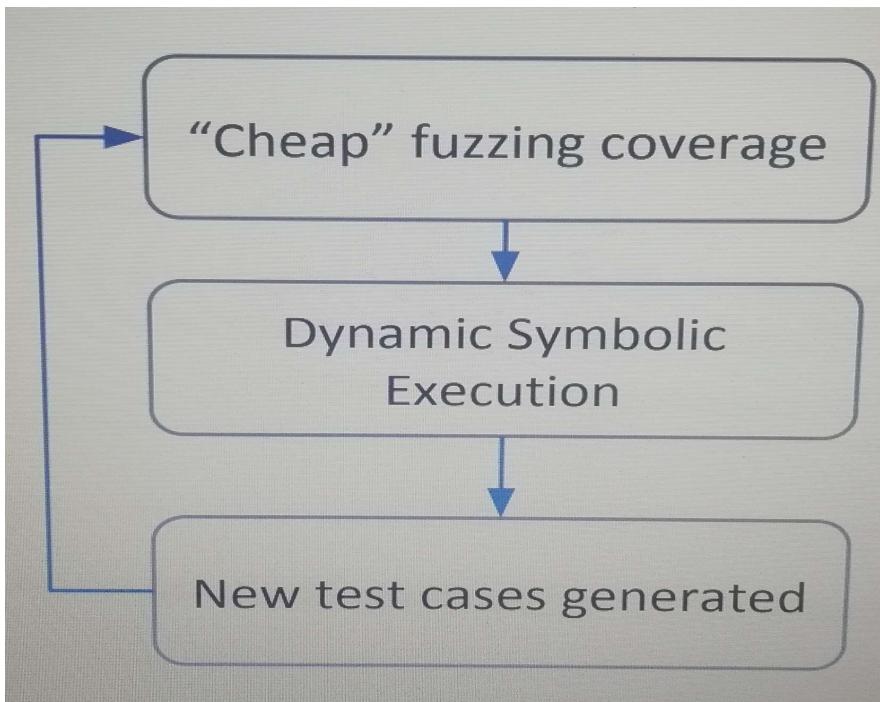
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```



Concolic Execution - Fuzzing + Symbolic Execution



- Eg: Driller = AFL(Fuzzer) + Angr(Symbolic engine)
- Symbolic execution state space reduced, and path explosion reduces

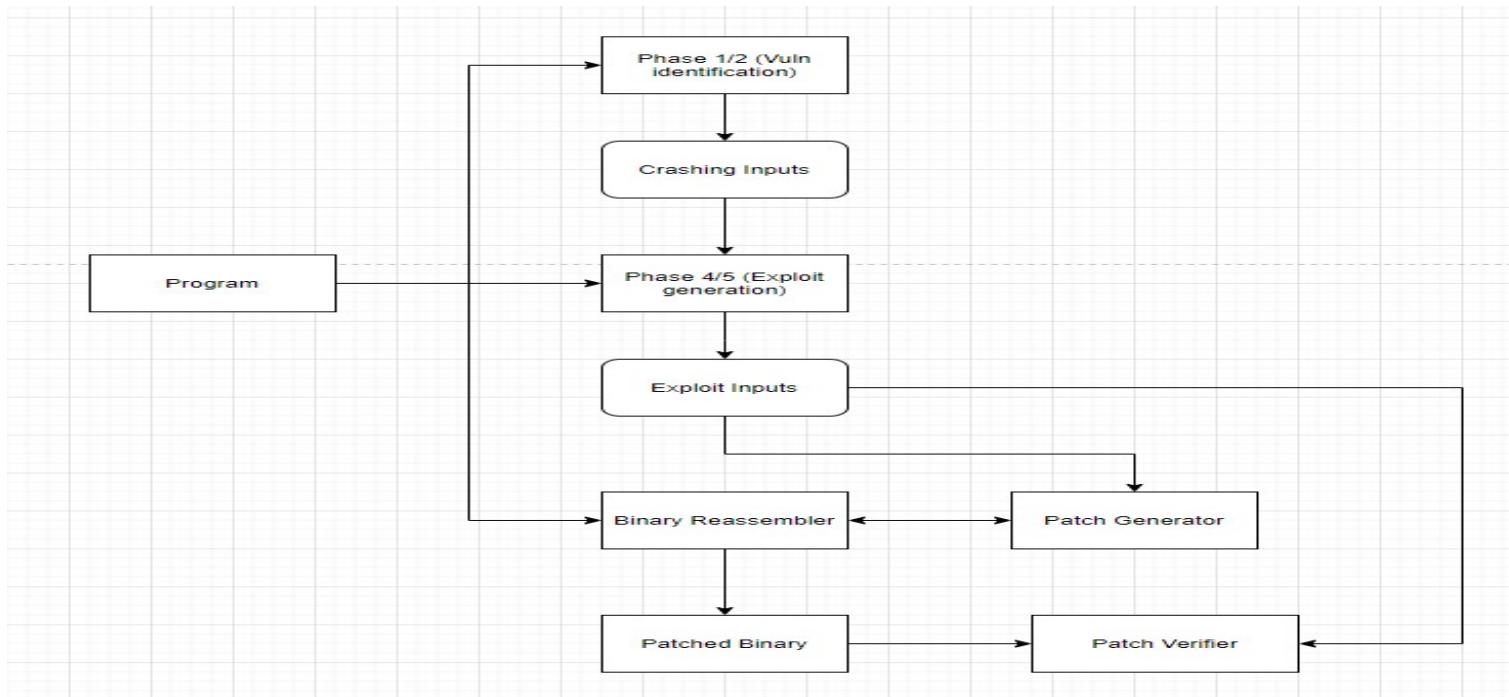
Focused Vulnerabilities

- Heap Overflow – Use after free, Double free etc.
- Stack Overflow
- Format String Vulnerabilities
- Command Injection
- Null pointer dereference
- Integer/float overflow
- Detection of arbitrary read and write primitives

Automatic Exploit Generation

- The automatic exploit generation (AEG) is a problem of finding program inputs that result in a desired exploited execution state
- Most of the analyst starts with a manual/semi automated exploit generation solution and later solution can be extended to a fully automated one
- AEG produces two types of exploits
 - **Return-to-stack Exploit.**
 - **Return-to-lib Exploit**
- Eg : Mayhem

Automated Patch Generation



- Initially we will identify a manual/semi automated patch generation solution and later solution can be extended to a fully automated one
- Explore jump patching, OSSPatcher, approaches taken by Ramblr and Opatch for Microsoft