**Dangling pointer (Use after free)** A dangling pointer is a pointer that no longer points to a valid memory. This usually happens when the memory has been freed, but the address is kept inside the pointer.

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
       //Allocate some memory on the heap
       int* ptr = malloc(sizeof(int));
       if(ptr == NULL)
               return 0;
       //Use the memory
       *ptr = 5;
       printf("%d\n", *ptr);
       free(ptr);
       //ptr is a dangling pointer now
       //The below code exhibits undefined behavior
       *ptr = 7; //Use after free
       printf("%d\n", *ptr);
}
```

**Double free** errors occur when free() is called more than once with the same memory address as an argument.

**Mitigations...** After freeing a chunk, set the pointer to NULL to ensure the pointer cannot be freed again.

```
free(ptr);
ptr=NULL;
```