

Lab - 3

Ant colony Optimization.

Algorithm

Initialize pheromone values $\tau_{ij}, i, j \in [1, n], \tau_{ij} / z_0$

repeat

for each ant $l \in \{1, \dots, m\}$ randomly choose starting city $i_0 \in S$ for ant l move to starting city $i_0 \in S$ for ant l $i \rightarrow i_0$

move

while $S \neq \emptyset$ doremove current city from selection set $S \rightarrow S \setminus \{i\}$ choose next city j in S with probability

$$P_{ij} = \frac{\tau_{ij}^\alpha \cdot \eta_{ij}^\beta}{\sum_{h \in S} \tau_{ih}^\alpha \cdot \eta_{ih}^\beta}$$

update solution select $\pi_l(i) \rightarrow j$ move to new city $i \rightarrow j$

end while

fertilize solution vector $\pi_l(i) \rightarrow i_j$

end for

for each solution $\pi_l, l \in \{1, \dots, m\}$ docalculate tour length $f(\pi_l) = \sum_{i=1}^n d_{i, \pi_l(i)}$

end for

for all (i, j) doevaporate pheromone $\tau_{ij} \leftarrow (1 - \rho) \cdot \tau_{ij}$

end for

determine best solution of iteration $\pi^+ = \arg \min_{\pi_l} f(\pi_l)$
 $l \in [1, m]$ if π^+ better than current best π^* , i.e. $f(\pi^+) < f(\pi^*)$ then set $\pi^* \leftarrow \pi^+$

end if

for all $(i, j) \in \pi^+$ doreinforce $\tau_{ij} \leftarrow \tau_{ij} + \Delta / d_{ij}$


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end for
for all  $(i, j) \in \pi^*$  do
    reinforce  $Z_{ij} \rightarrow Z_{ij} + \Delta/2$ 
end for
until condition for termination met

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Program

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import numpy as np

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def initialize_pheromones(n, tau0):
    return np.full((n, n), tau0)

```

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def calculate_distance(city1, city2):
    return np.linalg.norm(city1 - city2)

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```

def calculate_probabilities(pheromones, distances, alpha,
    beta, visited, current_city):

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    n = len(pheromones)

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    probabilities = np.zeros(n)

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    for j in range(n):

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        if j not in visited:

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            probabilities[j] = (pheromones[current_city, j]alpha
                * (1 / distances[current_city, j])beta)

```

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    return probabilities / probabilities.sum()

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def mco_bp(cities, n, alpha, beta, rho, Q, iterations):

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    n = len(cities)

```

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    tau0 = 1 / (n * np.mean([calculate_distance(cities[i],
        cities[j]) for i in range(n) for j in
        range(n)]))

```

```

    pheromones = initialize_pheromones(n, tau0)

```

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    best_tour = None

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best_tour_length = float('inf')

for in range(m):

tour = []

visited = set()

current_city = np.random.randint(0, n)

visited.add(current_city)

tour.append(current_city)

while len(visited) < n:

probabilities = calculate_probabilities(
pheromones, distances, alpha, beta,
visited, current_city)

next_city = np.random.choice(range(n), p
= probabilities)

visited.add(next_city)

tour.append(next_city)

current_city = next_city

tour.append(tour[0])

tour_length = sum(distances[tour[i], tour[i+1]] for
i in range(len(tour)-1))

all_tours.append(tour)

all_tour_lengths.append(tour_length)

delta_tau = Q / tour_length

for i in range(len(tour)-1):

pheromones[tour[i], tour[i+1]] += delta_tau

pheromones[tour[i+1], tour[i]] += delta_tau

pheromones *= (1 - rho)

min_tour_length = min(all_tour_lengths)

if min_tour_length < best_tour_length:

best_tour_length = min_tour_length
 best_tour = all_tours[np.argmin(all_tour_lengths)]

return best_tour, best_tour_length

```
if __name__ == "__main__":
    cities = np.array([[0,0],[1,3],[4,3],[6,0]])
    distances = np.array([[calculate_distance(c1,c2)
                           for c2 in cities] for c1 in cities])
    m = 10
    alpha = 1
    beta = 2
    rho = 0.5
    Q = 100
    iterations = 100
```

```
best_tour, best_tour_length = aco_tsp(cities, m,
alpha, beta, rho, Q, iterations)
print("Best Tour:", best_tour)
print("Best Tour length:", best_tour_length)
```

Output

Best Tour: [0, np.int64(1), np.int64(2), np.int64(3)]
 Best Tour length: 15.073